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FIRST PLAY

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of action

Bond beater blasted open

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New N64  
gore fest



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p28

Huge first  
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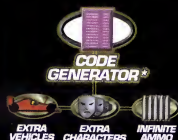




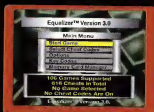
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Quick flick! ▶▶ Turn the page for all the great stuff that's in this mag ▶▶

**Nintendo** 3



# Only in this

**Nintendo**

OFFICIAL MAGAZINE

# Perfect Dark

✓ First ever play ✓ All you need to know

**We show you...**

- Amazing new screenshots
- Rare's greatest shoot 'em up
- Incredible plot
- Awesome weapons
- All the main characters

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page 6**

## ECW Hardcore Revolution

Grab your baseball bat for the N64's most extreme wrestler ever!

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## GAME NEWS

✓ New games ✓ First and best

Battlezone, Castlevania 2, Daikatana, Driver, Legend of Zelda, Resident Evil Zero, Supercross 2000, Track and Field 2000, Turok 3, Vigilante 8 2nd Offence, F1 Racing Championship ▼

NEW FOR  
GAME BOY  
COLOR

NEW FOR  
NINTENDO 64

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# mag

## REVIEWS

✓ Every new game out this month

### Toy Story 2 ▼

page 28

Pull on your space helmet and rocket boots for the full lowdown on Disney's latest platformer



### TG Rally 2

page 32

Let's off road with this fast 'n' furious rally racing sensation

### Nuclear Strike

page 34

Nuke those terrorists in this high flying chopper adventure



### Gex 3 ▲

page 36

Our green skinned super hero's back in his biggest adventure yet

### European PGA Tour

page 38

Time to tee off and give those pros a damn good thrashing

### Total Test

page 47

The ultimate buyer's guide for all things on Planet Nintendo



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## BLAG FEST

Answer the teasers and you could win...

- 40 Winks games and goodies
- A Gex 3 snowboard 'n' games
- Toy Story 2
- Army Men Sarge's Heroes
- South Park Rally

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## GAME GUIDES

✓ Win with the best tips around  
**Donkey Kong 64 p64**



### Resident Evil 2 ▲ page 70

### Official Tips page 56

Look no further than NOM for the best Nintendo tips in the biz

### Your Tips page 60

Lend a hand to a fellow Nintendo and win a top prize

### Your Scores page 62

Check out our new action packed Mega Challenge, set by Rare



## Game Boy COLOR

Mickey's Racing  
Adventure, Tiger  
Woods, Earthworm  
Jim and more

Go to  
page 41







**Big Game**

**World exclusive Goldeneye beater New arenas**



## Game Info

By: **Rare**

Type: **3D Shoot 'em up**

Release: **19th May**

► Meet Joanna, codename Perfect Dark. She's the star of Rare's gob smacking Bond beater.



# Perfect Dark

Say bye to Bond, 'cos Rare's biggest shoot 'em up is here. Perfect Dark has arrived.

## The best blaster yet

**T**urok was tops, Goldeneye was great, but it's time for the N64's most mind blowing shoot 'em up. In Perfect Dark, you control a fearless secret agent called Joanna Dark, who's on a mission to bust the sinister dataDyne corporation.

With a mouth watering range of vicious weapons, red hot missions and the best multiplayer arenas you'll ever see, Perfect Dark's a game you'll never wanna stop playing. But you'll need to be quick on the trigger if you wanna stay alive. Prepare to be amazed!



- ▲ With a mountain of guns to blast away with, you won't want to put this crackin' adventure down.
- ◀ Meet Joanna Dark, the sharpest killer in the biz and the star of the biggest shoot 'em up ever made.



## Sensational story

The year is 2023 and Joanna Dark, codename Perfect Dark, is on an undercover mission deep inside enemy territory.

Joanna works for the Carrington Institute, a massive company that produces advanced computer technology. Carrington's main rival, a mysterious company called dataDyne, has started to produce weapons and technology unlike anything else seen on earth.

Doctor Carroll, a dataDyne scientist, has contacted the Carrington Institute. He wants out, but they won't let him go. Now it's up to Joanna to rescue Carroll from dataDyne's duds and unravel one of the most amazing, twisted plots ever seen in a video game.

▶ You play Joanna Dark, a fearless super spy who's sent on a nerve wracking mission behind enemy lines.



▶ Scientist Doctor Carroll wants out of the evil dataDyne and it's your job to get into its HQ and rescue him.



▶ Now it's time to sharpen up your shooting skills and find out what the evil dataDyne company is up to.

## People you'll meet

Inside the Carrington Institute you'll meet Doctor Grimshaw, the corporation's top information specialist.

By switching on his computer, you'll be able to get info on the characters you'll meet during your adventure. So let's power up the laptop and check out the main players on Grimshaw's database...



### Joanna Dark

The star of the show and an ace all round secret agent. She got the highest training record at the Carrington Institute.



### Daniel Carrington

This brainy scientist founded the Institute. He plans all the missions for Joanna and his agents from a secret office.



### Cassandra De Vries

This is one tough lady who won't let anyone get in her way. Runs dataDyne with a cold, ruthless authority.



### Doctor Carroll

After working at dataDyne, Doctor Carroll knows about their evil plans and wants to get out before it's too late.



### Trent Easton

Trent's the head of the National Security Agency. He's mysterious, and is one of Cassandra's many sinister allies.



### President

He may be America's leader and surrounded by loads of advisers, but he's weak and easily led by the likes of Trent.



### Mr Blonde

Not much is known about this strange character, but he's involved in Cassandra and Trent's cunning scam.



### Jonathan

This undercover spy used to be the Carrington Institute's best man. Until the lovely Joanna Dark turned up, of course.

## The Carrington Institute

Before heading off to dataDyne, you'll need a spot of practice in the Carrington Institute's four training areas.

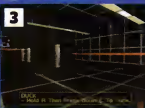
Two of them let you try out vehicles and gadgets, whilst in the third you'll practise special moves like dodging laser tripwires. There's also a firing range for a bit of target practice.



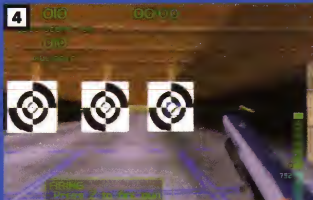
▶ As soon as you enter the Institute, you'll meet good ol' Doctor Carrington.



▶ Follow him and you'll bump into Grimshaw, the Institute's top boss.



▶ Inside this mysterious room, you'll learn how to make Joanna dodge lasers.



▶ Your final port of call is the firing range. Hit the bullseye for mucho points.

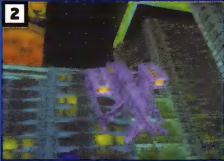


## Incredible movies

Perfect Dark stands head and shoulders above Goldeneye, thanks to the movie sequences used to link levels.

Before Joanna is dropped onto the roof of dataDyne's HQ, you're treated to a movie that pushes the N64 to the max. And you won't believe the speech, either. It's so clear you'll think you're watching a real film!

▶ The amazing movie action begins as you swoop across the rooftops in Carrington's ultra hi tech ship.



▶ Just check out every detail of the gorgeous graphics. As Carrington's ship swoops over the city at lightning speed, you'll see its gears and flaps moving realistically.



◀ As the ship hovers above the dataDyne building, Carrington gives you the lowdown on your objectives.  
▶ It's time to abseil onto the roof and let the action commence. Don't lose your nerve 'cos your mammoth journey's only just begun. Good luck, Joanna.



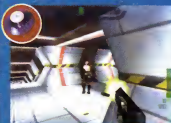
## Weapon control

If you played Goldeneye 'til your fingers bled, you're gonna get the hang of Perfect Dark in no time at all 'cos the controls are very similar.

But now it's much quicker to choose a weapon when you're under pressure. You just hold down **Y** and use the 3D Stick to get the gun you want. And unlike in Goldeneye, each gun has a secondary function. Here's how it works...



▶ Now you don't have to waste time cycling through the weapons. Just hold down **Y** to bring up an inventory menu.



▶ You then use the 3D Stick to select the weapon you want. Now release **Y** and you're straight back into the action.



▶ To give your chosen weapon more kick, hold **Z** to soup it up. Hit **Z** again to confirm, then just pull the trigger to blow 'em away with your gun's secondary function.

## Loads of levels

Perfect Dark has 17 action packed levels, and each one's teeming with vicious enemies and tough challenges. They take Joanna from the seedy streets of futuristic Seattle to beautiful villas by the sea.

Like Goldeneye, Perfect Dark has several difficulty options to choose from, each giving players a totally new challenge. When you play the same level at a different difficulty setting, you'll often find yourself starting your mission in a much more dangerous place.



▶ Joanna's missions will take you to some tough futuristic locations. Take out that coward before he gets away.



▶ Look out for the ever sinister Cassandra de Vries and her band of gallant grrrlies. They are real meanies.



▶ Joanna goes through several costume changes as the game progresses. Doesn't she look cool?



▶ Deep under the ocean, goons swarm at you from all over the place. Pull out your Laptop gun and give 'em a pasting.



## Your first mission

The game begins at the top of dataDyne's HQ. Your job is to make your way to the labs in the basement and find Doctor Carroll. The building is heavily guarded, so you'll need your wits about you.

First you've got to disable the security system, then find Cassandra and steal her keycode necklace so you can download dataDyne's files. Better keep 'em peeled for the guards who roam the dataDyne corridors!

1



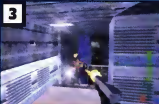
Joanna's first task is to disable the security system with an ECM mine.

2



Crack troops guard every room and corridor. Better keep your guns loaded.

3



Use your gun sight to target baddies from a distance for a safe way to kill.

4



Find Cassandra and nick her necklace before she screams the place down.

## Hit 'em where it hurts

Joanna's huge range of blasters is guaranteed to make your jaw drop. But even if you don't have a gun, you can still waste your enemies with karate punches, or even nick their weapons off 'em!

Duck for cover, 'cos we're gonna check out the game's best shooters...



### Falcon 2

A basic gun for the first levels. Can only fire single shots.

#### What's its second function?

You can creep up on an enemy and crack them over the head.



### SuperDragon

An assault rifle that's great for mowing down packs of troops.

#### What's its second function?

It's also a Grenade Launcher that pumps high explosives.



### Mauler

Very efficient, 'cos it's got 20 rounds in each magazine.

#### What's its second function?

Charge it up with 'til it's red. Let go for a wave of bullets.



### CMP 150

Great for some serious lead pumpin'; gung ho action.

#### What's its second function?

The gun's lock on sight means you'll hit target every time.



### Avenger

If attacked from all sides, this weapon should save your skin.

#### What's its second function?

A Threat Locator. Shows you where the enemy weapons are.



### Devastator

Pumps out grenades to blow away any enemy troops.

#### What's its second function?

Lets grenades stick to walls so they fall as enemies run past!



### Maian SMG

This strange looking gun has rapid, ammo pumpin' action.

#### What's its second function?

Load it up with High Impact Shells for mega damage.



### Laptop Gun

Rips your enemies apart with a wicked burst of fire.

#### What's its second function?

Stick a gun turret on the wall to shoot enemies as they pass.

## Cool new gadgets

Being a sharp shooter isn't enough to crack Perfect Dark... you'll have to master a whole new range of gadgets, too.

The PD gadgets are loads more exciting than the ones you used in Goldeneye, adding a completely new dimension to the gameplay.

If you use a clever gadget at the right time you'll often get better results than storming in, guns blazing. So think before you shoot!

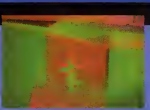
### EyeSpy

Using remote control, you can fly this tiny roving robot camera deep into enemy territory. Not only that, but this wicked piece of kit will allow you to take pictures without being spotted.



### FarSight XR-20

This awesome gun can see right through walls and detect the heat of any dataDyne baddies who are patrolling the area. Once spotted, you can pump 'em full of white hot lead in seconds.



### IR Scanner

Some clever enemies use special cloaking devices to make themselves invisible. Once you've powered up this gadget, it can detect body heat, letting you spot any dataDyne guards.





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## Use your brain

Like in Goldeneye, mindless shooting will only draw unwanted attention. You have to use stealth to stay alive.

Much of the game requires you to creep around, taking out guards with as little fuss as possible.

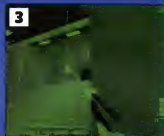
You can even change your surroundings to give yourself a better chance of survival. If you switch off the lights you'll be able to prowls past guards in the dark, without them laying eyes on you.



**1** Don't go around with all guns blazing or the guards will hear you. Use your stealth to creep round and kill 'em quietly.



**2** To stay alive, turn out the lights and you'll be able to sneak past the guards. They won't even know you were there.



**3** If you then switch to your night sight, the dataDyne guards won't stand a chance when your gun goes off.

## Carrington's Villa

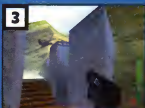
One of the coolest levels takes place in Daniel Carrington's beach home. The luxury villa's been overrun by those dataDyne goons, and you've gotta try to get in.

Sharp shootin' snipers guard every corner and cliff top, so your sneaky skills will have to be spot on as you make your way to the villa's entrance. You'll have to be clever to get past 'em!

Once inside, you'll have to stalk through the corridors. There's no point going hell for leather through the level, 'cos the baddies are sure to pump you full of lead if they find you. If you wanna succeed, you're gonna have to creep around and stay undetected.



**2** As you sneak towards the villa entrance, get ready to take out the guards who are on the look out.



**3** Where's the guard gone? All it took was a quick blast from your gun and he's fallen to his doom. Gotcha!



**4** You'll need eyes in the back of your head in the dark corridors. Make sure you kill troops before they clock you.

## What you'll see

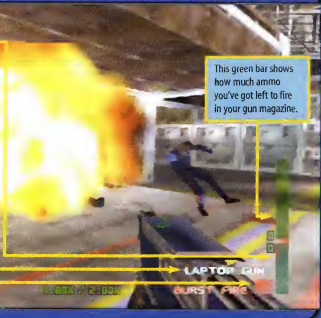
With all the action going on around you, you won't have much time to stop and think. So to help you out, here's a quick guide to the info you'll see on the screen...

Tells you how many bullets you've got left to put in your weapon.

The name of the awesome piece of kit you've got in your grubby little mitts.

This square changes colour from red (normal fire), to yellow (secondary function).

This green bar shows how much ammo you've got left to fire in your gun magazine.



## Be a sniper

At the start of the Carrington Villa mission, you'll have to master the art of shooting with the deadly Sniper Rifle.

High up on the cliffs, you've gotta crouch behind a wall and pick off the soldiers who are about to kill an innocent civilian.

Just hold **3** to bring up your sniper sight. Move it towards 'em and pull the trigger. Be quick though, 'cos the dataDyne henchmen will return fire if you don't take 'em out first.



**1** Down on the boat deck that juts out into the water, two guards are going to shoot a hostage.



**2** Press **3** to bring up your sight and pick out which helpless baddie to kill first. Yes, he'll do.



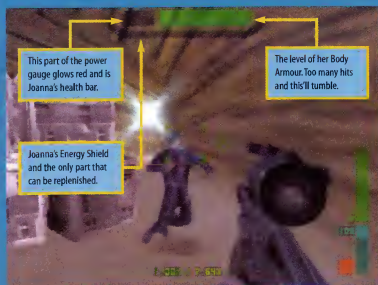
**3** Once you've got 'em in your sights, pull the trigger and watch 'em collapse in a heap.



## You've got the power

Your power gauge only appears when you get hit by an enemy. However, it looks a lot different to James Bond's watch, seen in Goldeneye.

Joanna's health bar appears at the top of the screen, showing her health, body armour and energy shield levels. Let's take a closer look at each one...



This part of the power gauge glows red and is Joanna's health bar.

The level of her Body Armour. Too many hits and this'll tumble.

Joanna's Energy Shield and the only part that can be replenished.

## Inside G5

Your next stop is G5, an unofficial, military division of dataDyne. It also has a number of secrets to unlock.

One of the trickiest parts is spotting the invisible troops. As they use cloaking devices, they're dead hard to spot 'til you strap on the IR Scanner. Then the bad guys will show up in red.

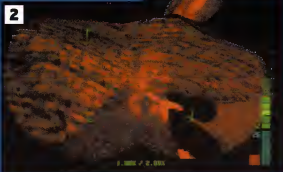
1



◀ The doaked guard up ahead's got his back turned. Time to load up your IR Scanner and let rip with ammo.

▼ Now you can spot the cowards in the darkness. Spray 'em with lead and they'll have no chance.

2



## Jab and hook

As well as taking out enemies with your superb range of kit, you'll also have to use hand to hand combat.

If you use your hands to attack an enemy head on, it can take three or four hits before they fall. If you catch 'em from behind, a single strike to the back of the head is enough. You'll need to be spot on though, 'cos every time she's punched, Joanna gets dizzy. The screen blurs, making it harder for you to hit 'em.

1



▲ If you get winded by a guard's punch, you'll start to go dizzy...

2



▲ ...making it very difficult to line up a decent shot with your weapon.

1



◀ Punching baddies to the floor takes ages if you hit 'em from in front.

▼ Stand behind them instead and they'll fall to the floor with one hit. Eat yer heart out, Mike Tyson!

2



## Improved enemy intelligence

One excellent feature of Perfect Dark is the advanced intelligence of the baddies. They're mega clever.

Rather than waiting for you to shoot 'em, enemies will run for cover and return a volley of shots when they think the coast is clear.

Enemies will often roll out of your line of fire, but they're also able to lie perfectly still on the ground, waiting for you in dark corners and hidden areas.

And one hilarious new addition is that some bad guys surrender when the going gets too tough for 'em. What a bunch of wimps!

▶ Other sneaky troops will lie in wait with their sniper rifles poised to shoot.



▲ The intelligence of the baddies is amazing. Some guards will dive out of the way of your bullets.



◀ Some guards'll even wave the white flag and surrender when the action heats up. What a big girl's blouse!



## Area 51

This desert landscape is home to a top secret army base, the infamous Area 51. Before entering, you'll be shown a video from Daniel Carrington. Even though the picture's fuzzy, you'll still be able to work out what's going on inside the base.

One of the video's weirdest moments shows an operating theatre where a strange alien body is being examined by a group of sinister doctors. Sounds like a job for Joanna! Better sneak inside the secret base and find out what dataDyne has been up to.



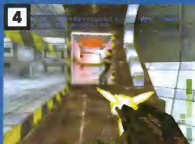
▲ Before being dropped into Area 51, you'll be shown a top secret video by Carrington.



▲ You can just about make out that something strange is being operated on inside the base.



▲ Whoa, check out that alien! Dodge dataDyne is really up to some nasty tricks.

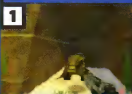


▲ It all looks a bit strange. Joanna had better find out what's going on in Area 51 for herself.

## Hop on your bike

If you liked taking control of the tanks in Goldeneye, you'll love what's in store for you in Perfect Dark.

This time, there's a wicked hover bike to use. As well as controlling the bike's movement, you can also pull out your guns and shoot at enemies whilst you ride.



▲ Tucked away outside the secret base is a hover bike.



▲ Jump aboard and you can blast baddies as you ride past.



▲ You'll even be able to pull out two guns at once and ride your bike at the same time. Just how does she do that? Amazing.

## Targeting baddies

Pressing the **[B]** button will bring up Joanna's gun sight, but it's much more useful than Bond's outdated version.

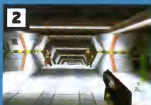
Your gun target is green but, if it suddenly turns red, it means that an enemy is standing directly in your sights, making it easier to spot baddies in the distance. Now you're ready to let 'em have it.

Some guns allow you to lock on to several targets at once. Just drag the target cursor over the enemies you want to kill, and press **[B]**.

Even if you leave the room, your gun will still be locked on the enemies you targeted. So just pop your gun around the door and let rip. Cool, eh?



▲ As you sneak through the levels, your gun's target will be green...



▲ ... but if it changes to red, you'll know you've got 'em in your sights.



▲ Some weapons'll let you target loads at once. Drag the cursor over the bad guys and they're yours.



▲ Even if you leave the room, the targets'll still be there on your return. So get blazin', Joanna.

## Pelagic 2

Your next mission sees you sneaking around inside the deep sea research vessel, Pelagic 2. Now the heat is really on!

The dataDyne villains have taken over the ship and started mysterious diving operations, deep under the surface of the Pacific Ocean.

There isn't much room to hide from your enemies in the narrow corridors, so using the Laptop Gun is a must. Just plant it on a wall and any baddies who walk in front of its sensor will be taken out in a hail of bullets.



▲ Deep under the waves, dataDyne forces are up to some strange things. They won't give up without a fight.



▲ Baddies are easy pickings with the smart Laptop Gun. Thanks to its rapid firing action, he doesn't stand a chance!



▲ If armed gunmen are proving difficult to kill, try throwing the gun against the wall. It should stick fast.



▲ Now all Joanna has to do is sit back and wait for 'em to walk in front of its sensor. Say goodbye, punk!



## Deep Sea

After completing the tough missions in Pelagic 2, your next job is to negotiate some more underwater perils.

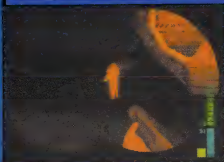
Once again, dataDyne soldiers are on the prowl and are more than prepared to pull out every trick in the book to take you down.

Deep inside the ship, Joanna must make her way through the maze of corridors to reactivate the giant teleporters inside. Again, you'll need to master the IR Scanner if you wanna get out of the level alive.

Packs of cloaked guards patrol every corner, so you'll need to hunt 'em down and destroy them quickly to be in with a chance.

There's even an alien mega weapon hidden deep inside the level which you must find and disarm before you can escape the mysterious deep water vessel. Better get your shootin' boots on, Joanna. You'll need 'em!

► Down in the dank tunnels under the ocean, you'll come face to face with loadsa hot shot guards.



▲ Enemy goons love to use their cloaking powers, so your IR Scanner should come in very useful.



▲ The guard's got his back turned, so pump his guts full of lead before he sees you and pegs it out of there.



▲ Head shots are important on this level. Hit their arms or legs and they'll still be able to return fire.



◀ To get inside G5, kill the troops on guard outside.  
▼ Dying troops'll leave pools of blood on the ground.



## Gorefest!

Although Perfect Dark is nowhere near as bloodthirsty as Turok, it has loads more blood than Bond's adventure.

Jets of blood will shoot from enemies when you target them correctly, rather than their clothes getting stained red like they did in Goldeneye. One cool feature is that enemies who try to escape your wrath will leave a trail of blood on the ground! You can follow this and finish 'em off.



▲ If a baddie manages to get away, they'll leave a trail of blood.



▲ Hit 'em with rounds of ammo and watch the blood spurt.

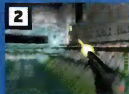
## Over the edge

Joanna's able to walk off the edge of platforms and jump to lower levels. This can come in pretty handy!

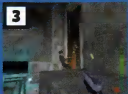
It means you can drop from high ledges to land right behind an enemy and club 'em over the head with the butt of your gun. Or give 'em a pasting with a shower of bullets.

It also adds a new dimension to the excellent multiplayer battles, particularly in the Temple where you can jump through the hole in the central room.

But don't worry. It's much easier to stop yourself falling off platforms than in the Turok games... thank goodness!



▲ Just walk towards the ledge and you'll be able to drop down with no trouble.



▲ You'll now be able to battle it out with the troops. Good shootin', Joanna.



▲ In the Temple arena, you can drop through the hole in the main room to get baddies.



## Magical multiplayer

Like Goldeneye, Perfect Dark is an awesome single player quest. But it's the multiplayer that'll keep you coming back for more.

Perfect Dark features loads of new multiplayer options, along with all the basic features that made Goldeneye such a classic.

There are tons of new arenas to fight in, along with levels that'll be familiar to Goldeneye fans. Best of all, you can call computer controlled characters into the arena.



▲ One new option allows you to battle as a single player against enemy Sims for an awesome frag fest.



▲ Some Goldeneye favourites, like the Complex arena, make a welcome return.



▲ There are tons of top new arenas to battle in, and each one's full of devious places to hide.



▲ Like in Goldeneye, stealth is the name of the game. Take out enemies from a safe distance, and don't let them set off the intruder alarms.



◀ The enemies in Perfect Dark are much more intelligent. Some duck for cover when you open fire, others will surrender.

## Dish out orders

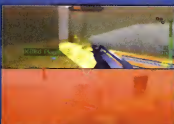
Perfect Dark multiplayer allows players to use Sims – intelligent, tool-up fighters who can be controlled by the N64... or you! The Sims can be used as enemies if you fancy a single player blast in a multiplayer arena, or you can team up with mates to hunt 'em down.

But the best bit is that you can have Sims on your own team. You can order them to track down your mates and waste 'em on your behalf. To give an order, just hold **A** to bring up the menu. Then double tap the **Z** trigger and a list of orders will appear. Here's how it works...



### Follow

Makes a Sim stick to your heels. Great if you know where your enemies are and you want to attack from two sides.



### Attack

Select this option and your Sim will head towards your enemy. Now he won't stop until he wins... or dies!



### Protect

If you're on your last legs, use your Sim as a protective shield. He'll give you extra protection from the bad guys.



### Defend

If your enemies are attacking, use the Defend option to keep your Sim by your side and hit 'em with a hail of bullets.



### Start by pressing **A**

The actions about to begin in the sprawling Villa arena. There are five Sim orders to choose from, so press **A** and tap **Z** to get a menu on the screen.



### Hold

Choose Hold and your Sim will guard a certain position in the arena and attack anyone who dares to come too close.



## New multiplayer games

If you thought Goldeneye's multiplayer games couldn't be beaten, think again. The options in Perfect Dark are amazing!

PD features some awesome new games that'll have you aching for just one more go. The normal kill or be killed deathmatches are there, of course. But there are a couple of new options to try with your mates.

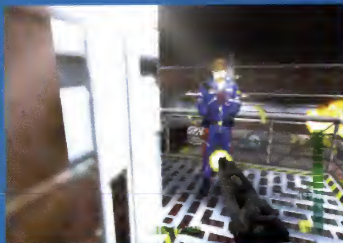
### Co-operative

When you select this option, you and a mate are dropped off in a tense, one player mission. Now it's up to you to help each other out and complete the mission, blasting away at any vicious soldiers who dare to cross your path.



### Counter operative

A two player game with a difference. Player one takes on the role of Joanna in a single player mission, while the second warrior takes the position of various villains along her route! Will your mate be able to waste you?



▲ Guards patrol every corner. Blast 'em in the chest before they get their guns out!

## Knock 'em out

To add to the heart pumpin' excitement of multiplayer battles, there's a cool new weapon you can lay your hands on.

Pick up the Drug Gun and you'll be able to shoot darts filled with chemicals. Get hit by one and weird things'll start to happen. Not only will you be slow to draw your gun, but your screen'll blur, making it impossible to aim.



▲ Make sure you look out for the Drug Gun as you battle it out for supremacy.



▲ Player three's been drugged. Their screen blurs, making it hard to aim. Oops!

## Deathmatch heaven

If you've never played a deathmatch, the best way to learn all the tactics you'll need is to take a trip to the Combat Simulator.

In the Challenge mode, you'll come face to face with Sims who only have one aim in mind... to send you home in a bodybag.

The first challenge only gives you basic weapons to kill 'em with but, in later stages, the Sim Intelligence really hots up. Pretty soon you'll be able to let rip with Rocket Launchers, Assault Rifles and Mines.



◀ In the Challenge mode, you'll have the chance to fight computer controlled Sims as a single player.

▼ One option even highlights the ammo crates, making them easier to find if you're running low on bullets.



◀ If you're quick on the draw, pull out two guns for double the damage.

▼ Sims will dive outta the way of your shots. Don't let 'em escape.







◀ Sneak up behind a guard and hit 'em with your pistol butt. If you do it right, your enemy will fall down dead, instantly. If you face 'em head on, it can take three hits.

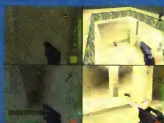
## Blast from the past

The Goldeneye arenas were classics and, if you want more of the same, you'll be pleased to know that the best are making a welcome return.

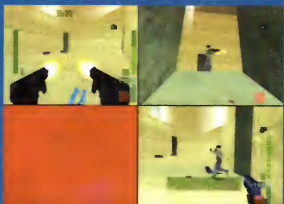
You can relive your moments of glory by shooting your pals in the giant Temple rooms, or having a stake out in the tight corridors of the Complex.



▲ Hide under the stairs and they won't see you. Now hit 'em from the shadows.



▲ Wait for your opponent to run into the room below and spray 'em with bullets.



◀ The Temple rooms are great for battles. The fact that you can drop down the hole in the central room adds a whole new dimension to the ace gun fights.

## Capture the briefcase

The aim of the game is to find a briefcase that's hidden somewhere.

Once found, your job becomes more difficult. You'll start playing hide 'n' seek with the other players, 'cos you can't shoot whilst holding it.



▲ It's a huge shoot out as everyone starts racing to find the hidden briefcase. It could be anywhere...



▲ Use your vast range of weapons to seek 'n' destroy your opponents as you all start tearin' around to find the prize.



▲ Nice work, fella. Now you've got the case, the longer you can hold onto it, the more points you'll be awarded.



▲ In some levels, you'll have to race against the clock to finish your mission objectives. Make sure your gun's packed with ammo and you'll have no bother blowing 'em away.

## King of the Hill

Another ace deathmatch option in Perfect Dark will see you defending your base, as you blast away at attackers on all sides.

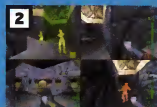
In King of the Hill, your mission is to find the hill, shown as a green box on your radar screen. Once you've found it, the fun really begins 'cos you've gotta try to stop your rivals from capturing your base.

To help you out, you can activate the awesome Threat Detector. Not only will you be able to spot any intruders heading your way, but the Detector'll show you which weapons are nearby. Then you can grab 'em.

Let's get down to the battle arena and check out the blazin' action...



1 ▲ At the start of the fight, it's a battle to the death to find the hill before the other team manage to locate it.



2 ▲ If an opponent runs into your line of fire, make 'em eat lead before they manage to leg it and get the hill.



▲ You'll even get the chance to guard the hill on your own. Use the Threat Detector to find any handy weapons.



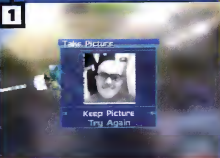
▲ You've got the hill. Now keep your eyes peeled and blast anyone who threatens to get near to win the game.



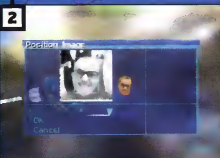
## Star of the show

If all these exciting multiplayer options aren't enough to whet your appetite, just wait 'til you see this amazing feature!

If you've ever wanted to play as yourself in a multiplayer fight fest, here's your chance. By slotting a Game Boy Camera into a Transfer Pak, you'll be able to take a picture of yourself and actually be in a Perfect Dark deathmatch. Here's exactly how it works...



Connect your GB Camera and Transfer Pak together. Line up a straight on shot, and hit **Z** to take a snap.



Now cut around the picture of your favourite face and select the type of head you want to have.



Once you've chosen your costume, it's time for some real blazin' fun. Hey look, there's NOM Editor, Dave.



Now you can race after your mates in a class battle to see who's the Perfect Dark multiplayer champion.

## Portable power

A Game Boy Color version of Perfect Dark is set to blast its way onto your mini machine later this year.

This adventure sees Joanna in the South American jungle, trying to stop a company developing vicious cyborgs. As well as having the chance to link up with a buddy's GB for a deathmatch, you can exchange data between the N64 and GB versions using the Transfer Pak. It's hoped that you'll be able to swap character and level data too.



▲ There's even a wicked target range where you can perfect your shooting skills.

▲ You've gotta wipe out the guards and rescue the hostages trapped inside to save the day. Good work, Joanna.

▲ The mysterious cyborg corporation is up to some filthy tricks in the South American jungles. Watch out for that giant robot spider, Joanna. It's gonna attack!

## We think...

Goldeneye is dead... long live **Perfect Dark!** With ace weapons, massive missions and mind blowing multiplayer, this will be the best shoot 'em up ever.



# ECW Hardcore

Barbed wire ropes, baseball bats and gallons of blood make ECW the most extreme wrestler ever seen.

## Game Info

By: **Acclaim**

Type: **3D Wrestling fest**

Release: **March**

## Hardcore violence

In the crazy, madcap world of wrestling, ECW is the nutty, blood drenched cousin of the WWF. It's flippin' mental!

Standing for Extreme Championship Wrestling, it features a ring with ropes made of barbed wire. It's not for the faint hearted!

These wrestlers are prepared to go that little bit further into the pain barrier. This is a wrestler for the hardcore grapple fan.

► Prepare to take part in the most violent, hardcore wrestling that money can buy. It'll hurt just watching!



▲ Having weapons to use opens up a whole new world of violence.



▲ If you're squeamish, look away, 'cos this is definitely gonna hurt.



▲ When you're rucking in a cage like this there isn't any escape.



▲ Weapons play a big part in the blood drenched world of Extreme Championship Wrestling, and crowds love it!

## Ways to ruck

Like in most wrestling games, there are a load of different ways to fight, from the one off ruck to the long haul of a Career mode.

Let's take a closer look at the ways you can wrestle in ECW Hardcore Revolution...

### Exhibition mode



Ideal for improving your moves and learning which wrestler to pick for some of the more in depth modes.

### Versus



Here, you can choose from any of the rostered wrestlers and play in either a one or two player ruck.

### Tag Team



In this mode you hone yer tag team tactics to the max. It's an ace two against two fighting bonanza.

### Tornado



It's every man for himself as four grapplers go absolutely mental in the ring. Pretty scary, if you ask us!

### Two Vs One



Could you handle the wrath of two wrestlers at the same time? Well, here's your chance to prove yourself.

### Three Vs One



If you can cut it here, then you can cut it anywhere. Amateurs beware! This mode's only for the best!

### Battle Royal



Four up for it, wrestlers go hell for leather to be the best. It's the last man standing who wins the bout.

### Lumberjack



It's you versus another wrestler. But if you leave the ring, there are two blokes there to batter you.





## Learning the moves

Half the fun of a wrestling game is learning the moves. In ECW, instead of picking them up as you go along, there's a way to see all the moves you can use.

Whenever you're fighting an opponent, you can pause the game to access a list of moves your wrestler can use. So in no time at all you should be king of the ring.

▼ This is the kind of list you'll see when you pause.



### Ready moves

Ready moves are the bread 'n' butter of wrestling. Use 'em often or you'll never win.



### Turnbuckle moves

There are loadsa special moves once you're up on the turnbuckle, and they hurt bad!



### Tie up moves

There are plenty of tie ups in every fight. Learn your next move and floor your rival.



### Finishing moves

Your opponent's health meter's in the red. Finish 'em off with your most vicious move.

## Career mode



Go through the gruelling ECW schedule, from the Friday Night Thrill Zone to Anarchy Rulz bouts. Nasty!

### Pay Per View



This is where you call the shots. You decide who's fighting, and how the bout's gonna be settled.

### King of the Ring



Take on all the game's bad ass wrestlers, one after the other. This sorts the men from the boys.

## Big entrances

Wrestling just wouldn't be wrestling without the spectacular entrances of the grapple stars. The bigger the better are the watch words here, and ECW doesn't disappoint.

In fact, it's hard to imagine how the entrances could be bigger. Smoke and lights all play their part, making ECW the king of razzmatazz.

There's nothing the crowd like more than a bit of showmanship. Take a look at these showoffs!

► Here comes the fat boy. He loves to whip the crowd into a frenzy with his fighting moves!



▲ Don't you dig those green lights? Perfect for a sleazeball like him.

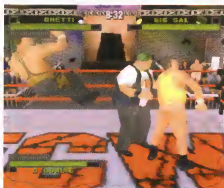


▲ Rob Van Dam laps up the crowd's response. What a showoff!

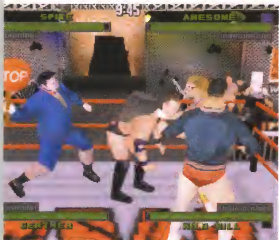


▲ Jerry Lynn is the man, and he knows it! His ego'll get even bigger!





▲ They're behind you! Time for a secret surprise for the two blokes looking the wrong way. How stupid can you be?

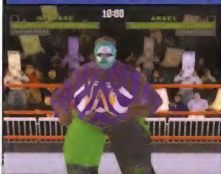


▲ Gertner isn't gonna stop until the road sign's well and truly lodged where the sun don't shine! He asked for it.

## Make 'em yourself

Like WWF Attitude, ECW sports a top notch Create a Wrestler mode. With this, the sky's the limit when it comes to creating your very own personal wrestler. So not only can you fight, you also get a chance to get artistic!

Everything from body hair to fat content can be altered. And if you're anything like us, the temptation to create a monster that Frankenstein would be proud of is too much. Take a look at these nasty mutants...



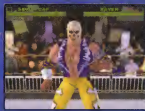
▲ Here's one we made earlier. Pretty snazzy tiger stripes eh, Nintendo! And what wicked tights!



▲ Check out our man Bill. He's one big dude, and violent enough to give his opponents a fright.



▲ Our big 'ol lad Ice Maiden's getting physical with Dawn Marie in the cage. Stop that, you two.



▲ Skull Cap's warming up. Just don't look 'im in the eye or there'll be trouble. Check out the tattoos.



▲ The wrestling bout's over and War Paint's the winner. We made him, he's the best. Nuff said.

## Create a Wrestler

How do you go about making monsters like our creations?

All you have to do is make a few choices. Let's have a look...

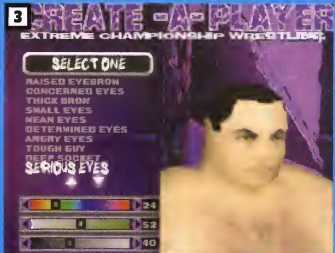
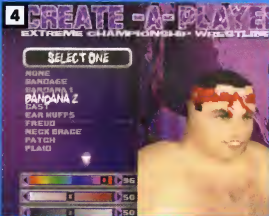


▲ First choose a body type. Make them male or female, fat or skinny. It's totally up to you, but we like the fat ones best.



▲ How about some body markings? We reckon that wrestlers only look tough if they've got loadsa nasty tattoos.

► We've chosen a red bandana for our rock hard wrestling creation to wear. And doesn't he look mean wearing it? Although ear muffs would be a good look for him too.



▲ Check out the evil pair of eyes on 'im now. If looks could kill, he'd win hands down.



▲ Give him that all American look with these cuffs. They just scream 'tough guy'.



▲ Finally, give him a really wicked name. Nigel just won't do, remember.



## Who's who?

The stars of ECW may not be as famous over here as their WWF or WCW counterparts, but they soon will be when they hit the N64.

Here's our roll call of the ECW all stars. Their stats are pretty damn impressive. And remember, you saw them here first.



### Rob Van Dam

**Height** 6' **Weight** 237 lbs  
**Catch phrase** I'm the whole freakin' show!



### Simon Diamond

**Height** 6'1" **Weight** 225 lbs  
**Catch phrase** Simon has a problem!



### Mike Awesome

**Height** 6'6" **Weight** 292 lbs  
**Catch phrase** Awesome!



### Chris Chetti

**Height** 5'10" **Weight** 227 lbs  
**Catch phrase** I feel as good as I look!



### Jason

**Height** 5'10" **Weight** 199 lbs  
**Catch phrase** He's just incredible!



### Spike Dudley

**Height** 5'7" **Weight** 155 lbs  
**Catch phrase** No comment!



### Justin Credible

**Height** 6' **Weight** 225 lbs  
**Catch phrase** That, friends, is Justin Credible!



### Steve Corino

**Height** 6'1" **Weight** 219 lbs  
**Catch phrase** I'm king of the old school!



### Bill Alfonso

**Height** 5'10" **Weight** 161 lbs  
**Catch phrase** Right down the middle, daddy!



▲ These guys never show any mercy. For them it's win at all costs, using whatever.  
▲ Angel's in a spot of bother. Bruzese's got him in a tie up, can he get out of it?



◀ The crowd will go wild when you lay down some serious moves. So don't pussy foot about! Get well and truly stuck in.



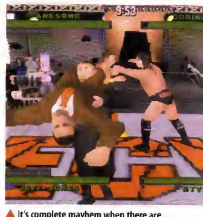
## Blood on the ring

ECW may not be suited to younger NintendoDS due to its naughty language and the mental, no holds barred style of rucking. It's crazy!

This baby cranks the fighting up to a whole new level, with barbed wire, weapons and contests settled by who bleeds first. So if you're of a sensitive nature then pass on this grapple fest when it hits the shelves later this year.

But we reckon you won't be able to wait to get your hands on this awesome game.

► He's just been thrown against a barbed wire rope. Ouch. Those spiky bits are bound to bring tears to his eyes!



► It's complete mayhem when there are four wrestlers goin' for it at the same time.



► Three guys laying into one. It doesn't seem fair and it's gonna hurt like hell.



► And now he's just about to be punched in the goolies. That'll smart.



► Corino wishes he'd stayed at home, tiding his sock drawer. Wouldn't you?



► Three against one, with weapons. Blimey, this is gonna get really messy!

## Tooled up

Being an extreme take on wrestling, there are tons of things found in the ring the wrestlers can use to inflict damage.

Choose from trash cans, staple guns, briefcases and just about anything else you can think of. It may not be very sporting to use weapons but hey, that's ECW for you.

So if you don't like getting yer hands dirty, take a gander at these tools of the trade...

► The range of things to use is pretty impressive. Check out that metal rod! This fight's turnin' nasty.



► Stop! You've gotta be kidding! Credible's having the time of his life bashing Creamer with the sign.



► A vicious whack around the bonce with a sword's bound to hurt. But they'd do the same to you.



► In the world of ECW, briefcases make very handy weapons, as Asd Kotten's finding out to his cost.



► He's using a large metal sheet to batter his opponent. Whoah! These guys really mean business.



► This guy's no singer songwriter, you know! But he's found that a guitar case is a handy weapon.

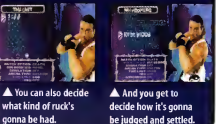
## You decide

Everything from round length to the way bouts are decided can be changed.

So you're always the one calling the shots, and that's gotta be good news.



► You can totally customise your arena. Adjust the lights, drapes, and even rope and canvas colour.



► You can also decide what kind of ruck's gonna be had.

► And you get to decide how it's gonna be judged and settled.

## We think...

**ECW is an awesome game with tons of different ways to ruck. If loadsa blood and fighting dirty are your thing, you'll go mental over this hardcore wrestler.**



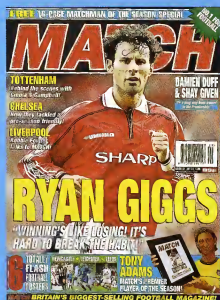
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*"Ahhh...the feel of cold hard steel pressed against my buttocks as dawn breaks on a new day"*

**ETA: 03 2000**

*"...one of the best multiplayer games of all time"*  
**Nintendo Power**



# BATTLE TANKX

## GLOBAL ASSAULT



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✓ All new games out now in UK ✓ More shots than any other mag

# New Game Reviews

✓ We promise every game has been tested right through by our expert Nintendo players. They tell you what they really think and won't score a game high they wouldn't want to play themselves...

## How they score

- 0-44 Real rubbish  
45-64 Still not worth playing  
65-79 Nothing too special  
80-89 Pretty good, but not exactly great  
90-100 Amazing game you must play!

### Awesome

Our Awesome award is only given to games we love and think you really must play. It's only ever given to games that score over 90%.

## NINTENDO<sup>64</sup>

### Toy Story 2 p28

Join Buzz as he fights to save his cowboy pal, Woody.

### TG Rally 2 p32

Nintendo's newest racer zooms onto your screens.

### Nuclear Strike p34

Bomb the terrorists in this all action nuking game.

### Gex 3 p36

The cheeky green fella's back for more platforming antics.

### European PGA Tour p38

Grab your clubs and head down to the green, as this golfing game tees off.



## Game Info



Price: **£39.99**  
Release: **Out Now**



# Toy Story 2

Woody's been stolen and only Buzz Lightyear can save him. Strap yourself in. It's time to go to infinity and beyond...





**WE SAID** "With brilliant levels and action packed challenges, cartoon nuts are gonna go totally wild for Buzz."

▲ As well as blasting baddies, you'll have to enter wacky races against other toys.

▲ Toy Story 2's crammed with games to test you. Turn the lights on to win a prize.



© Disney

◀ Toy Story 2's one of the funniest Disney flicks ever. If you enjoyed the film, you'll have a great time battling Emperor Zurg and saving Woody.

## Disney mayhem

If you loved the adventures of Rex, Slinky Dog and the other Toy Story dudes, this is the quest for you. You star as Buzz Lightyear, who's on a mission into unknown territory to rescue Woody from Al, a nasty toy collector.

Use all your super moves to battle your way across town and save your buddy before he gets sold for mega bucks. With loadsa toys to zap and brain bending puzzles to solve, the game's jam packed with adventuring. Time to get goin' ...



▲ You'll need to use Buzz's laser gun to zap the bosses and save Woody. Shoot down the plane before it attacks.



▲ Armies of nasty toys, from bouncing robots to vicious snakes, are out to getcha. Hit 'em where it hurts, Buzz.



## Film fantastic

Like in the hit flick, the game begins as Andy gets ready for Cowboy Camp. Woody hurts his arm and is forced to stay at home.

While he's away, Wheezy the Penguin gets put up for sale. As Woody tries saving him, he's nixed by evil Al the Toy Collector. It's up to you to reach his den and save your buddy before Andy gets home.

1



Red alert!

▲ Oh no! Rex has spotted Woody being nabbed by Al, the evil toy collector.

2



The only clue that Buzz has is Al's insane plot.

▲ Buzz tries saving his cowboy pal, but unfortunately he's too late to reach him.

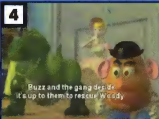
3



Factor out Woody has found some by the name Al the Toy Collector. It's Toy Barn.

▲ Luckily, Buzz works out that Woody's been carted off to Al's Toy Barn.

4



Buzz and the gang decide it's up to them to rescue Woody.

▲ It's now up to Andy's toys to find the shop and bring 'im back. Go for it, gang.



### First tip

If you miss a high ledge and start plummeting towards the floor, double tap **▲** to extend Buzz's wings. This'll slow down your fall and should stop Buzz from hurting himself.

◀ Although Buzz can't actually fly, his wings can break his fall from ledges.

**LOOKS** The levels are colourful and the bosses look smart. The graphics get very grainy at times.

## Use yer moves

As you blast your way from Andy's house to the final showdown with Stinky Pete the Prospector, you'll need to activate all of Buzz's moves. It won't take you too long to pick 'em up.

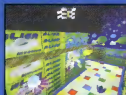
Learn them well, 'cos you'll need 'em to reach goodies and solve the game's tricky puzzles. Let's go and give 'em a whirl...



### Double jump

How's it activated? Double tap **▲** and you'll make Buzz's Space Ranger wings pop out.

What happens? You'll get a boost that'll let you to reach high ledges.



### Zip Line Slide

How's it activated? Climb to the very top of a room, jump up and grab hold of the zip line.

What happens? Watch Buzz slide to ledges and pick up loadsa goodies.



### Super Foot Stomp

How's it activated? Jump up and hit **⬮** whilst in the air to slam down on buttons and crosses.

What happens? Buzz'll turn on switches or be catapulted into the air.



### Spin Attack

How's it activated? Slam **⬮** and you'll watch Buzz turn into a super fast spinning top. Awesome!

What happens? Knocks baddies flying. Hold it down to make it stronger.



### Laser Fighting

How's it activated? Tap **⬮** to blast away with yer Space Ranger laser gun.

What happens? Bad toys will blow up. Charge it up for a really powerful shot.

## The gang

You'll only be able to control Buzz during your adventure, but fans of the film will be pleased to hear that they'll meet loadsa familiar friendly faces.

All the top toys from Mr Potato Head to Bo Peep'll appear as you make your way to Al's apartment. Let's go and say a hello to our fave toys...



### Mr Potato Head

Who is he? An accident prone toy. Keeps losing body parts.

What does he do? Find his missing pieces for a Space Ranger power up. Use yer new skill to collect hidden rewards.



### Bo Peep

Who is she? Woody's favourite gal. The most loving of 'em all. What does she do? Little Bo Peep's lost her sheep and doesn't know where to find 'em! Find 'em all to get a reward.



### Rex

Who is he? A sweet dino who's trying to be tough and scary. What does he do? Rex is your guide in the game. He'll give you hints on how to collect all the Pizza Planet Tokens.



### Hamm

Who is he? A wise crackin' piggy bank who always knows best. What does he do? Hamm's always happy for you to drop coins in his back. Collect 50 on each level for a nice surprise.



### Slinky Dog

Who is he? This friendly mutt's one of Woody's closest pals. What does he do? He's got a surprise waiting for Buzz. Finish his mini game and you'll get a Token for your efforts.

**SOUNDS** The characters sound just like they do in the film. The bouncy tunes fit the levels perfectly.



## Games 'n' puzzles

You can also get Pizza Planet Tokens by playing wacky games.

In Al's Toy Barn, Buzz has to strap on his Power Boots and roar across the toy shop. If he can beat the clock, he'll claim a prize.



▲ In Andy's back garden, you'll need to strap on your Power Boots to beat RC.



▲ It's a race against time across the Toy Barn floor. Hold on tight, Buzz.



▲ Activate Buzz's wings and you'll get an extra boost to help you reach the coins.

## New cartoon faves

As well as the characters from the original film, the sequel stars some new toys you'll soon grow to love. Or hate!

Woody's the final toy in a set from an ancient TV show called Woody's Round Up. Jessie, Bullseye the Horse and Stinky Pete the Prospector want him to stay so they can be famous. As Buzz and Woody escape, you'll come face to face with the sinister Prospector in a final showdown.



▲ At the end of the game, you'll get to meet Woody and cowgirl Jessie. They both come from the same toy set.



▲ But suddenly the Prospector and his three filthy cronies jump outta the suitcase. Time for the battle to begin.



▲ Fire up your laser gun and take out the Prospector before he gets away. A few more hits and that rascal's history.



▲ As they launch attacks atcha, use Buzz's wicked wings to stay in the air for longer. Nice goin', Space Ranger.

## Movie moments

There have been some wicked games on the N64 that're based on ace Hollywood flicks.

Over the years, we've been able to play as a gun totin' super spies, and gamers have put their foot down in galaxies far, far away. Nintendoids have relived the silver screen's most magical moments.

Just sit back and enjoy the show as we present the N64's movie magic.



### ▲ Star Wars Racer

Game type Intergalactic racer

**Coollest moment** When you're roaring to over 900mph on the awesome straights of the Gauntlet circuit.



### ▲ Goldeneye 007

Game type Shoot 'em up

**Coollest moment** Has to be the final battle with Trevelyan in the awesome shoot out on the Cradle.



### ▲ Mission Impossible

Game type Spy adventure

**Coollest moment** Lowering yourself down to the floor while dodging the lasers in the Terminal Room.



◀ Time your jumps in the Construction Yard or you'll drop to the floor and have to start from scratch.

▶ Buzz is one of the best Disney heroes ever and now you can control him in Toy Story 2.

**GAME LENGTH** Experienced platform nuts will be disappointed by the lack of challenge, but younger gamers are sure to love it.

**Quick flick!** Love platform action? Take a look at Gex, reviewed on p36



**Nintendo**  
OFFICIAL MAGAZINE

**GAME SCORE**

**Toy Story 2 is a smart platformer that's packed with wacky worlds and cool bosses. But the average graphics and limited challenge will disappoint older gamers. Still worth a look, though.**

**84%**



# TG Rally 2

**If you wanna be the king of the road, then get into the driving seat of TG Rally 2.**



## Game Info



Price: **£39.99**  
Release: **February**



**WE SAID** "It's got power and playability. Watch out for this one."

## Rally fun

**T**G Rally 2's tearing onto the N64, leaving a trail of burnin' tyres and roarin' engines. It's yer chance to thrash a showroom full of rally motors and race on some very demanding tracks. You'll get to modify your car and do damage so realistic, it'll make you pay for the smallest mistake.



▲ A lot of the tracks take you down incredibly tight alleyways. It's a real test of your control. But hey, no one said off roading was gonna be easy!  
◀ Overtaking your rivals is an art, 'cos the other cars don't give you an inch.

## Back to school

If you're planning to take on the Championship mode then you should think about spending some time at the Rally School.

The training courses'll teach you how to get the best from your car. This should let you cane the Championship right from the off.

So rather than finding your feet in the early stages and losing valuable points, you'll be able to start on the same level as the pros.



▲ At the driving school, you'll be taught how to corner your vehicle in all weather conditions. Very useful!



▲ Find out how to overtake the opposition without crashing. That's a pretty important skill in our view.



▲ Dealing with sharp chicanes is vital if you want to get ahead. Oh no, failed again. Better try harder next time.

**LOOKS** By no means a looker 'cos there's a fair amount of fogging, making corners jump out at you. Despite this, the cars are cool, with brilliant reflections and realistic looking crash damage.

## Bad weather

Another cool feature of the game is that the weather conditions affect how your car handles and performs on the road.

When it's raining the tracks are slippery and visibility is very poor. Be careful when braking and cornering or you'll skid outta the race.

Caution's the keyword for the snow courses as well. Corners and bends can be deadly for yer car, and'll land you with terrible repair bills.



▲ Mud sticks to the windscreen, so don't use the first person camera angle when cruising the off road tracks.



▲ The desert courses are really dusty. Don't get stuck behind another car or you'll be eating their clouds of dirt.



## Choose yer team

There are six teams to race for. You've got to start with Team Sport Serro, but as you progress, offers from other parties start to flood in.

As you make your way through the various cups, the cars get bigger and faster. But to get the real monsters you've gotta do the biz in the Championship.

Getting to the top is tough, so you'd better be at your best. Let's have a look at the teams' cars...



▲ Take a look at this screen. This is where you'll choose yer team. You'll be a bit limited in your choices in the beginning.



### Sport Serro

Great handling without much power. Can only go at 77mph.



### Lariat

With a top speed of 82 mph, it has loadsa power. Hard to control.



### Midnight Motors

A good car for beginners. Nippy, with a top speed of 88mph.



### Twin Racing

A great all rounder. Easy to drive, and goes pretty fast too.



### Vortex

High power and bad handling make this a difficult motor.



### Tri Lariat

Really flies around the courses. Great handling and very fast.

**SOUNDS** Nothing special, with some pretty weedy sounding cars. But the worst thing is the really annoying knocking sound when you damage yer motor.

## Thrashing mates

There's a four player mode that's ideal for throwing mud in the faces of your mates.

Two players can also team up. Let's take a look...



▲ Even though you're on the same team, the temptation is to race each other. Go on, knock 'im off the track.

◀ The four player mode is as fast as you like and loadsa fun. This race looks like it's set to go right to the wire.

## Changin' courses

TG Rally 2 is in fact the sixth game in the popular rally series. It all started with Top Gear, way back in the days of the Super NES, before moving to the Nintendo 64.

Which one of the three N64 Top Gear games rules the rally roost? That all depends on whether you dig a simulation or arcade driving experience, or a mixture of both...



### Top Gear Rally

**Best bit** Has some fantastic looking cars and brilliantly realistic handling.  
**Worst bit** Terrible backing music and really slow cars at the start.

**Overall** This was once the best looking rally racer on the N64, but it's getting a little bit dated now.



### TG Overdrive

**Best bit** Brilliant speed. A very fast rally game with some awesome motors.  
**Worst bit** Dull looking tracks which appeared to be empty. Naff car noises.

**Overall** Definitely more arcade like than the first one of the series, with loadsa cool secrets to find.



### TG Rally 2

**Best bit** The realistic damage adds a new dimension to the races.  
**Worst bit** Takes ages to get hold of the mean motors. Terrible sound!

**Overall** A cross between the first two games, and great for it. Realistic, but keeps its arcade feel.

**GAME LENGTH** We guarantee that the multiplayer will keep you coming back for more.

**Nintendo**  
OFFICIAL MAGAZINE

## GAME SCORE

TG Rally 2 is a very enjoyable off road racer. The realistic damage may put some people off, but it's fast and full of thrills 'n' spills. The multiplayer mode's great and you'll never tire of thrashing all your friends.

**83%**



# Nuclear

Take to the skies and blast the nuked up terrorists. Nuclear Strike's about to take off on your '64.

## Game Info



Price: **£39.99**  
Release: **January**



**WE SAID** "This game is shaping up to be an absolutely classic blast 'em up. You'll love it."

## War of the world

The fate of the world rests in your hands. Power crazed terrorists, armed with nukes, are hell bent on starting World War 3.

Your job is to hunt 'em down and destroy 'em, using helicopters, tanks and hovercrafts.

This is one blast 'em up which'll need loadsa skill if you're to prevent the world coming to an end.

Some of your missions'll involve rescuing prisoners.



There's non stop explosive action to be had. Prepare for some sore thumbs, as you fly your 'copter like the pros!

Better not let those enemy helicopters take off, or they'll be gunning for you the whole way.

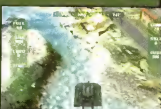
## Awesome kit

You get to control some souped up vehicles. Check out our faves...



### Apache chopper

The game's standard helicopter. Armed with cool weapons and able to take loadsa battering.



### Hovercraft

This top notch craft is ideal for use in water. It has a kick ass cannon that'll lick anything.



### Super Cobra

This chopper's more agile. It carries less fire power, but it's great for picking off terrorists.



### Sea Apache

Used for sea based missions and armed with weapons that are ideal for sinking subs and boats.

## Battle grounds

Budding chopper pilots get to explore five awesome areas. The first takes you to a series of tropical islands. From here, the action moves to rainforests, urban areas and deserts.

The number of enemies increases the further you get. Better watch out, 'cos their weapons get more deadly and their tactics more cunning.



Take a look at these tropical islands, then blow 'em up. Get blazin', pilot!



The port is the first urban area you get to destroy. It's a right good laugh.



The action moves onto a jungle area, where you've got to blast a fortress.



Time to try some underwater explosions. Blow that sub to bits pieces.

**LOOKS** Very sharp graphics and some excellent looking areas. There are great explosions, too.



# Strike

**SOUNDS** The chopper sounds just right. Add that to all the massive explosions and you've got the sound of warfare at its most bombastic. Brilliant.

## Getting about

The levels in this game are massive. Luckily, there's a handy map to show where the enemy's grouped. It also points out where ammo, fuel and guns are stashed.

Once you select something, like a fuel dump, your on screen compass'll tell you the direction to head to get it.



1 To find what you're looking for, pause the game to bring up your map. You can then highlight what you want to find, whether it's an enemy base or a fuel dump.



2 Return to the game and line up the two arrows to find it. Get it right and you'll fly right over what you're looking for. Simple, eh?

## Cool weapons

The basic weapon that you'll use most often is the Chain Gun. It'll easily take care of all the enemy soldiers and some of the weaker tanks.

If you want to destroy something bigger, like a radar station, then rockets and missiles will get the job done quicker. And you'll take less damage from the baddies who are always trying to shoot you down. Let's take a closer look...



▲ The Chain Gun'll make mincemeat of soldiers on the ground but it's no good if you want to blast something bigger, like a radar station.



▲ For bigger targets such as jeeps, you'll have to switch to your rockets. Launch one of these and the explosions'll look absolutely awesome.

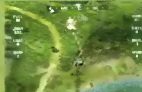


▲ If you want to take out a tank or radar station, go for a missile. But remember, you don't want to waste a missile on something lightweight. Make 'em count, or you won't finish the missions.

## Massive missions

Nuclear Strike's broken down into missions. They range from blowing up villages to rescuing fellow members of your own organisation.

And if you get side tracked you can always check your mission objectives on the map screen. It always shows you what you're meant to be doing.



▲ Your objective for this mission is to escort a jeep to base. Cover it!



▲ You've got to pick up one of your agents but, shock horror, it looks like you've walked into a trap!



▲ Here, your aim is to deliver some treasure to one of your allies.



▲ Before each mission you're given your objectives, so pay attention of you'll get confused



▲ Taking out the slave boats is hard, 'cos it takes a lot to sink 'em.

**GAME LENGTH** It'll take a while to finish the game, but after that there isn't much to come back to. Shame there's no multiplayer. Pretty big, though.

**Nintendo**

OFFICIAL MAGAZINE

**GAME SCORE**

Nuclear Strike is a blast from start to finish. It's full of combat, and stacked with cool weapons and awesome vehicles. It is let down by a lack of multiplayer action and replay value. Worth a rent, though.

**82%**





# Gex 3

## Deep Cover Gecko

### Game Info



Price: **£39.99**  
Release: **March 2000**



**WE SAID** "The first game was rubbish, but this one promises to wow platform fans."

### Lizard moves

Gex has got some pretty wild moves for a reptile. And he'll need all of 'em if he's to complete his massive adventure and save Xtra.

So just sit back and marvel at his lounge lizard tricks...



#### Tail Whip

This is Gex's attacking move. Using his strong tail, our hero can bash away at baddies.



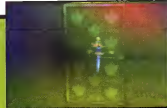
#### Tail Jump

Double tap the **B** button to propel Gex to those hard to reach areas for secret rewards.



#### Tongue Flick

Gex has got a long tongue. It'll be put to good use catching flies and grabbing onto ledges.



#### Wall Climb

Like all the best geckos, Gex can scurry along walls to get to areas he couldn't reach before.

**Everyone's favourite lil' green lizard's back for more platform laughs. Hold on to your sides, 'cos they might just split...**

### Return of the reptile

**G**ex, the heroic reptile, is all set for a brand new adventure.

This time around, our amphibian friend's gotta rescue the beautiful Agent Xtra. It's a mission which'll see him travelling across 25 stunning worlds as he races to find her.

Gex 3 Deep Cover Gecko has some ace new moves for you to get to grips with, and you'll need 'em 'cos there are loadsa new bad guys to bash.

There's also a healthy slice of Gex's off the wall comic catch phrases to keep you chucklin' as you play. You'll find it a laugh a minute!



▲ Oh no! The lovely Agent Xtra's been kidnapped, and lil' Gex has to save her.  
◀ Xtra manages to send a message to Gex. He's chillin' out in his underground lair.





▲ You get to play cool mini games. One of the best is this wrestling match.  
▲ Like most reptiles, ol' Gex is equally at home both in and out of the water.

**SOUNDS** You'll either die laughing or get sick to death of Gex's funny one liners. Other than that, there's nothing too special to write home about.

## Bashing baddies

A platformer just wouldn't be the same without loadsa different baddies to deal with. And Gex 3 certainly has its fair share of nasties.

The first ones you come across are a bunch of evil minded Elves. Luckily, a couple of whacks from Gex's awesome tail will soon take care of them.



▲ Elves make frequent appearances in Gex 3, but they're quickly defeated using a couple of Tail Whips. Take that!



▲ This jolly Santa is comin' with a secret pressie for you... game over! Now that's not very nice, is it Nintendooids?



▲ Gex must kill the evil TV sets who are out for his blood. All the proof you needed that television is bad for you.

## Collecting stuff

Like most platformers, the game'll see you collecting all sorts of things. And you just know they'll be in some pretty hard to find areas. Isn't that always the way?

Being a lizard, Gex loves catchin' insects, so there are big metal flies to pick up on your travels. Look high and low for them, 'cos you won't gain access to the other levels without 'em. You've also got to find hands which'll give you extra lives, so you can keep playin' for longer.



▲ You won't be able to access certain levels without flies. Better keep yer eyes peeled for 'em.



▲ Hands give you extra lives, but you've got to search high and low in some really hard to find areas.



▲ Loadsa missions are timed, but luckily there are some time bonuses scattered around.

**LOOKS** Not bad looking, with tons of variety in the 25 worlds you explore. But it's certainly not up to the stunning standards of Banjo or Mario.

## Wonder worlds

The cheeky gecko gets to explore 25 massive worlds. Each one has its own theme and different brain teasin' puzzles to solve.

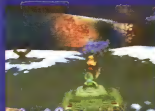
Levels are set in pirate ships, winter wonderlands and even the wild, wild west. Gex also gets to try on wicked costumes, some of which give him super powers and new abilities. Our favourite is the Dracula cape, which allows the green fella to fly. Let's take a closer look...



▲ With a name like Holy Moses you know it'll involve deserts and camels.



▲ Gex gets to hang out by a swimming pool in the Clueless in Seattle level.



▲ There's even a level set in a battle zone. Here, Gex makes use of a tank.



▲ The lil' guy does his Indiana Jones impression for the Temple of Doom level.

**GAME LENGTH** With 25 levels to get your teeth into, Gex 3's gonna keep you playing for ages.

**Nintendo**  
OFFICIAL MAGAZINE  
**GAME SCORE**

Gex 3 is not a bad platformer. In fact, it's much better than the last one in the series. If you love platforming, it's worth a try. But it's not a patch on the likes of Banjo, Mario or Rocket. Rent before you buy.

**80%**



# European PGA Tour

## Game Info



Price: **£39.99**  
Release: **February**



**WE SAID** "European PGA Tour is incredibly realistic and the smallest error can give you huge problems."

Get onto the links and give the pros a damn good thrashing. European PGA Tour's about to tee off.

## Hole in one

Until Mario Golf hit the greens, there was very little to keep ball whackers happy in the winter months.

Now the big boys from the PGA are here, hoping to score a hole in one on your N64. Take on the world's best on some of the finest courses in Europe. Drive the long fairways, chip from the bunkers and sink your ball as you battle to become the number one player on the European tour.

If that's not enough, you can even get three of your mates over and play a round on one of the four opening courses. This could be the golf game we've all been waiting for.



▲ Launch the ball down the middle of the fairway. Great shot! Now hit the green.  
◀ The course might look nice, but it's packed with hazards that'll stump even the very best pro golfers.



## Play a round

Okay, you want to play a round, but which mode do you choose? Go for Quick Game and you're straight on the tee. This is a practice round with no competitors, so use it to sharpen your skills.

There's also Non Tour Golf for Stroke, Match and Skins challenges and Tour Golf which lets you enter the European circuit without qualifying.

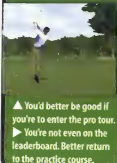
You can play as one of the top pros including Colin Montgomerie, Sergio Garcia and Ian Woosnam, or create your own player and prove you've got what it takes to become king of the course.



▲ Opt for Quick Game and you're on the course in a matter of seconds.



▲ If you wanna game of Match Play, Non Tour Golf's the one for you.



▲ You'd better be good if you're to enter the pro tour.  
► You're not even on the leaderboard. Better return to the practice course.



**LOOKS** It all looks pretty, but when a game plays this slow you'd expect everything to be spot on. The golf swing is very impressive, though.

► A dinky chip onto the green. A short putt and you're on the next hole. It all sounds simple, but hit the ball too hard and it'll roll away from the pin.





## Strike the ball

This is the first golf game to give you a choice of controls. Now there'll be no excuse for you to hit the ball badly and finish over par.

They're all slightly different, so you'll need to visit the practice links and see which one's for you. Here's how you strike the ball with all four options...



### 2 Click

This is the easiest play control. Hold **B** to start the gauge. Now release to highlight power and press **B** again on the sweetspot. Definitely the one for beginners.



### 3 Click

Tap **B** to move the power gauge. Press again when you're happy with the power and then hit the sweetspot for an awesome shot. A good choice and very easy to use.



### X and Y

Tap **B** to swing the power bar. Now use either **▲** **▼** or **◀** **▶** on the D-pad to set power and hit sweetspot. Only use when you want to increase the challenge.

**SOUNDS** Very little's needed to make this realistic. Peter Alliss will have you believing you're watching TV.



▲ You're safely on the green. Don't hit the flat rough at the back of every hole. You'll go out of bounds and lose a stroke.

## Putt out

You've finally made the green, but you still need to sink the ball to make your par.

This time it's easy 'cos the computer informs you of the power needed to hit the cup.

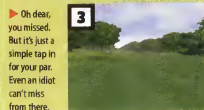
Have a look at the arrow to see if there's any movement. Now move the cursor and set the power. Hopefully, you'll putt out first shot.



▲ Line up with the hole. Hit the white line and it won't be too far away. Go on, knock it in first shot.



▲ Keep your head down and make good contact. The ball's on its way. Get in the hole!



▶ Oh dear, you missed. But it's just a simple tap in for your par. Even an idiot can't miss from there.

## Hazard holes

All of the courses are perfectly recreated, and they're littered with bunkers, water hazards and rough.

Make sure you check the wind direction before lashing out at the ball. A strong breeze can send your ball off line and you'll struggle to make par if you're buried in the long grass. You may also need to switch clubs 'cos you'll lose distance if you stray from the fairway.

The out of bounds areas are another problem. You'll hit 'em if you drive too far wide or past the green.



▲ Phew, you've just made it. You're over the drink and safely on the green. Now, go get that birdie!



▲ Playing from the bunkers is tough. You'll also lose lots of distance, so make sure you hit the ball much harder.



▲ The mere sight of water puts almighty pressure on you. Don't mess up now or you'll have to replay your shot.

**GAME LENGTH** You won't feel in control even after playing for a while. The multiplayer's much better, but only 'cos you're all making the same mistakes.

**Nintendo**  
OFFICIAL MAGAZINE  
**GAME SCORE**

This should've been the golf game to keep all ball whackers happy. Unfortunately, EPGA fails to make it off the first tee. The gameplay is slow and there's a lack of excitement. Leave this alone and opt for Mario Golf.

**73%**







✔ Your guide to gaming on the go ✔ Every new game out in the UK

# Game Boy

COLOR

✔ We promise that every game has been tested right through by our Nintendo experts. We tell you what we really think, and won't score a game high that we wouldn't want to play ourselves.

## GAME BOY COLOR

**Mickey's Racing Adventure** p45  
Join Mickey 'n' pals in this ace cartoon speedster  
**Star Wars Racer** p44  
High speed Hollywood racing hits the small screen

**Street Fighter Alpha** p45  
Duke it out with the hardest fighters on GB Color  
**Micro Machines** p45  
Power up yer rickie car with this wacky micro racer

**Catwoman** p44  
Meow! Swoop into action and stop a band of evil crooks  
**Tiger Woods PGA Tour** p44  
Swing your way to glory and hit a hole in one

**Magical Tetris** p45  
The world's best brain bender gets the Disney treatment  
**Earthworm Jim** p45  
The wiggly wonder's blatin' back on your portable pal



Rev your engine and hit top gear as your portable pal goes racing crazy ►





GAME BOY **COLOR**

# Wheelee Wonders

**Forget spending hours setting up a mini Silverstone, get motorin' with these top new Game Boy racers...**





## Pedal to the metal

Put your foot down and feel the wind in your hair. It's time to test drive some of the hottest racers to screech onto your portable pal.

### Mickey's Racing Adventure

Help Mickey, Minnie and their pals stop filthy Pete in this cartoon racing classic. Turn the page for the full lowdown...



▲ As well as speeding across dry land, Mickey can even hit the surf.



▲ You'll need to keep a cool head if you wanna pip Pete's pals to the line.

### Star Wars Episode 1 Racer

Hop in your pod and hurtle across the Star Wars galaxy. Feel every scrape with the Rumble Pak. Flick over for more info...



▲ Power up your pod and become the ultimate racer in the universe.



▲ Put your foot down and take 'em on the inside. Go for it, Anakin!

### Micro Machines Twin Turbo

Strap yourself in and hit full throttle across loadsa gigantic wacky worlds. Take a spin over the page to find out more...



▲ Try your luck as you cruise across the table. Watch out for the plate!



▲ Don't fall too far behind the pack or you'll be wiped outta the race.



# Out now in COLOR

Craving for a new game to slam into your portable pal? Have a look at the latest titles out now on Game Boy...

## Tiger Woods

Price £24.99 Game Link ✗

**What it's about** Go ball whacking as the world's greatest golfer. Hit the fairways and lift the trophy.

**What you do** Play your way to glory across three tough courses.



**We think** Falls well short of the superb Mario Golf. Even if you're nuts about golf, it's best to stay away.

**GAME SCORE** 68%

## Catwoman

Price £24.99 Game Link ✗

**What it's about** Leap into action as Gotham City's finest feline. Steal a crystal skull before a gang gets it.

**What you do** Use funky fighting skills to get to the enemy's hideout.



**We think** Catwoman's a poor title. It looks basic and the boring action will have you nodding off in no time.

**GAME SCORE** 62%

## Star Wars Episode 1 Racer

By Nintendo Price £24.99 Game Link ✓

**What it's about** Relive the awesome podracing scenes from the Star Wars blockbuster The Phantom Menace. Race to become the ultimate speed freak.



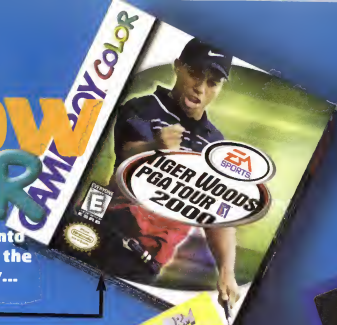
**What you do** Floor it as Anakin Skywalker across five planets from Tatooine to Malastare. Use your explosive boosters to rocket into the lead and beat 20 of the best podracers to unlock some new characters.

**How it plays** The pods really fly round the circuits and the Rumble Pak'll make you feel the Force.



**We think** Star Wars Episode 1 Racer is fantastic fun. The racing's dead easy to pick up and you won't wanna put it down until you become the best racer in the galaxy. Grab a copy now.

**GAME SCORE** 91%







## Mickey's Racing Adventure

By Rare Price £24.99 Game Link X

**What it's about** Join Mickey, Donald and the Disney gang. Roar across wacky tracks to rescue the town's carnival floats from nasty of Pete.

**How it plays** Easy to pick up. Beating Pete will keep you playing 'til your batteries are bone dry.

**We think** For an excellent GB Color



**What you do** Put your foot down over land and water to beat Pete's cronies to the chequered flag. Collect prize money to get power ups for your vehicle, like boxing gloves and fast tyres.

driving game, look no further than this. With its ace mix of adventuring and racing, it's definitely a must buy.

**GAME SCORE** 93%



## Earthworm Jim

Price £24.99 Game Link X

**What it's about** Race across 12 worlds in a bid to stop Evil Jim selling a time machine.

**What you do** Collect nuts. Blast anything that moves with your laser.



**We think** The graphics are okay, but the action's average. Stick to Tarzan or Super Mario Bros Deluxe.

**GAME SCORE** 72%

## Micro Machines

Price £24.99 Game Link X

**What it's about** Drive your mini machine across giant circuits from pool tables to the back garden.

**What you do** Hit top gear in cars, bikes 'n' hovercrafts. Win to progress.



**We think** This is one smart racing sim. Super tracks and a cool range of options make it ace racing fun.

**GAME SCORE** 88%



## Magical Tetris

Price £24.99 Game Link X

**What it's about** Control your fave Disney characters including Mickey and Donald in this classic puzzler.

**What you do** Play the Disney gang to win the Tetris Challenge coins.



**We think** Linking up with a friend is okay, but it's too easy on your own. Tetris fans'll feel let down.

**GAME SCORE** 70%

## Street Fighter Alpha

By Virgin Price £24.99 Game Link X

**What it's about** The greatest fighters on the planet have come together for the biggest brawl yet. Take control of loadsa Street Fighter faves from Ryu to Chun Li and lead 'em to victory.



**What you do** Go one on one against another warrior and battle it out over three rounds. Knock 'em to the floor before the timer runs out.

**How it plays** Pulling off each fighting move is dead easy, but you'll need to master some cool combos if you wanna be the best street fighter.



**We think** A dream to play. Top moves to bruise your opponent with and ace graphics. Beat 'em up fans will love it.

**GAME SCORE** 82%







**WE PROMISE THAT EVERY GAME IS...**

✓ **Completely tested by our experts** ✓ **On sale now in the UK**

# Total Test



✓ **Every Nintendo game tested, plus all the extra gear**

✓ **Changed and updated every month**

**Yoshi's your guide through Total Test. Look out for his hints**

## **All new N64 gear**

All the new Nintendo 64 gear tested to death for you...  
Rumble Paks p49  
Memory Paks p50  
Steering Wheels p51  
N64 Joypads p53

## **Gotta get 'em p48**

Getting games? Make sure these 'uns are on your wish list

## **Looking for... p50**

The best Nintendo racing games

## **Sales Chart p52**

The N64 games flying off the shelves

## **5 of the Best p52**

If you're Nintendo nuts, you should be playing these classics

## **Rental Chart p52**

Try these beauties!

## **Also out there p54**

Budget stuff that's worth a rummage in the bargain bin. And some that aren't



Look out for the new games shown in blue. These are the very latest N64 releases. Now they're much easier to find.

## **How do they score?**

0-44	Real rubbish
45-64	Still not worth playing
65-79	Nothing too special
80-89	Pretty good, but not great
90-100	Amazing game you must play!

### **AWESOME**

Our Awesome award is only given to games we love and think you really must play. It's only ever given to games that score over 90%.



### **OUR TOTAL TEST SCORES**

We change our scores for older games when new ones come out that are better than 'em. It means that this is the most up to date guide, because you'll always know what's the best game right now.

▲ **Does South Park Rally kick some ass or does it just crash and burn? Check out how it scored on p53.**

◀ **Quick flick!** More cartoon capers as Toy Story 2 blasts onto your N64. p28

Nintendo 47



## Gotta get 'em

Wanna know what ace new games are comin' your way? Now you can see what's due out, when. Better start saving your dosh, gamers!

### Get it now!



#### Toy Story 2

£39.99 ■ February  
Help Buzz rescue his old pal Woody from Al the toy collector and evil Emperor Zurg.

### Next month...



#### Torzan

£39.99 ■ March  
More Disney magic swings your way. Be Lord of the Jungle to stop the evil hunter.

### In 2 months...



#### Perfect Dark

£44.99 ■ April  
Join Joanna Dark in a mind blowing shoot 'em up. Everyone'll want it, so order early.

### In 4 months...



#### Banjo-Kazooie

£49.99 ■ June  
An awesome platforming sequel. New characters, but all the usual Rare magic.

### In 6 months...



#### Turok 3

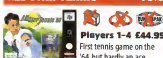
£44.99 ■ August  
New warriors enter the battle arena. Hey, the dinos could even return to the fray.

## A BUG'S LIFE 52%



Players 1 £39.99  
A poor game for a fab film. Easy, even for young lins.

## ALL STAR TENNIS 70%



Players 1-4 £44.99  
First tennis game on the 64, but hardly an ace.

## ALL STAR BASEBALL 99 90%



£39.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak  
**What's it about** Take to the plate. Hit home runs. Pitch a curve ball. Strike out.  
**How it plays** Set difficulty to rookie. Smack baseballs outta the ballpark.  
**What we think** Not just for baseball fans. Looks the business. Plays a dream.

## ALL STAR BASEBALL 2000 90%



£39.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak  
**What's it about** Mix yer pitches to confuse yer mates. Hit home runs and win.  
**How it plays** Get batting sorted, you'll love it. Have yer mate swinging at this air.  
**What we think** Eye poppingly good looking. One swing and you'll be hooked.

## ARMORINES 88%



Players 1-4 £39.99  
A top quality blastathon from start to finish.

## BANJO KAZOOIE 96%



£29.99  
Players 1  
Exp Pak  
Memory Pak  
Rumble Pak  
**What's it about** Play as Banjo and Kazooie. Explore Grunty's Lair. Adventure.  
**How it plays** Single player heaven. Wander through huge levels. Bash baddies.  
**What we think** Loads to do. Takes ages to finish. Brilliant mini games. You'll love it.

## DASS HUNTER 84 70%



Players 1 £39.99  
Fun for fishin' fans, but most Nintendooids will find it dull.

## BEETLE ADVENTURE RACING 91%



£44.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak  
**What's it about** Big, bad, Volkswagen Beetle racing across loadsa slick tracks.  
**How it plays** Cool, handles well, and a good laugh. Single player tracks are tops.  
**What we think** Came out of the blue, but what a top racing game. Buggin' brill.

## BLAST CORPS 81%



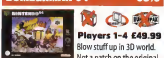
Players 1 £29.99  
Smash buildings 'n' stuff. Hard to get into, but fun.

## BODY HARVEST 88%



Players 1 £44.99  
Shooter, puzzler. Squeez big bugs. Good in parts.

## BOMBERMAN 64 68%



Players 1-4 £49.99  
Blow stuff up in 3D world. Not a patch on the original.

## BOMBERMAN HERO 68%



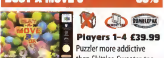
Players 1-2 £44.99  
Return of B-man in sequel every bit as average as first.

## DUCK BUMBLE 84%



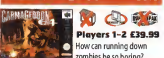
Players 1-2 £49.99  
Shoot 'em up, but different. Be a bee. Fun 'n' challenging.

## BUST A MOVE 3 85%



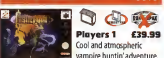
Players 1-4 £39.99  
Puzzler more addictive than Skittles. Sweeter, too.

## CARMAGEDDON 84 58%



Players 1-2 £39.99  
How can running down zombies be so boring?

## CASTLEVANIA 68%



Players 1 £39.99  
Cool and atmospheric vampire huntin' adventure.

## CAMELEON TWIST 99%



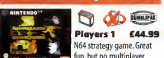
Players 1-4 £49.99  
Unchallenging platformer. Boring. Easy to finish.

## CHARLIE DAST 78%



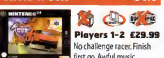
Players 1-4 £34.99  
Bombastic blazin' puzzle. Bomb the crap outta stuff.

## COMMAND & CONQUER 86%



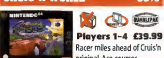
Players 1 £44.99  
N64 strategy game. Great fun, but no multiplayer.

## CRUIS'N USA 54%



Players 1-2 £29.99  
No challenge race. Finish first go. Awful music.

## CRUIS'N WORLD 83%



Players 1-4 £39.99  
Racer miles ahead of Cruis'n original. Ace courses.

## DESTRUCTION DERBY 84%



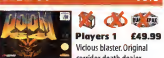
Players 1-4 £44.99  
Ace car bashin' mayhem, with cool multiplayer mode.

## DIDDY KONG RACING 92%



£39.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak  
**What's it about** Land, sea and air racing with Diddy and Nintendo favourites.  
**How it plays** Beats Mario Kart hands down in one player. Hours of top single fun.  
**What we think** Awesome. Easy to play. Multiplayer not as good as Mario Kart 64.

## DDM 84 78%



Players 1 £49.99  
Vicious blaster. Original corridor death dealer.

## DONKEY KONG 64 96%



£59.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak  
**What's it about** Big ol' DK's back in his biggest adventure ever. And it rocks!  
**How it plays** Loads of variety, with amazing mini games and ace multiplayer.  
**What we think** You MUST own this game! It's the world's best platformer.

## DUKE NUKEM 64 86%



Players 1-4 £49.99  
Original PC game, still has a lot of class. Cool multiplayer.

## DUKE NUKEM ZERO HOUR 92%



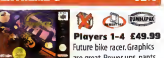
£49.99  
Players 1-4  
Exp Pak  
Memory Pak  
Rumble Pak  
**What's it about** Time travelin', huge hardware toin', six gun twirlin' shoot 'em up.  
**How it plays** It ain't just shooting. Travel through time and save the universe.  
**What we think** Brilliant segue to top original. A must have for blaster addicts.

## EARTHWORM JIM 3D 81%



Players 1 £44.99  
Jim's back, as mad as ever. Disappointing game, though.

## EXTREME G 80%



Players 1-4 £49.99  
Future bike race. Graphics are great. Power ups, pants.



## We've tested all these Rumble Paks

 <p><b>Vibra Pak</b> This see thru Pak looks cool when slammed into an N64 controller. You can rumble the night away.</p> <ul style="list-style-type: none"> <li>● Wild Things</li> <li>● £9.99</li> </ul>	 <p><b>Jolt Pak</b> A dead cheap Tremor Pak for yer cash. It does need batteries, but it still rumbles pretty well.</p> <ul style="list-style-type: none"> <li>● Blaze</li> <li>● £6.99</li> </ul>	 <p><b>G64 Tremor Pak + memory</b> This 'un doesn't need batteries. Plug 'n' play.</p> <ul style="list-style-type: none"> <li>● Gemester</li> <li>● £14.99</li> </ul>	 <p><b>Rumble Pak</b> Classic rumbler from the Big N. Makes any game feel more explosive. The best Pak around.</p> <ul style="list-style-type: none"> <li>● Nintendo</li> <li>● £14.99</li> </ul>
 <p><b>Vibration + 1 meg memory</b> A real steal at the price. Comes with a built in Memory Pak. And it works really well, too.</p> <ul style="list-style-type: none"> <li>● Logic 3</li> <li>● £11.99</li> </ul>	 <p><b>Shockwave</b> The Shockwave's a good rumbler with loads of memory. But at £19.99, it's one of the most expensive Paks around.</p> <ul style="list-style-type: none"> <li>● Datel</li> <li>● £19.99</li> </ul>	 <p><b>Tremor Pak Plus</b> Adjustable vibration control and memory storage make this an excellent all round tremor Pak.</p> <ul style="list-style-type: none"> <li>● Performance</li> <li>● £9.99</li> </ul>	 <p><b>Rechargeable Jolt Pak</b> One of the best rumblers. Rechargeable, too, so never run out of batteries.</p> <ul style="list-style-type: none"> <li>● Joytech</li> <li>● £14.99</li> </ul> <p><i>Best of the rest</i></p>

<p><b>FIFA 98 RTWC</b> 84%</p>  <p>Players 1-4 £39.99 Classy footy title. Kept fans happy 'til World Cup 98.</p>	<p><b>FLYING DRAGON</b> 71%</p>  <p>Players 1-2 £44.99 Silly and serious scrapper. Looks ace, plays average.</p>	<p><b>GEX 64</b> 78%</p>  <p>Players 1 £49.99 Platformer not as cute or as playable as Banjo.</p>	<p><b>HYBRID HEAVEN</b> 80%</p>  <p>Players 1-2 £44.99 Sci-fi alien battle. Slow, but picks up later. Rent it.</p>
<p><b>FIFA 99</b> 90%</p>  <p>● £49.99 ● Players 1-4 ● Exp Pak ● Memory Pak ● Rumble Pak</p> <p><b>What's it about</b> FIFA set up on and on with another solid footy sim. <b>How it plays</b> High on style and playability. With a few nice new touches. <b>What we think</b> Top quality sim. Best ever FIFA game. Top class! Shoots and scores.</p>	<p><b>FORSAKEN</b> 98%</p>  <p>● £49.99 ● Players 1-4 ● Exp Pak ● Memory Pak ● Rumble Pak</p> <p><b>What's it about</b> Fight bounty hunters. Zoom round moody levels on flying bikes. <b>How it plays</b> Loads of levels. Takes ages to finish. Cool special routes like LylatWars. <b>What we think</b> Takes time to control properly. Looks stunning. Ace weapons.</p>	<p><b>GLOVER</b> 85%</p>  <p>Players 1 £39.99 Cute platform adventure. Play as a glove. Roll balls.</p>	<p><b>IGGY'S RECKIN' BALLS</b> 83%</p>  <p>Players 1-4 £39.99 Mental race game. Strong balls compete in races.</p>
<p><b>F1 POLE POSITION</b> 82%</p>  <p>Players 1-2 £54.99 Too slow. Jerky screen rules cornering. WGP II's better.</p>	<p><b>40 WINKS</b> 86%</p>  <p>Players 1-2 £49.99 Cool, Mario style platformer, with fun multiplayer.</p>	<p><b>GOLDENEYE 007</b> 94%</p>  <p>● £29.99 ● Players 1-4 ● Exp Pak ● Memory Pak ● Rumble Pak</p> <p><b>What's it about</b> Play James Bond 007 in shooter based on movie. Tense and realistic. <b>How it plays</b> Perhaps best playability of any N64 game. And multiplayer's amazing. <b>What we think</b> Best shoot 'em up ever. You must get it. Be playing for years. Buy it!</p>	<p><b>ISS 64</b> 91%</p>  <p>● £34.99 ● Players 1-4 ● Exp Pak ● Memory Pak ● Rumble Pak</p> <p><b>What's it about</b> Arcade football. Play in a cup, league or penalty shoot out. <b>How it plays</b> Like watching a real game. Sucks you in. Hard to beat. Multiply racks. <b>What we think</b> Easy to get into. Loads of tricks to learn. Plays like a dream.</p>
<p><b>F1 WORLD GRAND PRIX</b> 87%</p>  <p>Players 1-2 £29.99 Gorgeous looking, smooth playing F1 sim. Pure class.</p>	<p><b>F-ZERO X</b> 92%</p>  <p>● £29.99 ● Players 1-4 ● Exp Pak ● Memory Pak ● Rumble Pak</p> <p><b>What's it about</b> Fly through millions of tracks in yer zero friction ship. <b>How it plays</b> Play for five minutes, you'll have to be surgically removed from yer '64! <b>What we think</b> Fantastic future racer. You'll be playing 'til yer eyes bleed.</p>	<p><b>GT64 CHAMPIONSHIP</b> 76%</p>  <p>Players 1-2 £49.99 Slide souped up saloon cars round real life street tracks.</p>	<p><b>ISS 98</b> 93%</p>  <p>● £39.99 ● Players 1-4 ● Exp Pak ● Memory Pak ● Rumble Pak</p> <p><b>What's it about</b> Return of one of the '64's favourite footy games. Play the world and win. <b>How it plays</b> Incredible shoot 'em up. Loads gun totin' action. Awesome game play. <b>What we think</b> Same only better. Cool moves. Superb game play. The best!</p>
<p><b>F1 WORLD GRAND PRIX II</b> 90%</p>  <p>● £39.99 ● Players 1-2 ● Exp Pak ● Memory Pak ● Rumble Pak</p> <p><b>What's it about</b> More Formula 1 thrills as you thash the 98 season in yer cool motor. <b>How it plays</b> Smooth and exciting. Handles, looks and plays better than ever. <b>What we think</b> The best Formula 1 racer on the shelves. If you love it, get this.</p>	<p><b>GASP</b> 88%</p>  <p>Players 1-2 £49.99 Create a fighter. Take to the arena with yer punchy pal.</p>	<p><b>NEXEN 64</b> 50%</p>  <p>Players 1-4 £49.99 A challenge if you can handle poor graphics.</p>	<p><b>JET FORCE GEMINI</b> 93%</p>  <p>● £49.99 ● Players 1-4 ● Exp Pak ● Memory Pak ● Rumble Pak</p> <p><b>What's it about</b> The JFG team must defeat Mizar and his huge ant army. <b>How it plays</b> Incredible shoot 'em up. Loads gun totin' action. Awesome game play. <b>What we think</b> You won't stop 'til you've completed it. Great variety. Cool Multiplayer.</p>
<p><b>FIGHTERS DESTINY</b> 85%</p>  <p>Players 1-2 £44.99 Scrapper. Special moves and throws earn points. Fun.</p>	<p><b>GAUNTLET LEGENDS</b> 83%</p>  <p>Players 1-4 £39.99 Arcade classic. Hack 'n' slash in this four player adventure.</p>	<p><b>HOT WHEELS</b> 69%</p>  <p>Players 1-2 £39.99 Boring racer which looks dodgy beside Roadsters.</p>	



## KILLER INSTINCT GOLD 76%

**Players 1-2 £54.99**  
Rock hard characters. Massive combos. But dated.

## KNIFE EDGE 75%

**Players 1-2 £39.99**  
Coin up style blaster. Looks cool, but misses the target.

## KNOCKOUT KINGS 87%

**Players 1-4 £44.99**  
First NES boxing title packs a punch. Fight the top pros.

## LAMBORGHINI 76%

**Players 1-2 £49.99**  
Fast action. Not a lot more. Should have 't' plate on box.

## LEGO RACERS 80%

**Players 1-2 £39.99**  
Quality kiddie racer. You'll soon have it licked, though.

## LODO RUNNER 54%

**Players 1 £39.99**  
Retro space puzzles. Should have been left well alone.

## LYLAT WARS 90%

**£29.99**  
● **Players 1-4**  
● **Exp Pak**  
● **Memory Pak**  
● **Rumble Pak**

**What's it about** Space shooter. Blast loads of ships. Control spacecraft and tanks.  
**How it plays** Ace sci-fi game. Top levels. Huge aliens and end bosses. Looks the biz.  
**What we think** Lush levels. Movie feel. Loads of secrets and sly routes. Top power ups.

## MADDEN FOOTBALL 64 86%

**Players 1-4 £39.99**  
American footy sim with loads of stats and options.

## We've tested these Memory Paks

### 8 Meg Memory Card

● **Blaze**  
● **£14.99**  
Tons and tons of ace storage space.

### Memory Card

● **Logic 3**  
● **£25K, £2.99**  
● **1 Meg, £5.99**  
Very well priced memory cards. What a bargain!

### Memory Card

● **Performance**  
● **1 Meg**  
● **£14.99**  
A good little saver, but a little expensive.

### 1, 4 and 8 Meg Memory

● **Datel**  
● **1 Meg, £7.99**  
● **4 Meg, £14.99**  
● **8 Meg, £24.99**  
Expensive Paks, but they never fail.

### Ultra 64

● **Blaze**  
● **256 K £5.99**  
● **1 Meg £7.99**  
A nice 'n' reliable memory pak. Not badly priced.

### Memory card

● **Gemaster**  
● **256K £4.99**  
● **1 Meg £7.99**  
Reliable, and has loads of memory too!

Best of the rest

### 1 Meg card

● **Jaytech** ● **£9.99**  
Good value card.

### Nintendo Controller Pak

● **256K**  
● **£14.99**  
Solid quality Pak from the Big N. It's Nintendo, it's the best. Nuff said.

## MARIO GOLF 90%

● **£39.99**  
● **Players 1-4**  
● **Exp Pak**  
● **Memory Pak**  
● **Rumble Pak**

**What's it about** It's golf with the Nintendo superstars and loads of cool surprises.  
**How it plays** This golf game for everyone. Easy to get into. Difficult to master.  
**What we think** Brilliant golf game. Colourful and creative. Scores a hole in one.

## MARIO KART 64 90%

● **£29.99**  
● **Players 1-4**  
● **Exp Pak**  
● **Memory Pak**  
● **Rumble Pak**

**What's it about** Awesome remake of one of the best games ever. Totally brilliant.  
**How it plays** Best times to beat. Still one of the best multiplayer games on the NES.  
**What we think** Ace four player. Cute 'n' colourful. Brilliant characters. Top playability.

## MAGICAL TETRIS CHALLENGE 71%

**Players 1-2 £29.99**  
Another Tetris game. Lacks the usual Disney magic.

## MICRO MACHINES 87%

**Players 1-8 £29.99**  
Idle racers tackle hodge courses. Multiplayer's ace.

## MILLO'S ASTRO LANES 52%

**Players 1-4 £39.99**  
Space age bowling game that strikes itself out.

## MICHAEL OWEN'S WLS 80%

**Players 1-4 £44.99**  
Ace footballer, slightly disappointing game.

## MISCHIEF MAKERS 74%

**Players 1 £29.99**  
Weird, cutesy mix of puzzles 'n' 2D platform action.

## MISSION IMPOSSIBLE 81%

**Players 1 £39.99**  
Spy adventure. Agents crack puzzles, search levels.

## MORTAL KOMBAT 4 90%

● **£39.99**  
● **Players 1-15**  
● **Exp Pak**  
● **Memory Pak**  
● **Rumble Pak**

**What's it about** Return of the most famous beat 'em up. And what a comeback!  
**How it plays** Loads of challenges. Scrap yer way through and face the evil Shinnok.  
**What we think** Forgive MK it's dire past. It's released a beat 'em up worthy of the '64.

## MK MYTHOLOGIES 36%

**Players 1 £49.99**  
Truly bad game snuck out 'cos gamers wanted MK.

## MONACO GP 86%

**Players 1-2 £49.99**  
Bum rubber in top F1 racing sim. But F1 WGP II takes flak.

## MONSTER TRUCK MADNESS 61%

**Players 1-4 £39.99**  
Race trucks with huge tyres. Foggy tracks, poor handling.

## MULTI RACING CHAMPIONSHIP 70%

**Players 1-2 £49.99**  
Three tracks and a mirror mode to thrash... snore.

## MYSTICAL NINJA 88%

**Players 1 £49.99**  
Mario meets roleplay in a loopy game. Worth a look.

## Lookin' for a...Racing game?

We reckon that inside every Nintendo there's a boy racer tryin' to get out. If you like racing games too, why not make yer way down to the track with these five fast 'n' frantic beauties!

► **South Park Rally**  
The South Park gang put pedal to the metal and tear up the town in this hilarious predator.  
► **Beetle Adventure Racing**  
Huge tracks with loads of shortcuts. It'll keep you at the wheel for ages.

► **Star Wars Episode 1 Racer**  
If you love the movie, you'll die for this. Fast, frantic, full of the Force.



► **Mario Kart 64**  
Still the best racer on the market. It's multiplayer heaven.

► **F1 World Grand Prix II**  
The NES's most realistic racer. Hit the grid with the F1 superstars.



## Wicked Wheels

Get the right set of wheels and racing games'll be ace. But choose wisely, 'cos they're all a lot of dosh...

Best of the rest

### Formula Race Pro

● Thrustmaster ● £49.99  
Excellent wheel. Sits snugly on your knees and responds like a real car. Pedals and a nifty gear stick, too. It may not look the most impressive, but don't be put off. This wheel will get you racin' round the tightest bends.

### 664 Steering Wheel

● Gamemaster ● £39.99  
New steerer with rounded wheel. Rumbles, too. One of the best.

### Top Drive 3

● By Logic 3 ● £24.99

An excellent budget wheel. No foot pedals, but the wheel feels great and it's very responsive.

### V3 FX Racing Wheel

● Interact ● £39.99

A high quality wheel. Now it rumbles.

### Ultra Racer 64

● Interact ● £19.99

Wheel with a difference. Hold it in one hand. Handles well.

### Vortex Wheel

● Interact ● £49.99

Looks weird. Moves through 360 degrees. Also works in 2D. Very useful.

### N64 wheel

● Madcatz ● £49.99

Looks snazzy, but buttons a bit cheap. Cool force pak for loads a rumblin' fun. It even comes with a gear stick.

### Top Drive Plus

● Logic 3 ● £39.99

Superb handling. Has built in rumble. Digital and analogue easy to reach buttons and the sturdy gearshift makes this a real winner. The leather wheel's got a nice feel as well

### Race 64 Compact

● Guillemot ● £49.99

Very good response. You can clamp it to a table. An ace racing wheel for yer cash.

### MYSTICAL NINJA 2 80%

Players 1-2 £44.99  
Cool 2D ninja adventure. Loads fun play styles.

### NBA COURTSIDE 89%

Players 1-4 £39.99  
Slam dunk action on yer '64. Brilliant game play.

### NBA LIVE 2000 88%

Players 1-4 £39.99  
Frantic game play. Loads playing options. Class.

### NBA JAM 99 89%

Players 1-4 £44.99  
B'ball sim. Not as bonkers as we expected. Solid game.

### NBA JAM 2000 77%

Players 1-4 £39.99  
Doesn't hold any surprises for long time Jam fans.

### NBA LIVE 99 80%

Players 1-4 £49.99  
Slam 'n' jam, dribble 'n' shoot. Not a stand out game.

### NBA PRO 98 79%

Players 1-4 £44.99  
Dated b'ball showing its age. Was best at the time.

### NBA PRO 99 82%

Players 1-4 £44.99  
Nothing special b'ball sim. Fair, but there's better.

### NFL QUARTERBACK CLUB 2000 80%

Players 1-4 £39.99  
Best American footy sim takes a backwards step.

### NHL 99 85%

Players 1-4 £39.99  
More slippery stuff. Fans'll freak. Others won't get it.

### NFL QUARTERBACK CLUB 98 90%

Players 1-4 £49.99  
Exp Pak  
Memory Pak  
Rumble Pak

### What's it about

Scrap in the Superbowl or just play normal American footy.

### How it plays

Win a season. Awesome one player. Score touchdowns. Batter friends.

### What we think

Among the best looking American footy games you can get.

### What's it about

Big guns. Beasies. Blazin'. Only this time in space.

### How it plays

Brilliant. Smooth, looks well cool and plays a dream. Real quality.

### What we think

Bit of a no brainer, but if fraggings yer thing, you'll lurve it.

### NFL QUARTERBACK CLUB 99 90%

Players 1-4 £39.99  
Exp Pak  
Memory Pak  
Rumble Pak

### What's it about

Most probably the best American footy game on the N64.

How it plays Make it all the way to the Superbowl. Four of you go head to head.

What we think It looks just like you're watching it on TV, it's that cool.

### What's it about

Off road in chunky trucks. Ain't gonna light up yer '64

### How it plays

Off road in chunky trucks. Ain't gonna light up yer '64

### What we think

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### What we think

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### What's it about

Big guns. Beasies. Blazin'. Only this time in space.

### How it plays

Brilliant. Smooth, looks well cool and plays a dream. Real quality.

### What we think

Bit of a no brainer, but if fraggings yer thing, you'll lurve it.

### PREMIER MANAGER 64 90%

Players 1-4 £39.99  
Exp Pak  
Memory Pak  
Rumble Pak

### What's it about

Take yer team to the top of the league. And it's all yer own work.

How it plays It's not all stat-spotting. Watch the matches live.

What we think We've waited ages for a footy management sim. And this is just right.

### What's it about

Big guns. Beasies. Blazin'. Only this time in space.

### How it plays

Brilliant. Smooth, looks well cool and plays a dream. Real quality.

### What we think

Bit of a no brainer, but if fraggings yer thing, you'll lurve it.

### What's it about

Big guns. Beasies. Blazin'. Only this time in space.

### How it plays

Brilliant. Smooth, looks well cool and plays a dream. Real quality.

### What we think

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Brilliant. Smooth, looks well cool and plays a dream. Real quality.

### What we think

Bit of a no brainer, but if fraggings yer thing, you'll lurve it.



## Sales Chart

Not only is Electronics Boutique giving us the red hot N64 top ten, the company's also giving every NOM reader a fiver off any of these games!

Cool! Just cut out this voucher on the right and hand it over at the Electronics Boutique counter when you buy your game. Simple as that.

**EB**  
electronics boutique

### Chart

- |                     |                   |
|---------------------|-------------------|
| 1 Donkey Kong 64    | 6 Rugrats         |
| 2 WWF               | Treasure Hunt     |
| Wrestlemania 2000   | 7 Mario Party     |
| 3 Super Smash Bros. | 8 Legend of Zelda |
| 4 Rayman 2          | 9 Lego Racers     |
| 5 WLS 2000          | 10 Goldeneye 007  |

# £5 off

any chart listed  
N64 game!

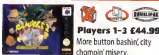
**Nintendo**  
OFFICIAL MAGAZINE

**EB**  
electronics boutique

For your local EB store, ring 0800 317778 free!

(1) This voucher gives you £5 off any top ten Nintendo 64 game listed here. You can only use it once. You can only use it at Electronics Boutique.  
(2) It can't be swapped for cash.  
(3) The voucher's valid till 16 March 2000.  
(4) The voucher can't be used with any gift voucher purchase or when buying an N64 console/power up + pack.  
Offer code 58L

### RAMPAGE 2 50%



### RAT ATTACK 82%



### RAYMAN 2 91%



**What's it about** Space pirates have kidnapped Rayman's mates. Wipe out nasties.  
**How it plays** Awesome gameplay with cool, colourful characters. Top stuff.  
**What we think** This adventure's a beauty. Will keep you padlocked to yer N64.

### ROCKET - ROBOT ON WHEELS 90%



**What's it about?** Play as a cute robot. Reopen Whoopie World amusement park.  
**How it plays** Amazing controls. Huge worlds with brilliant detail. Clever puzzles.  
**What we think** A first-rate platformer. Full of original touches and tough gameplay.

of the best...

If you're in the market for an N64 game, then check out these hot titles. They're the top of the crop...

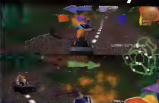
### Donkey Kong 64



▲ Slain in the biggest TV best game of 1999. Kick K. Rool's butt with the Kong clan.

£39.99

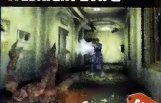
### South Park Rally



▲ Put your foot down with the SP crew. Racing game with a difference.

£39.99

### Resident Evil 2



▲ Fill your pants with this N64 scare fest. Don't let the zombies eat you for dinner.

£44.99

### Super Smash Bros.



▲ Wanna know who's the toughest Nintendo hero? This is the fighter for you.

£44.99

### Rocket



▲ Brain bending puzzles and ace gameplay make this one to check out.

£39.99

### READY 2 RUMBLE 84%

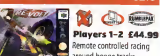


### RESIDENT EVIL 2 94%

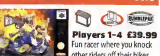


**What's it about?** Save a city from zombies. Solve puzzles, cap undead ass.  
**How it plays** Controls take a bit of getting used to, but it's an ace scare fest.  
**What we think** Looks unbelievable. Exciting and scary with buckets of blood.

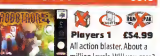
### RE-VOLT 82%



### ROAD RASH 81%



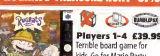
### ROBOTRON 64 80%



### ROADSTERS 88%



### RUGRATS TREASURE HUNT 67%



## Rental Chart

N64 UK Chart

**BLOCKBUSTER**

- 1 Rugrats Treasure Hunt
- 2 Wipeout 64
- 3 Wrestlemania 2000
- 4 Donkey Kong 64
- 5 Magical Tetris
- 6 Jet Force Gemini
- 7 Rogue Squadron
- 8 Vigilante 8
- 9 Super Smash Bros
- 10 Star Wars Racer

### Cool rentals

N64 games ain't cheap, so try and rent 'em out before you go wosting your money.



## N64 Joypads We've tested all these pads out

Nintendo's official pad rules, though left handles may find others more comfortable.

### Sharpkad Pro

● **Interact** ● £22.99  
Good for platform games, but an average pad overall. And it's a wee bit pricey.

### Hyper Pad Plus

● **Blaze** ● £14.99  
Comes with adjustable handles for all hand sizes. The buttons can be a bit sticky, but you'll find it a solid controller overall. Well priced.



### G64 Controller

● **Gamester** ● £14.99  
Comes in grey, black or clear with red, blue or green circuit boards inside. Looks cool, but doesn't play as well as the official.



### Official N64 controller

● **Nintendo** ● £19.99  
They invented it. It's the best. And now it's much cheaper! You'll have no complaints with this.



### StingRay 64

● **Thrustmaster** ● £19.99  
Looks good, but 3D Stick spins, so it slips off yer thumb loads. The D-pad is also raised which causes a few problems. There are much better options to choose from.



### Manta Ray

● **Nu Gen** ● £19.99  
The controller looks the biz and it plays better than most. If only this handled as good as it looked, it would definitely be the best on the market.

### Trilogy 64

● **Gullmet** ● £19.99  
It's all in the box, so you get a controller, Rumble Pak and a Memory Pak. Good value package.



### 6T4

● **Logic 3** ● £17.99  
Looks really cool. The 3D Stick works brilliantly, too. A really top rate controller for you to spend yer cash on.



Best of the rest

### ROGUE SQUADRON 90%

● £44.99  
● **Players 1**  
● **Chart 1**  
● **Memory Pak** ✓  
● **Rumble Pak** ✓

**What's it about** Star Wars adventure. Play as Luke Skywalker and fly X-wings.  
**How it plays** Pilot yer craft through loadsa missions. Blast the Empire to atoms.  
**What we think** In another universe to Shadows. Feel the Force, it rocks.

### RUSH 2 74%

● **Players 1-2** ● £49.99  
Dine follow up to poo racer. Crash, crash and crash.

### SARGE'S HEROES 79%

● **Players 1-4** ● £44.99  
Fun, but let down by poor camera angles. Rent it.

### SCARS 84%

● **Players 1-4** ● £44.99  
Crazy animal based motors battle it out on huge tracks.

### SHADOW MAN 93%

● £49.99  
● **Players 1**  
● **Exp Pak** ✓  
● **Memory Pak** ✓  
● **Rumble Pak** ✓  
**What's it about** Voodoo action 'n' black magic. The scariest N64 game around.  
**How it plays** A cross between Zelda and a horror movie. Adventure thrills, with chills.  
**What we think** Not for younger players, but a brilliant, fright fest for older Nintendooids.

### SHADOWS OF THE EMPIRE 74%

● **Players 1** ● £39.99  
Mixed bag of play styles. Only for true Jedi Knights.

### SILICON VALLEY 82%

● **Players 1** ● £49.99  
Puzzle years in making. Not as good as it should've been.

### 1080° SNOWBOARDING 96%

● £29.99  
● **Players 1-2**  
● **Exp Pak** X  
● **Memory Pak** X  
● **Rumble Pak** ✓  
**What's it about** Snowboard down the best looking slopes ever seen on a console.  
**How it plays** Flendishly tricky courses. Race yer mate down your choice of slope.  
**What we think** Gameplay's top, looks gorge and it's, like, totally radical, dude!

### STARSHOT 75%

● **Players 1** ● £39.99  
Play as Starshot, finding acts for future discs.

### STAR WARS EPISODE 1 RACER 90%

● £49.99  
● **Players 1-2**  
● **Exp Pak** ✓  
● **Memory Pak** ✓  
● **Rumble Pak** ✓  
**What's it about** Super fast future racer based on new Star Wars movie.  
**How it plays** Plays just like the film. Race yer wicked pod across Star Wars worlds.  
**What we think** Another top class SW title, but a racing game for anyone.

### TONIC TROUBLE 82%

● **Players 1-4** ● £39.99  
● **Exp Pak** ✓  
● **Memory Pak** ✓  
● **Rumble Pak** ✓  
**What's it about** Take the wheel of your motor and control fowl mouthed kids.  
**How it plays** Complete tasks to win. Multiplayer's great. Let rip with power ups.  
**What we think** Handles like a dream. It's right up there with Mario Kart 64.

### SOUTH PARK - CHEF'S LUV SHACK 87%

● **Players 1-4** ● £39.99  
Madcap trivia quiz with all your favourite characters.

### SOUTH PARK 98%

● £49.99  
● **Players 1-4**  
● **Exp Pak** ✓  
● **Memory Pak** ✓  
● **Rumble Pak** ✓  
**What's it about** Burpin', fartin', sweatin' shoot 'em up. Save SP from mutant turkeys.  
**How it plays** You'll go wild for the South Park world. And it's big. Cool multiplayer blast.  
**What we think** Brilliantly done. It's exactly like you're playing in the cartoon.

### STAR WARS SNOWBOARD KIDS 81%

● **Players 1-4** ● £29.99  
Booster. Cute alternative to 1080°, only not as good.

### STAR WARS RACER 90%

● £49.99  
● **Players 1-2**  
● **Exp Pak** ✓  
● **Memory Pak** ✓  
● **Rumble Pak** ✓  
**What's it about** Super fast future racer based on new Star Wars movie.  
**How it plays** Plays just like the film. Race yer wicked pod across Star Wars worlds.  
**What we think** Another top class SW title, but a racing game for anyone.

### SUPERMAN 49%

● **Players 1-4** ● £44.99  
Super disappointing, super pants, super flop.

### SUPERCROSS 2000 65%

● **Players 2** ● £44.99  
Great animation and feels realistic. Hard to control.

### SUPER MARIO 64 92%

● £29.99  
● **1 Player**  
● **Exp Pak** X  
● **Memory Pak** X  
● **Rumble Pak** X  
**What's it about** The ultimate Mario platformer. Loads of secrets. Sub games.  
**How it plays** Mouth gaggingly good. The gameplay'll keep you coming back for more.  
**What we think** Amazing. Loaded with secret areas and puzzles. Pure N64 gold.

### SUPER SMASH BROS. 90%

● £44.99  
● **Players 1-4**  
● **Exp Pak** X  
● **Memory Pak** X  
● **Rumble Pak** X  
**What's it about** Nintendo all stars bash the living daylights out of each other.  
**How it plays** Goes like a dream. Fast, fluid and frisky knockout fast.  
**What we think** The best 'em up money can buy on the N64. Guaranteed.

### TIGER GEAR OVERDRIVE 85%

● **Players 1-4** ● £44.99  
Not the '64's best racer. But gets the adrenaline pumpin'.



## TETRISPHERE 83%

**Players 1-2 £29.99**  
3D Tetris battling block shuffler. Tough challenge.

## THE NEW TETRIS 74%

**Players 1-4 £34.99**  
Superb on Game Boy, not so great on N64. Shame!

## TUROK RAGE WARS 93%

**£39.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**

**What's it about** The latest Turok game, specially made for multiplayer action.  
**How it plays** Easy to control, with loadsa levels. Monsters to make you poo yer pants!  
**What we think** One of the best Turok games, especially when your mates join in.

## TUROK 87%

**Players 1 £39.99**  
Dino blast mayhem. Blood drenched and well scary.

## TUROK 2 SEEDS OF EVIL 84%

**£39.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**

**What's it about** Return of one of the N64's best shoot 'em ups. Watch blood splash.  
**How it plays** This game is huge. There's deathmatch, team and chimpy flag tag mode.  
**What we think** Big improvement on original. Looks ace with N64 Expansion Pak.

## TWISTED EDGE 78%

**Players 1-2 £39.99**  
Strap on yer snowboard and hit the slopes. Or play 1080°.

## VIGILANTE 83%

**Players 1-4 £39.99**  
Four wheeled retro blaster. Cool car crashin' banana.

## VIRTUAL CHESS 84%

**Players 1-2 £49.99**  
Chess fans'll love it. Others will just wonder why.

## V RALLY EDITION 99

**£39.99**  
**Players 1-2**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**

**What's it about** Thrashing yer hot rally rod around dirt tracks the world over.  
**How it plays** Tricky handling takes a lot of gettin' used to. You'll either love or loathe.  
**What we think** Get to grips with the unforgiving racing style and you'll be hooked.

## VIRTUAL POOL 70%

**Players 1-2 £39.99**  
Pool in yer front room. Rack 'em and smack 'em. Bent.

## WAVE RACE 64 80%

**Players 1-4 £29.99**  
Ride super powered jets skis round water courses. Cool.

## WAYNE GRETZKY'S 3D HOCKEY 96 81%

**Players 1-4 £44.99**  
More serious than the original, but still good fun.

## WCW MAYHEM 70%

**Players 1-4 £39.99**  
Second division wrestler with terrible graphics.

## WCW VS NWO 86%

**Players 1-4 £49.99**  
Big men in silly outfits beat the hell out of each other.

## WCW/NWO REVENGE 90%

**£39.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**

**What's it about** Return of the wrestling; pummeling ring leaders. Men in tights.  
**How it plays** Make your opponents eat canvas. Usual wrestling giggle.  
**What we think** Solid sequel. Graphics sharper, gameplay better and fun's still there.

## WETRIX 88%

**Players 1-2 £39.99**  
Make lakes, coin points and big bonuses. Super playable.

## WIPEOUT 64 87%

**Players 1-4 £44.99**  
Graystarian crossover, but still a cool future racer.

## WORMS ARMAGEDDON 83%

**Players 1-4 £29.99**  
Strategy puzzler where you command Worm armies.

## WORLD CUP 98 90%

**£39.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**

**What's it about** Official footy game for the World Cup. Play as real England team.  
**How it plays** Easy on Amateur. Gameplay brilliant. Play as England, kick Argentina's butt.  
**What we think** Much better than older brother RttWC. Controls work really well.

## WORLD DRIVER CHAMPIONSHIP 87%

**Players 1-2 £39.99**  
Pin sharp graphics. Tough handling, but rewarding.

## XENA WARRIOR PRINCESS 88%

**Players 1-4 £39.99**  
You'll go ape for this One of the N64's best scappers.

## XG 2 82%

**Players 1-4 £49.99**  
Future bike racer only slightly better than original.

## YOSHI'S STORY 88%

**Players 1 £39.99**  
Six dino buddies team up to tackle big ol' Baby Bowser.

## WWF ATTITUDE 91%

**£49.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**

**What's it about** Bigger sequel to huge game. Punch, kick, slap. Tombstone. Pimp Drop.  
**How it plays** Pin, pummel and tie. Usual WWF style, only loads more moves and holds.  
**What we think** The best wrestling fest just got better. And create a wrestler's hoo!

## WWF WARZONE 90%

**£49.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**

**What's it about** Giant grappin' madness. Pummel yer mates 'til they squeal.  
**How it plays** Loads of fight options. Take the challenge. Or just one on one in the cage.  
**What we think** Lightning fast action and excellent combos. Looks great, too.

## WWF WRESTLEMANIA 2000 91%

**£44.99**  
**Players 1-4**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**

**What's it about** WWF superstars fighting with fists, guitars and trash cans.  
**How it plays** Quick'n' fast with stacks of moves. Loaded with excellent fight options.  
**What we think** This game's right up there with the excellent WWF Attitude.

## ZELDA 97%

**£49.99**  
**Players 1**  
**Exp Pak**  
**Memory Pak**  
**Rumble Pak**

**What's it about** Play as lil' Link in his quest to save Princess Zelda from Ganondorf.  
**How it plays** Biggest game on Planet Nintendo. Battle controls are perfect.  
**What we think** Look at the score! It is without a doubt the best game in the world!

## And the rest...

<b>Aerofighters Assault</b> 54% £49.99 The duldest, slowest fight sim around.	<b>Aqua Gauge</b> 41% £49.99 Creaky racer with only a few tracks. Battered by F-Zero X.	<b>Biz Funks</b> 71% £49.99 Fun little beat 'em up where you can hack arms 'n' legs off. Gross!	<b>Bust A Move 2</b> 81% £29.99 Cute gaming fun. Bust those boobies against nasty monsters.	<b>Chameleon Twist 2</b> 67% £39.99 Just more platform hoppin' rubbish.	<b>Chopper Attack</b> 79% £49.99 Helicopter blaster. Fun in its day, but looks dated now.	<b>Macra, Dark Age</b> 68% £44.99 Not a bad fighting game, but Super Smash Bros. is better.	<b>Nogona Winter Olympics 98</b> 75% £49.99 Poor winter sports sim, much too hard.	<b>NASCAR 98</b> 62% £49.99 Boring races around circular tracks. The dentist is more fun.	<b>NBA Hang Time</b> 75% £49.99 Another game that was good at the time, but looks crap now.	<b>Rampage</b> 48% £44.99 Pointless button basher. Smash stuff, put it away. Boring.	<b>San Fran Rush</b> 74% £49.99 Annoying game. Slow controls and badly designed tracks.	<b>Top Gear Rally</b> 85% £39.99 Well rounded driving game. Loads cars and set ups. It's fun.	<b>Walden Golf</b> 64% £39.99 Have a nice round of golf. You'll be pressing O all afternoon.	<b>Wayne Gretzky 3D Hockey</b> 81% £49.99 Fun ice hockey sim. Grab it if it cheap.
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✓ Our tips work ✓ Changed each month ✓ Over 90 tips this ish

# NINTENDO 64 Official tips

✓ We promise that every tip and cheat has been tested by our expert Nintendo team. They will only tell you tips and cheats that they know will work and that's guaranteed!

## Hints, Tips and Cheats

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## Your Scores

Think you're the best? Here's your chance to prove it. Compare your scores to the cream of the Nintendo crop **p62**

## Tips Service

Ask us a question... or tell us the answer **p60**

## Resident Evil 2

Kick some zombie ass with the first part of our spine chilling tips guide **p70**

## Donkey Kong 64

Let us be your Banana grabbing guru in the final instalment of tips **p64**

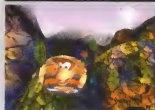
## Donkey Kong 64

Get health and powers from Cranky, the easy way

Don't be put off by the mammoth size of this game. With so many items to grab, just starting DK64 can be quite daunting.

Sit back and enjoy it, taking one step at a time. In the meantime, here's a clever way to get more health and powers. It'll make yer life easier!

### Health tip



▲ If yer watermelon health is looking dangerously low, just jump into a Tag Barrel. Jump out again and your health will be up to the max once more.

### Get powers



▲ Instead of travelling a long way into a new level to find Cranky, exit and find him on an earlier level. You'll still get the new powers you're looking for.

### Replay mini games



▲ Find all 40 of Snide's Blueprints and give them to him. Then, whenever you visit him you can play any of the mini games you want. Isn't that excellent?

## WWF Wrestlemania 2000

**FIRST EVER TIP!** How to get the hidden bruisers

Ever since this game came out, we've received loadsa calls here at NOM Towers. Nintendooids just can't believe how cool it is!

Wanna know more about it? Here's how to get some extra wrestlers...

### Secret characters



▲ For Cactus Jack, go through Road To Wrestlemania until he appears, then beat him. For Dude Love, get to Summerslam in RTW, then win WWF Title. Simple, or what?



▲ For those cool dudes, Jim Ross and Jerry Lawler, get to Wrestlemania. Then, just before you battle, they'll appear and become selectable characters.

## Super Smash Bros.

The Nintendo all stars smash it up!

Just like all good beat 'em ups, there are a number of secret characters and extras to win in this awesome game.

It takes skillful play. Here's how!

► To unlock Item Menu that lets you decide which and how many weapons appear, play Versus mode 50 times.









## Official Nintendo Top 5 Tips

Back by popular demand, it's our tip tactic Top Five. You'll find only the best cheats here. The dodgy ones just don't get in, guaranteed!

This month's tips have a distinctly sporty feel to 'em, so you'd better pull on yer trainers. On yer marks, get set, go!

### NBA Live 2000



#### Get Michael Jordan

Play against Michael Jordan in a one on one basketball bout. Once you've beaten him you'll find you've unlocked him in the Free Agents list.

### Knockout Kings

#### Regain health

Live to fight another day! If you find that you're losing a lot of your energy during a fight, move away from your opponent. If you tap **[B]** your boxer will slowly regain their health.

### Ready 2 Rumble

#### Alternate costumes

To get different outfits for the crazy boxers, go to the Character Select screen. Press **[X]** + **[A]** and yer beefy bruiser'll be wearing clothes you haven't seen before. You'll be in stitches!

### Supercross 2000

#### All bikes

This cheat is ace! Go to the Cheat Menu and enter the code ALLBIKES. You'll find that you've got all the two wheeled, mud splattering mega bikes that you could ever possibly want, without even trying. Wroom!

### Rocket



#### Bee-Ware secret entrance

You can't get in the normal way. But go into the dunes in Clowny Island, then take a right after the ramp. Find a stick with bees, go in and yer there!

## BOGUS BONUS

### Zombie Princess Peach!

This story is outrageous! Some Nintendooids say that if you're wearing the right suit and holding a certain weapon in the Police Station, you'll see Princess Peach appear as a zombie! Funny, but not true.



## Armorines

### Master cheat! Squish some insect shell



Put that bug spray away, you don't need it anymore! You've got yourselves a nice master cheat to get rid of insect pests.

There are loadsa cheat codes you can enter in this game.

But instead of putting 'em in one by one, enter the master code. It'll give you all the cheats at once.

### Master cheat



Go to the Cheat Menu and enter the code ALLBIKES. You'll find that you've got all the two wheeled, mud splattering mega bikes that you could ever possibly want, without even trying. Wroom!

## Xena Warrior Princess

### Babes and swords. What an excellent combination

Like all the best beat 'em ups, there are hidden moves that aren't in the manual. Either play for ages or use these. The choice is yours!

### Secret moves



▲ Xena, Flying Kick **[X]** + **[B]**.  
Caesar, Archers **[X]** + **[B]**. Ephiny,  
Super Cartwheel **[X]** + **[B]**.



▲ Ares, Ring of Fire **[X]** + **[B]**. Despair,  
Heat Seeking Fire Snake **[X]** + **[B]**.  
Demon Breath **[X]** + **[B]**.

## Army Men Sarge's Heroes

### Wipe those tears, yer in the army now!

They may be green, plastic and ickle but they're a bunch of fearless fighters! Make them even harder with these codes!

If your little green men aren't obeying orders, or they're acting like cannon fodder, check out our cheats.

You'll soon have yer troops acting like crack SAS experts. Lock 'n' load, Nintendooids!

JKDRV enetctarab yelqilium HA ►  
inIM .MR2UMM omms mumtM  
inIM2V DRATV2M2V abom

### Fightin' codes



### Combat codes

Attention! Shoulders back, chest out, chin up! There are some great combat games for the N64. Here are some of the best codes for 'em.

#### Army Men Sarge's Heroes

At the code entry screen, type in NSRSL. Then, the next time you play a game, you should have all the available weapons.



#### Rainbow Six

To be unaffected by Flashbang Grenades, turn on Nightvision Goggles. Leave on until the effects of the grenade wear off.

#### Mission Impossible

At the Level Select screen, hit **[B]** + **[X]** + **[A]** + **[B]** to get unlimited health. When you do, Ethan says 'there, that's better'.

### Give us a call



You can pick up the dog 'n' bone and speak to the Nintendo Official Magazine team on 28th February or 13th March between 3.30-5.30pm only. We'll sort out all your gaming problems.

Call 0171 972 6775







# Your Tips



Hello again, my cheating friends! Welcome once more to the tips page written by you, the nutty Nintendo nation!

**Check it out!** Send stuff in and you could win a cool transparent controller.



INTERACT

Send in your fave tip, show us your new way to play a classic game and yes, you too can win! Or if you've got a problem, we can help. Just write in, simple as that!

## Lego Racers

**WARIO'S WINNER**  
David Hawley,  
Whitehaven

### Shortcuts for this building block racer

What a weird 'n' wonderful racer! If you've mashed up Mario Kart and got Diddy Kong Racing done 'n' dusted, why not give this a go?

We've been given the game's best shortcut by ace Nintendo, David Hawley. We salute you, David! He's also sent us some cool codes that'll give you extreme speed. We reckon these'll come in very handy!

### Cool shortcut



▲ Magma Moon. Just before the blue and red gates are blocks on the left. Use blue block to fade blue gate, and go through.



▲ As you pass the glass barrier, look at the monitor that appears just after it. Say it has a red, blue then red block, for example.



▲ On your next lap, go through red, blue then red gates to open the glass barrier and shave up to six seconds off lap times.

### Mega speed codes



▲ Enter FLYSKYHGH as a driver's name for non stop Rocket Power. For faster standard speed, enter F5TFWRWD as a driver name. Now you'll whizz round those courses.

## Turok Rage Wars

**WARIO'S WINNER**  
Grant Beasley,  
Whitehaven

### Multiplay carnage codes

The only multiplay game to seriously challenge Goudeneye's crown is here! Race around levels killing dino lizard aliens. Sounds like fun, eh?

Get cheats by opening up the hidden characters and getting high rankings with 'em. You can also get Invincibility, thanks to Grant Beasley.

### Cheat Menu



▲ When you get to the Main Menu, press **F3**. You'll see a Cheat Menu appear. Get a Special Character and a higher ranking. Then you'll be able to use these cheats.

### Invincibility



▲ Press pause after starting a game. Press **F3**. You'll see a Cheat Menu appear. Get a Special Character and a higher ranking. Then you'll be able to use these cheats.

## Donkey Kong 64

**WARIO'S WINNER**  
David Jones,  
East London

### Orange Grenade tip

If you've ever had to use grenades in a game, you'll know they can be quite tricky. The Orange Grenades in DK64 are no different.

They keep bouncing all over the place! Use this tip and they'll land exactly where you want 'em to, every time. Cheers, David!

### Lethal Orange Grenades



▲ If you hold **F** then press **○** to throw Oranges, it isn't accurate enough. Try this method instead. Get out gun and press **○** for target mode.

▲ Now hold **F** and press **○**. The Orange will go wherever the target cursor is. Helpful, especially when you have to defeat enemies within a certain time.





## Hot Game Help

**Got a Nintendo related problem? Write to our tips Grandmaster, Alex C. He'll be able to sort you out, and no mistake.**



### Donkey Kong 64

Can you tell me the best strategy to use in the Jetpac game?

*Josh Wotts, Surrey*

■ All you need is 5,000 points. Just dodge the enemies and pick up any extras that drop from the sky 'til you've got enough points.



▲ Don't bother putting the rocket back together and moving to harder levels. Just keep dodging and picking up the extras.

Can you help me, Al? How many Golden Bananas do you need to face King K. Rool? I'm dying to know! And can you tell me more about the Cheat Menu? I've heard there is one, but I can't find it.

*Jo Budding, Holland*

■ Golden Bananas aren't the way to tell whether or not you're ready for K. Rool. Jo, As soon as you've freed K. Lumsy by getting the final key at the end of the Hideout Helm level, you can battle 'im. But we wouldn't advise you to do that 'til you've got all 201 Bananas. 'Cos if you haven't, you won't get the good ending. As for the Cheat Menu, you need to find every Banana Fairy. They're not that hard to find. Take photos of them all and a Cheat Menu with unlimited items is yours to use. Pretty simple, eh?



▲ Assemble Floyd and he'll become a valuable asset. Press **□** on Controller 2 to use him in a cooperative mode.

### Jet Force Gemini

I just can't find the last Floyd piece. I've seen it down Grimlet's chimney, but I can't get to it.

*Richard Higginbottom, Chesterfield*

■ No problem, Rich! On the side of the yard with the exit is a small hut with a metal door. Use explosives to blow it open. Go inside and use the crowbar to open the trapdoor, and go down into the dark sewers. At the end of the corridor is the final Floyd component. Now go back and talk to Floyd. He'll let you leave via the Exit.

### Pokémon

I desperately need some help with this ace game! I've just entered Saffron City and want to go into the Silph Co building, 'cos I've heard that the Master Ball used to catch Mewtwo is inside. Problem is, there's a guy in front of it who won't let me in. Can you do anything to help me, NOM?

*Andrew Mills, Newcastle*

■ Yes we can, Andrew. You'll have to go through Team Rocket's HQ in Celadon City, get the Silph Scope and make it to the top of the Pokémon Tower to get the Poké Flute. Do this, and the guy in front of the Silph Co building will let you in, no probs.

### WWF Wrestlemania 2000

Blood! I want blood! I can see a Blood option in this super cool game, but I can't turn it on or off.

*Claude Gouci, London*

■ THQ, the makers of this mammoth beat 'em up told us that the PAL version was made specifically for Europe, and the Germans are very strict on violence in games. Believe it or not, they banned Goldeneye! As a result, the Blood option was taken out. Our spies are trying to see if there's a code to turn it back on.

Could you tell me how to get out of a cage in a Cage match. My friends keep beating me!

*Christopher Connor, Cwmllyn*

■ If your Special meter is still flashing after a Special Move, you'll climb quicker. Hit **□** to start climbing, then hold **△** 'til you reach the top. Once there, hold **△** until the word 'Tap!' starts flashing. Start hammering the **□** button to force you up higher 'til you're over the top.

## Write in!

Hands up who wants to win some top Nintendo gear?

It's easy! Just drop us a line with your top tip, quessie answer or new way to play and you could get yer sticky mitts on ace N64 stuff. Cool. All you've gotta do is write to us at...

**Your Tips, NOM, Angel House, 338-346 Goswell Road, London EC1V 7QP.**

## New Wayz To Play!

Get more life out of games that you thought were dead and buried with these cool new ways to play. Got a tip yourself? Send it in and win a prize!

### Goldeneye Toilets



▲ Four players split into two teams of two. Facility. Licensed to Kill. Pistols. Go to toilets at the top of the level. One player from each team hide in a cubicle.



▲ One player then shoots two random doors. If you kill your team, you'll lose a point. If you kill one from their team, gain one.

**WARIO'S WINNER**  
*Greg Irish, Irvine*

### Turok Raptor Attack



▲ Turok II or Rage Wars. Multiplay, four players, any level. Three players all choose Raptors against one player as anyone who carries weapons.



▲ Give player one a chance to get weapons. Then, as the fast moving Raptors hunt him down and scratch 'im to death, if you can catch him, that is.

**TIP FROM!**  
*Iain Munro, Kazakhstan*

## Can You Help?

Classic questions for the best games always crop up in the NOM offices. Answer 'em and you might win a prize for yer troubles.



▲ **Goldeneye**  
I've heard tales of a Giant's Sword that defeats enemies with one swift swipe. But I'm damned by Ganondorf if I can find it! What do I do?

*George Donnell, Blackburn*  
■ George, your wish is our command! Paul Rignall of Isleworth was the first to write in and has sent a really detailed walkthrough with maps. An he's won himself a prize! Send us in an SAE if you want to see it.



▲ **Legend of Zelda**  
I've heard tales of a Giant's Sword that defeats enemies with one swift swipe. But I'm damned by Ganondorf if I can find it! What do I do?  
*Jenny Gosling, Northampton*  
■ Consider it done! A good guide to Adult Link's trading sequence was sent in by Ilyas Saleemullah of Manchester. Again, send us in an SAE if you need these tips.



# Your Scores

Only cool chimps will beat our challenges. So don't be a chump, why not enter today? You could win stuff!

## This issue's champion challenges

### 1 Supercross 2000

**Fastest time, Daytona Beach**

Show us your stats screen with your best time to qualify.



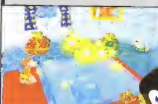
▲ Wanna win? Better get goin'!

Here's a great tip for this course. If you lean into the corners you'll get a much better turn.

### 2 Banjo Kazooie

**Fastest time, all Jiggies, Freezezy Peak**

We want to see the results screen with the time taken.



▲ Don't waste any time here!

It's a fab game and we're sure you'll have loadsa fun getting all the Jiggies on this level.

### 3 Lego Racers

**Fastest time, Magma Moon Mountain**

Send in your best time and you could win a fabulous prize.



▲ Use those ace pick ups to win.

There's a really cool shortcut on this track. See Your Tips on p60 to read all about it!

### 4 Goldeneye

**Statue Park. Defeat 30 enemies, fastest time**

Show us your stats screen at the end of the level to qualify.



▲ Know where all the guards are.

Get to know where the guards appear. Then circle the area and destroy the enemies.

## The results in full

### Star Wars Rogue Squadron

**Fastest time, Ambush at Mos Eisley**

Look at the time at the top of the league. Now that's fast, James!

1. James Wigney, Wymondham	0:25
2. Steve Mason, Wrexham	0:31
3. James Wigney, Wymondham	0:42
4. Tony Dunster, SE London	0:35
5. Paul a Prince, Wymondham	0:47
6. John Finnigan, Balloch	0:38
7. Tom Pearson, Milton	0:40
8. Richard Dunn, Boston	0:41
9. Madhu Grand, Wembley	0:47
10. Richard Goodley, Wisbech	0:43



Seventh Tom

### 1080° Snowboarding

**Fastest time, Deadly Fall**

The last time we printed this league, Norman was ruling the top spot.

1. Ruben Larsen, Norway	1:07.51
2. Sean Matthews, Paisley	1:07.74
3. Norman O'Connor, London	1:12.00
4. Damien Orchard, Kings Acre	1:08.17
5. Timothy O'Brien, Boston	1:08.37
6. Kevin Martin, Chelmsford	1:08.47
7. Norman O'Connor, Wexford	1:08.47
8. Alex Lowen, Oxford	1:09.00
9. Jack O'Connor, London	1:09.49
10. Chris Keys, Crayford	1:09.63



Second Sean



Third Norman

### Yoshi's Story

**Highest score, Jungle Hut**

Other mags have banned the Dunn brothers from entering challenges. Not us!

1. Danny Dunn, Boston	5588
2. Ben West, SW London	5801
3. Makinim Deströ, Alfoa	5760
4. Graham Burns, Eaglescliffe	5575
5. Nicky Page, Stonegate	5568
6. Morten Tronstad, Norway	5560
7. Simon Turk, Tunbridge Wells	5548
8. Kevin Gilbert, Wirral	5538
9. Jonathan Bell, Rugby	5516
10. Fred Bailey, Wigan	5320



Third Malcolm



Seventh Simon

### Goldeneye 007

**Bunker 1 or 2, 50 kills, quickest time**

Goldeneye challenges are always extremely popular with the NOM nation.

1. Sam Stoddy, Deal	0:57
2. Daniel Wells, Aston	0:59
3. Pauli Mäntinen, Finland	1:08
4. Alex Gladwell, Bures	1:05
5. Martin Riley, Manchester	1:05
6. David Cahill, Rathmines	1:05
7. Chris West, London	1:07
8. David Dixon, Kendal	1:08
9. Nick Lynch, London	1:09
10. Luca Zumella, Italy	1:10



Second Paul



Tenth Luca





## No cheating!

All of these challenges are set so that true gamers win through. But we keep getting entries from cheaters.

These include American and Japanese racing game entries. You can't use any cheats to help you get good scores unless we tell you to, and no invincibility cheats should be used 'less we say so.

Dirty cheaters MAY get away with it, but do ya wanna risk wasting your time and being disqualified? We thought not. Big Donkey's watching YOU!

## What to do

You can enter any challenge you see on this page, including the league tables.

So, if you fancy your chances at gaming fame and fortune, here's what you do...

- 1 Pick yer challenge, slam on yer N64 and get yer high score.
- 2 Take a pic of the TV screen with no flash. Taking it at an angle with the curtains drawn'll help. Or videotape your entry.
- 3 Write your name, address and score both on the photo/videotape and on a separate piece of paper.
- 4 Tell us how you scored your best time. We may well print your top tip.
- 5 Also, pop in a recent pic of yourself looking daft.
- 6 Now post it to...

**Your Scores, NOM,  
Angel House, 338-346  
Goswell Road, London  
EC1V 7QP.**

7 Buy the mag to see if you made it to our Hall of Fame. If yer mug's in the mag your mates'll be well impressed.

## Points win prizes!

If your score comes top of any of our high score leagues, then you'll win a cool official Nintendo Controller Pad or Rumble Pak. Awesome!

# Mega Challenge!

This challenge has been set by Rare, the powerhouse behind Goldeneye. Got Donkey's new adventure? You're in the right place!



## DK League

Looks like you've all been very busy. Getting scores like these needs a lot of skill and practice. If you can beat 'em you'll be in with a chance.

Thanks to Rare, this is our most fun challenge yet!

1. Scott Millward, Whitefield	216
2. Richard Easton, N London	200
3. Gareth Howe, Dungeness	192
3. Daniel Flynn, Hull	192
5. Anthony Hargreaves, Kingston	182
6. William Wickham, Gloucester	180
7. Steve Pomeroy, S. London	174
8. Trevor Stirling, N London	170
9. Ray Swallow, Hile	168
9. Anna Perkin, Exeter	168

## The Rare Mega Challenge

"Simply score as many points as you can in Rambi's Arena by ramming Gnawties before the timer runs out. Then take a photo or video of the scoreboard."

### How to get Rambi's Arena

In Adventure mode, after meeting the Banana Fairy and getting the Camera, take pictures of six different Fairies. Rambi's Arena will now be in the Mystery option, under DK Bonus Games.



## The Mega Final

The top four people who take part in this cool Rare challenge will be invited to the final. If there's a draw, we'll be picking names from a hat, so make sure your score is the absolute best it can be.

All four winners will be invited to a grand final at NOM Towers where there'll be an epic multiplayer fight in the DK64 Battle Arena. Get Gnawty ramming!



You may be good at Rambi's Arena, but the grand final will take place in the DK64 Battle Arena. Practise that too!

Some people aren't including a phone number with their entry. Make sure you do, so that we can contact you. And leave Saturday 26th February free!



## Closin' date and rules type stuff

- 1) The closing date for Rare Mega Challenge entries is Tuesday 22 February 2000.
- 2) The grand Mega Challenge final will take place on Saturday 26 February.
- 3) For the final contest itself, we make the rules! The Kongs you play with will be drawn from a hat, as will the Battle Arenas. The game set ups will also be decided by NOM.
- 4) Finalists who cannot make the stated final date will be disqualified and their place in the final will be given to the fifth place finalist.
- 5) The decision of the magazine is always final.





# Donkey Kong

## Banana grabbing guide Part 3

# 64

You're reaching the end of the biggest adventure you'll ever play. Tie up all loose ends and kick K. Rool's crocodile butt.

### Contents

#### Primate pointers

- ✓ Bash the bosses
- ✓ Save DK Island
- ✓ Win the final battle
- ✓ Get those Blueprints
- ✓ Find secret Golden Banana

**WE SAID** "DK's swingin' into action in the N64's biggest ever game."

### Monkey Business

- Issue 85 News
- Issue 86 Big Game
- Issue 87 Review
- Issue 88 Guide Pt 1
- Issue 89 Guide Pt 2

### Donkey Kong

To get these Bananas, Donkey needs his Strong Kong powers.

Then he'll be able to get to the places other Kongs can't reach!

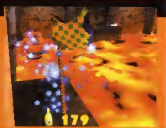
► Go to Crystal Caves entrance hall. Use Strong Kong Barrel on the left to get the Banana that's over the lava on the right.



### Chunky Kong

Completing the Crystal Caves opens the Hideout Helm lobby. Chunky's Barrel is inside.

► Use Monkeygone on pad in Hideout Helm entrance hall. This'll make some new vines visible. Swing across to the Challenge Barrel on the left.



### Tiny Kong

A couple of quite easy Golden Bananas to bag for lil' Tiny here. Make sure you've got enough Crystal Coconuts to last. You'll need 'em.



▲ Angry Aztec entrance hall. As Diddy, charge the two gongs to expose a Challenge Barrel. Now change to Tiny and use her Ponytail Twirl to get to it.



▲ In Gloomy Galleon entrance hall. First, make sure the Kasplat won't bother you, then Simian Slam blue switch as Chunky to open up an underwater hole.



▲ Now change to Tiny in nearby Bay Barrel, Ponytail Twirl to Mini Monkey Barrel, into water and swim through the gap to get the Banana. Well done!



▲ Go behind the Queen Banana Fairy's Island to find a Feather Switch. Shoot it and you'll raise a gate in front of a Golden Banana. Now grab it, you deserve it!

## DK Island

New levels opened, new Golden Bananas to find

This area acts as a hub, leading you to all of the other worlds.

But it's also like the other levels 'cos there are loadsa Bananas to bag.

### Blueprints

Towards the end of the game, each new entrance hall that K. Lumsy opens for you will have a Kasplat guarding it. Here's what to do...



▲ A Kasplat is in the Hideout Helm entrance hall with Donkey Kong's Blueprint. Sniper the far away switch to bring up a platform leading to it.



▲ Find the Kasplat in Gloomy Galleon entrance hall with Blueprint. You can tell whose Blueprint the Kasplat is holding by looking at the colour of his hair. Simple, eh?

### Diddy Kong

Diddy's gonna have to be a real expert flyer in his Jet Barrel. He's got to try his hand at flying to the snowy peak of DK Island and to the top of the icy Crystal Caves entrance hall. Get going, lil' Diddy!



▲ In Crystal Caves entrance hall, change to Diddy and look around for his Jet Barrel. There it is, right above you!



▲ Jump into it and fly 'til you see a red Wrinkly door on a ledge. Play Guitar Gazump on pad, Squawks will bring you a Banana.



▲ Use the Jet Barrel that's outside the entrance to Fungi Forest to find Challenge Barrel at the top of DK Island.



## Angry Aztec

### New areas to explore as Chunky Kong

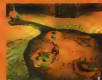
Unfortunately, this is the last time you get to play the blinding sandstorms and stinging quicksand of this level.

#### Chunky Kong

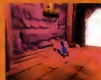
Last three Golden Bananas to nab here, and they're all Chunky's. Use his Hunky Chunky powers and figure out a couple of puzzles.



▲ In passage between two areas, use Hunky Chunky Barrel. Lift rock and place on table. This opens cage. Into Challenge Barrel.



▲ In the passage leading from the entrance to the first area, shoot Pineapple Switches. Then you've gotta place jugs on tiles with the same symbol.



▲ Into temple with five doors by shooting Pineapple Switch. Follow path through to end for Kremling Kosh Challenge Barrel.

## Gloomy Galleon

### Glug, glug! Underwater antics in this wet level

This is probably the hardest level to find all the Golden Bananas. You've gotta change the water level and explore the entire area.

#### Blueprints

As you've been spending most of yer time under water in the lighthouse area, you might have missed Diddy's Kasplat. Now's yer chance to get it!



▲ To the right of the lighthouse area as you enter, you'll find a Kasplat sporting a lovely red tuft of hair. This means he's carrying Diddy's Blueprint. So go and grab it. What are you waiting for?



▲ Take Diddy's Blueprint to Snide in same area. The water must be at its highest level. All the mini games will become available when you have all the Blueprints. Now you can have some serious fun.

#### Chunky Kong

All of Chunky's remaining Bananas are in the lighthouse area. You've gotta find some sunken ships and some that are still sailing.



▲ In the lighthouse area on ledge with Diddy's Kasplat, play triangle on pad. Go to top of sunken ship in area opposite and enter Challenge Barrel.



▲ Simian Slam the trapdoor on the Kremling galleon sailing around lighthouse and enter. Avoid cannonballs then Primate Punch rotating pole.

#### Lanky Kong

Only Lanky can be Enguarde after swimming into his box.



► Go to the lighthouse area as Lanky. Change to Enguarde in underwater box. Then ram the treasure chest that's near to the Mermald's home.

## Fungi Forest

### You've been here at least twice before

You'll need to use Lanky's Orangstand Sprint to get his Bananas here.

#### Donkey Kong

Just one more Banana, but one of the switches is well hidden.



▲ Use Strong Kong power to avoid the thorns. Slam switch behind rose bush house in water mill area. Go in.



▲ Simian Slam the box on the first right, slam switch that appears. Up ladder, swing to Challenge Barrel.

#### Diddy Kong

It's up to Diddy to get the water mill up and running.



► Climb to top of water mill, stomp switch, into new door. Shoot on switch, Chimp Charge green arrow. Golden Banana now in cage outside. Play Guitar Gazump on pad near rose bushes to explode cage.

#### Lanky Kong

Remember the normal Banana colours the Kongs get here, or you won't be rewarded at the end of this puzzle.



▲ To top of the giant mushroom. Stomp switch and into door below. Two rooms hold Bananas, you've got one already.



▲ Into the one with coloured mushrooms. Simian Slam yellow, red, purple, green and blue for the Challenge Barrel.



▲ In autumn tree area, day time. Find rabbit next to a tomato house and race him. You'll need to use Orangstand Sprint.

#### Chunky Kong

Killer tomatoes try to get Chunky! Use yer Simian Slam to squish 'em.



► Into passage to left of main entrance. Jump into Chunky Barrel and Simian Slam tomatoes. Carry apple out and to left. Use cannons to get to outside top of giant mushroom. Stomp Chunky Switch, into door. Shoot tiles to get Chunky face.



## Creepy Castle

Scary goings on in this ghostly level

You've had to fight the creepiest of ghouls and skeletons with swords on this level. But luckily, Diddy's last Banana is waiting!

### Diddy Kong

Diddy will enter a skull shaped temple to battle some ghosts.

▶ Jump down ledge on left when you see tree with Lanky Coins. Into door. Hit Peanut Switch next to skull on left, go in. To next Peanut Switch, in. Chimp Charge numbers and kill enemies.



## Crystal Caves

A massive cavern with sparkling crystals of ice

Time to go underground in this difficult level you've not visited yet. Careful on the narrow ledges. Keep moving to avoid the falling icicles.

### Blueprints

The Kasplats are pretty easy to find in the Crystal Caves.

They're all near the main landmarks in the level so they're not hard to spot.



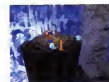
▲ Near the Ice Castle is a Kasplat with a yellow tuft of hair. This means he's holding DK's Blueprint. Go and bash him to get it!



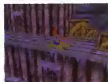
▲ Use Bananaport Pad 4 on top of pillar near Igloo to get to Tiny secret area opposite Funky. Kasplat in here with Blueprint.



▲ On the platform above Candy you'll find a Kasplat who's holding onto Tiny's Blueprint. Better go and grab it, 'cos you'll need it!



▲ Lanky's Kasplat is on the pillar above Funky. Touch Pad 5 as Diddy with the Jet Barrel to complete the Bananaport. Nearly there!



▲ Now, as Lanky, get to Bananaport Pad 5. It's outside the wooden building which has five doors near Candy. Use it.



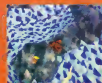
▲ A Kasplat is sending out shockwaves from the top of the Igloo. He's holding onto Chunky's Blueprint so you'd better go and get it.

### Donkey Kong

It's a good job Donkey's got a hairy coat, 'cos it's freezing in here!



▲ Near Cranky on a narrow walkway across a chasm is a Barrel Blast Pad. Press **2** on it and get to the end for another Banana.



▲ After Diddy has flown through the star above the Igloo, play bongos outside it and enter. Get to centre of rotating room for Banana.



▲ Boss. Angry fiery Dillo again. And not much harder than last time. Dodge fireballs then throw TNT Barrel when he chuckles.

### Diddy Kong

Probably the hardest Banana to get in the whole game. Diddy must use his Jet Barrel and beat six enemies before time runs out.



▲ Into shack above Candy with five Music Pads. Defeat all the enemies then light the candles by flying up to them.



▲ Fly through star on top of Igloo to make Music Pads appear. Play guitar on Music Pad and in. Throw Barrels off number pads, 1 to 6.



▲ Use Jet Barrel near Ice Castle to get to Challenge Barrel. Kill all the enemies then get yourself to that finish line.



▲ Play guitar on pad outside five door building near Candy and go in. Defeat all enemies in time. This is a toughie.

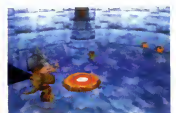
### Tiny Kong

It's a good job that one of the clan is small and agile. There are lots of small gaps that must be explored, and there's only one Kong for the job!



▲ On shack above Candy with five Music Pads, play sax on Tiny's Pad and go in. Bomb crocs with Oranges for Banana. Easy.

▶ Opposite Cranky is a Mini Monkey Barrel. Into small entrance and follow it through to find a Golden Banana. Well done, Tiny!



▲ Play sax on Music Pad outside Igloo and in. Stomp on the moving red circle four times before the time runs out.



▲ Into small entrance opposite Funky. Stand on the Monkeyport Pad to get inside small glass building next to Igloo. Banana.



## Lanky Kong

One of the powers that Lanky gets is an Orangstand Sprint, using his long arms. He'll put them to good use here.

You also get the chance to repeat a race with a beetle that you came across earlier on the game. This should be a lot easier than the first time.

► Take the first main left. It leads to Candy's Music Shop. Above her you'll come across three wooden shacks, one that has five doors and two with only one door.



◀ Enter the shack that has one door and the Lanky Switch. Simian Slam on one side of the room then Orangstand Sprint to get yourself another Golden Banana. Cool!



▲ After Diddy has released the Music Pads by flying through the star above igloo change into Lanky. Then play trombone on Music Pad outside and go into igloo.



▲ Kill all the enemies you find on the ground floor to expose Baboon Balloon Pads. Stand on them and press **Y**. You'll float up to a Challenge Barrel.



▲ Stomp on the Lanky Switch outside Ice Castle and go into it. Once inside you'll come across a friendly competitor who's just discovered an excellent new game.



▲ He's found that he can Simian Slam tiles in the middle of the floor, just like the Kongs. You've gotta slam more than your opponent to win a prize. Get goin'!



▲ Use the switches that you'll find on the side of the Ice Castle to float to the top and in. Win the race. It should be much easier than the last time you met this speedy beetle.

## Chunky Kong

Chunky needs all his weight to Primate Punch a few things. His ability to make himself invisible comes in pretty handy, too.



▲ Above Candy you'll find an old wooden shack with a Music Pad and a door for each character. Play the Triangle Trample on Chunky Pad.



▲ Go into the door that opens. Stomp the red circles you'll find inside without any lights shining on you. Use Invisible Pad, into Challenge Barrel.



▲ Enter the level and head for the Iced over wall. Primate Punch to smash, then enter.  
◀ You've gotta make yourself become invisible by using the Monkeygone Pad. A Golden Banana will now appear. Better go and grab it, quick.



▲ Play Triangle Tremor on Music Pad outside igloo and go in. Protect the rabbit from enemies for a reward.



▲ Find a large boulder on a walkway near the Ice Castle and use Chunky's hefty size to lift it. Or press **O**!



▲ Now carry it around 'til you see a nearby plank rising. Place the boulder on a switch at the top of the plank.



▲ As soon as you place it on the switch, the ice around a Golden Banana near the igloo explodes. Go get it!



# Hideout Helm

Last level before the battle to end all battles

This is the level where you'll find the final key to K. Lumsy's Cage. You'll also need to turn off the Kremling's evil Blast-o-Matic gun in the process. You're on a timer, the amount given depending on how many Blueprints you've got. Better get yer skates on. Good luck!

## Find yer way

The first stage of this level is all about finding your way to the control room. This should help.

▶ You'll have to use all of the Kongs' power to the maximum to find the Key for this level. Go up the slopes as Lanky using his Orangstand.



▲ In the next area, become Chunky and shoot the Pineapple Switch. It'll open a secret door. Go in and on.



▲ The Mini Monkey Barrel is your next clue. Turn to Tiny and go through the pipe sticking outta the floor.



## Control room

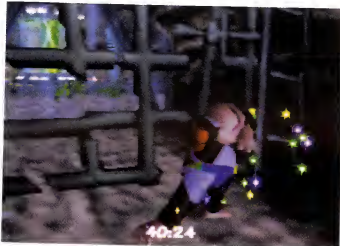
It's time to turn the Blast-o-Matic gun off, once and for all. You've seen this area in cut scenes throughout the game. Now it's real!



▲ Now you're in the main control room itself. Look familiar? As Donkey Kong, pull the lever you find. It'll make some stars appear above the control console.



▲ Find the Tag Barrel in here. Then, as Diddy, Jet Barrel through all the stars before the time runs out to open the doors. Using **B** to hover will help.



▲ The doors you come across still have grates in front that are impossible to get through. As Chunky, Primate Punch 'em and they'll open. One has a Bongos Pad in front of it.



▲ Play these bongos to get through glass. Into metal barrels inside for two challenges. Triangle Pad appears when you win them. Grab the Banana Medal.



▲ Now turn into Chunky and play triangle on the pad to open glass and get through. Complete two excellent challenges for Medal and to release Tiny Sax Pad.



▲ As Tiny, play Saxophone Slam on Music Pad to get thru glass barrier. Win two challenges for Medal and to release Lanky Music Pad.



▲ As Lanky, play Trombone Tremor on Music Pad and go in. Win two challenges for Medal and to release Diddy Pad.



▲ You'll need to Jet Barrel up to Diddy's Music Pad. Play Guitar Gazump and enter. Carry out challenges to open King K. Rool door.

## Blocked doors

You're near the end of Hideout Helm. There's a big surprise coming. But, two of the doors you find here require the Nintendo and Rareware Coins and four Battle Crowns. Here's how to get 'em...



▲ Use Jet Barrel to get up to the King K. Rool door and onto the next room. Keep going to find a door that needs four Battle Crowns and in.



▲ There's a floor with a picture of two coins on it. This is the last door of Hideout Helm. You'll need the Nintendo and Rareware Coins to enter.



▲ Get Rareware Coin by scoring 5,000 points on Jetpac and the Nintendo Coin by getting through first four levels of original DK arcade game twice.

## Secret Golden Banana!

There are more than 200 Golden 'Nanas! There's a secret one given to Tiny by the Queen Banana Fairy.

▶ You should have these coins by now, so go into door. Take pictures of what should be the last Fairies and grab the final key to K. Lumsy's Cage. Well done!



▲ If you have taken photos of all the Banana Fairies you'll be asked to go back and see the Queen Banana Fairy. She'll give you 201st Golden Banana. Cool, or what?



▲ Now for the last thing you have to do before facing the battle of yer life! Visit K. Lumsy and put the last key in his cage. Sit back and enjoy the cut scene.



# The final battle

This is the moment you've worked so hard for

This is it! You've very nearly completed this massive game.

Make sure you have all 201 Golden Bananas. Otherwise you won't get the excellent ending when you beat K. Rool. And you wouldn't want to miss that!

## Donkey Kong

**DK must jump out of his Blast Barrel and pop Rool on the chin.**  
But the leader of the clan's timing must be perfect to succeed.



▲ Into the spaceship opposite waterfall and Bananaport Pad 3 on DK Island.



▲ You'll be in a boxing ring and it's Donkey Kong's turn first. Ding, ding! Round one. Avoid the shockwaves by climbing onto the turnbuckles.



▲ After three shockwaves, four Blast Barrels will appear on the edge of the ring. Jump into one of them.



▲ Press **X** when King K. Rool is taunting you with his hands in the air. Do this four times to win round one.

## Diddy Kong

This is Diddy's hardest Jet Barrel challenge yet.

Avoid K. Rool's boxing gloves and shoot targets.

► Now it's Diddy's turn. First avoid King K. Rool until a Diddy Barrel appears. Jump into it and jet up to the lighting system above.



▲ K. Rool throws his boxing glove at you and you're bound to take a few hits. So quickly shoot targets on lamps so that they land on his head.  
▼ It's important to use **Z** to hover. Shoot one target then fly to other side of the light. Press **Z** and turn around so Diddy is facing the target.



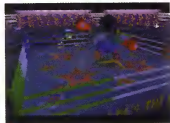
## Lanky Kong

Lanky's scuffle with K. Rool is the hardest fight of all the Kongs.

Fool him into slipping on a banana skin, which isn't as easy as it sounds!



▲ Go for it, Lanky! Hit one of the switches on the side of the ring. Grab the Barrel that appears. Throw it so that a slippery banana skin lands somewhere in the ring.



▲ Stand on a Music Pad. When King K. Rool is in line with you and the banana skin, play your trombone to make him charge you and slip on the skin. Hopefully,

## Tiny Kong

Head to head, Tiny hasn't got a chance against the formidable weight of this king sized croc. She's only ickie!

So she'll use her size to get under his feet and tickle his toes!



▲ When it's Tiny's turn in the ring, avoid King K. Rool's shockwaves 'til a Mini Monkey Barrel appears. Jump in it. Run to hole in K. Rool's shoe.



▲ You'll end up inside this croc's boot. Dodge his toes and when one turns up, hit it with the Feather Bow by pressing **O**.

## Chunky Kong

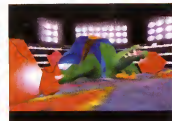
You're in a boxing ring, so now it's time for some proper fighting!

Problem is, half the time K. Rool is invisible! It's well difficult.

► First, you've gotta Simian Slam the switch in the middle of the ring.



▲ By using this move, you'll make Monkeygone Pads appear in each of the four corners of the ring. Press **Z** on one of them to make yourself invisible.



▲ Jump into the Hunky Chunky Barrel. You'll appear in the corner of the ring. It's just right and his King K. Rool with a Primate Punch when he's close to you.

## It's a secret

Now for the real reward, a game ending to remember. But we're not going to show it to you! That would be spoiling it! Check out next month's guide for looos monkey multiplayer tactics.







# Resident Evil 2

Spine chilling walkthrough Pt 1

**So, you're scared out of yer wits and don't know what to do next? Don't panic, Nintendoids. We'll get you through it...**

## Contents

### Solve the mystery

- ✔ All areas explored
- ✔ Puzzles solved
- ✔ Items found
- ✔ Your route sorted
- ✔ Lickers 'n' zombies dealt with

## Close Encounters

- Issue 86 News
- Issue 87 Big Game
- Issue 88 Review

**WE SAID** "Quite simply in a league of its own. A must have for fans of scary games."

## Get to the Police Station

A zombie's crashed into your car with a lorry.

Without transport, you'll have to find the safety of the Police Station on foot. This is your first task.

▶ After the cut scene, you're in Raccoon city. Run straight on 'til you get to the gun shop. Enter. Handgun bullets and Robert's note are on counter.



▲ After he dies, search shop owner for weapons. If you're Claire, look for the Bow Gun. Through back door to alley, follow path.



▲ On to the back of a van. Search inside for bullets then turn around quickly. There'll be some zombies who are after your blood.



▲ Take 'em out, enter the courtyard and into next door. Up stairs, walk along for a while, then go down the stairs at the other end.



▲ Stand next to the dustbin and press A to stand on it. Knife zombies for a bit of fun if you want, they can't touch you.



▲ Run left and enter the bus. Exit through other door. Continue on the path and you'll come to the Police Station door. Go in.

## Find Station Map

Luckily, you'll discover the Police Station Map quite soon after entering. You may be scared, but at least you're not lost.

Now you can see the size of the building that you've got to explore. It's big, but don't let that worry you.



▶ In the Hall. From here, enter room that's on the very top left of the map. Watch cut scene where the cop meets a sticky end. Receive Blue Card Key.



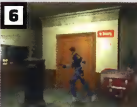
▲ Use computer in the Hall. You'll also find a Typewriter and Ink Ribbon to save games. Enter the door on first right as you enter hall.



▲ Walk down the light blue corridor containing six vicious zombies. Take the second door you come across, and not the blue double doors.



▲ Narrow corridor area. Open third door you find (second is locked). Take Small Key, Journal's Note and leave again. There's nothing in here for Claire.



▲ Open the first set of double blue doors you saw after leaving hall. Search in here for a safe. When you find it, it'll open with the combination 4542. Inside, you'll find the Map. Take it out, it's yours to keep.  
◀ Go back to Hall and go through double doors. They're the first ones on your left as you came in through main entrance.



## Kill your first Licker

At this point in the game, you'll meet the ferocious, dribbling Licker for the first time. Don't say we didn't warn you, Nintendo!s!

But even though you know a nasty surprise is coming, you'll still get a fright!



▲ There's a chest in here. Use it to swap the items you're carrying. Always leave two spaces free for new stuff. Into next door.



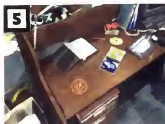
▲ Walk along until you have to battle Licker. Press **□** to aim downwards while the vicious beast is on the ground.



▲ If you get it wrong, backtrack to previous room and re enter. Statues will be back in original position. When you've finished, you'll be able to grab red gem.



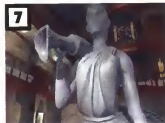
▲ Through next door, turn left and into first door on left. The S.T.A.R.S. office.



▲ Take Diary belonging to Chris and a Unicorn Medal. Look inside locker for Shotgun or, if Claire, the awesome Grenade Launcher which can do maximum damage.



▲ If you're playing as Leon, Claire will now enter. Go back downstairs to main hall. Use the Unicorn Medal you picked up on a large white statue at back of area.



▲ Take Spade Key. Go back to Licker corridor and into first room on right that needs the Spade Key to open it. Push steps and get Crank from high shelf.



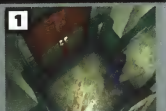
▲ Go back to the second floor, pass the S.T.A.R.S. office on yer left and go into the next door. There's a dead end on your left. Go forward until you reach another door.

## Red gems

Grab these lil' beauties 'cos they'll come in very handy.

Later in the game you'll be able to exchange the gems for a prize.

▶ This door at end of corridor and into the first double doors on the right. You'll find yourself in a Meeting Room.



▲ To small chamber at back, use your lighter on fireplace to make painting burn. Take red jewel. If playing as Claire, you won't be able to do this yet.



▲ Exit room, turn right and into next door. Bear left and you'll see a door on the right. It's the Dark Room. Go in. Search the lockers in here for extras.

## Statue puzzle

This mystery'll have you pulling your hair out unless you pay close attention to the clues.

Luckily, we're here to help you out.

▶ Exit, go upstairs. Follow the path until you see three statues. Read the inscription on the middle one for what to do next.



▲ The clue is telling you to push the two statues on either side on to the brown tiles at the wall edges, until they're facing the middle statue. Easy when you know how, isn't it?

## Moving bookcases

All the best haunted houses have a moving bookcase. The creepy Police Station in Resident Evil 2 is no different!

Solve the bookcase puzzle and each character'll get a different reward.



▲ Ignore moving bookcases for now. Go up the stairs and follow path until you fall down into a sectioned off area.



▲ Read inscription and see diagram under painting. Push red switch near bronze plate. Back to bookcases.



▲ Power is now on. Push the two bookcases on left one space to the right.



▲ Go back to room you fell into. Take Bishop Plug. Claire gets Red Tablet. If you're playing as Leon, skip the Claire box on next page.



## Leon or Claire?

In some parts of the game, Leon and Claire get to do their own thing.

To make things easier, whenever you see a red box, that's just for Nintendolls playing as Leon. Yellow boxes, like the one below, are just for Claire. Got it?

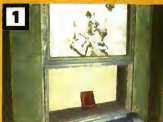


## Claire's second red gem

Unlike Leon, Claire doesn't carry a lighter. She has to find one!

When you get it, go back to the Meeting Room to burn the painting.

**1**



▲ Go to the room opposite the library, across walkway. You're now in the Waiting Room. Pick up lighter and read the files.

**2**



▲ With lighter, go back to the Meeting Room and light up the fire place. Get second red gem. You can continue with Leon guide from here.

## Put out fire

Leon and Claire have to get past a burning helicopter, blockin' their way.

► Back to highest walkway via door at the top of the stairs. Go into door on your right. Use Crank on hole to extend staircase.

**1**



**2**



▲ Go back down to the bookcase room. Exit the door on same level to get to middle level walkway.

**3**



▲ Release the ladder you find on this path. With it, you'll be able to get back from the ground floor.

**4**



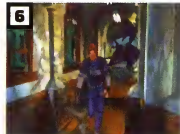
▲ Back to the bookcase room, up stairs to door. Make your way through to the highest walkway.

**5**



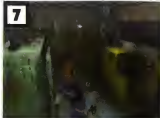
▲ To door on to the other end of the walkway and in. Take the Small Key. Go to the next room, with fire on your left. Through door in front to the right.

**6**



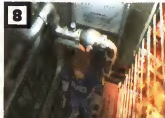
▲ Unlock door in front. Then run past the crows to the other end and open the door.

**7**



▲ Outside, go down the stairs and make your way to door. Now enter the building you find at other end. Take Valve Handle.

**8**



▲ Go back to stairs. Near the door, you should see a passageway. Go there and use Valve Handle. That should put out the fire.

## Cop killer!

In this part of the game you have to turn criminal and kill one of your fellow officers. But don't feel guilty, 'cos it's a mercy killing!

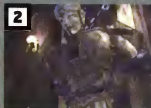
To get the next Key, you'll have to put a zombie cop out of his misery.

**1**



▲ Go back to the corridor that had the fire and let yourself into the door you couldn't go into before. Now you'll be able to use your red jewels on statues.

**2**



▲ The statue's chest will open. Take the King Plug. If you're playing as Claire, she'll get the first half of Blue Tablet.

**3**



▲ Then take the Diamond Key on your left. Run down Emergency Staircase to the main hall on the ground floor.

**4**



▲ Find door on the right of where you got the Small Key earlier. Take Cord and Rook Plug. Claire gets Eagle Stone. Watch out for the Licker that appears.

**5**



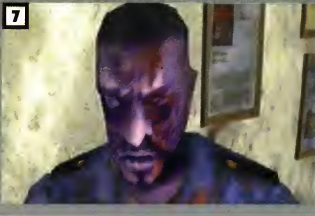
▲ To corridor where you met the first Licker. Use the cord on the circuit box near corpse. Then enter the corridor that'll lead you to the Dark Room.

**6**



◀ Instead of going left to the stairs and Dark Room, go right to a new door and in. Through other door in rooms. ▼ You'll see the cop that you got the Blue Key from. Kill him 'cos he's a zombie. Then, if you're Leon, you'll get the Heart Key. If you're playing as Claire, you'll be given the Detonator.

**7**





## Claire makes a Bomb

Here's a cool extra bit that's just for those playing as Claire. She's got to make a bomb and blow open the Police Chief's office.

1



▲ Find the light blue door just before the staircase that leads to the Sun and Moon Statues. Get the plastic Explosive from the cabinets next to the door.

2



▲ Combine Explosive and Detonator. Now go back to the crashed helicopter and use your bomb. A new passage will open that leads to Chief's office.

3



▲ Go into office, watch cut scene, through door at other end to glass case room. Meet Sherry, head back to office.

4



▲ Pick up Heart Key on desk, and Chief's diary. Picture behind desk can be moved to find space to put Tablets.

## Activate circuit

Leon and Claire need to open doors powered by an electric lock.

► To Ground Floor lobby. Enter door on right. Into office with safe and through door at other end of room. Turn left, through door and down the stairs at end.

1



2

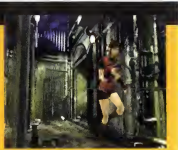


▲ Now go through a set of double doors. Activate circuit box by using Up, Down, Up, Down combination. If you're Claire, you'll now need to read the box below.

## Go ing down!

Claire has to go down a manhole so she can solve the G-Virus mystery.

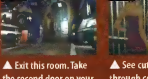
► Turn right and through two double doors. Bin area. Down manhole at end. Find Storeroom on left, in and out again. Meet Sherry. Skip next bit, 'cos it's just for Leon.



## Leon meets giant spiders

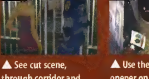
Leon has to drop into murky sewers and meet poisonous spiders that're a bit bigger than those you find in the bath, believe us!

1



▲ Exit this room. Take the second door on your right. Enter the car park. Watch the cut scene, and meet Ada. Push truck to find a new door. Go in.

2



▲ See cut scene, through corridor and into first door on the left. Cells area. Get Manhole Opener. Backtrack, into first door on left.

3



▲ Use the manhole opener on the lid. Descend the ladder. You're in the Sewage Disposal room. There are two spiders in here.

4



▲ Go to the other end. Walk up the stairs. Into room that's above you on the map. Cross the bridge. You'll see a door and a panel on its right side.

5



▲ Use the King Plug on the panel. Then use the Rook Plug and the Bishop Plug. Exit from this room the way you came in. Watch another ace cut scene.

## Sherry and Ada

In this part of the game, Leon and Claire will take a back seat. You'll have to control Ada or Sherry and get the Club Precinct Key.

1



▲ Now, you'll be playing as either Ada or Sherry. Sherry should go down the lift, whilst Ada must head for the area which has dogs in it. Both go into door at other end.

2



▲ Take the Sewage Disposal map. Go down. Move the crates you'll find here, so you can cross to the other side.

3



▲ Here's the order in which you'll move the crates. Push top and middle crate down, and bottom crate to the left.

4



▲ Go back to where you came from and activate the panel. Walk across the crates and grab hold of the Club Key.

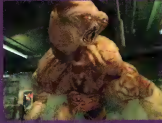
5



▲ Go back up again. Watch a cut scene showing Ada/Sherry throwing key through hole to Leon/Claire.

## Next month

In next month's issue we'll solve all the game's puzzles and take you to the very end, where you'll battle the pant filling final boss. Tune in again... if you dare!



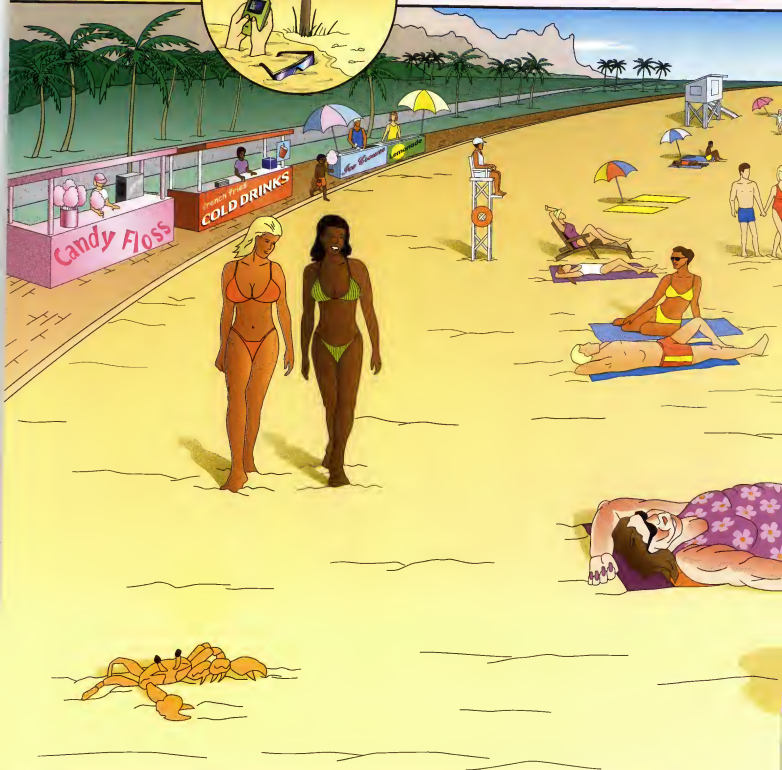


No.6

# THE GAME BOY COLOR GUIDE TO

## Seaside

Fig 1. Quicksand can be identified by warnings and other telltale signs (protruding heads/ hands/ feet). Obey them. Or play like it's your last game ever. Because it will be your last game ever.



LIFE'S A BEACH. UNFORTUNATELY, THE BEACH IS POLLUTED, INFESTED AND HELLBENT ON KILLING YOU.



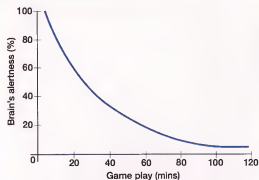
Fig 2. If this fella takes a fancy to you, there ain't a goddamn thing you or David Hasselhoff can do. Tip: when engrossed in Game Boy try not to resemble a McHuman™

Fig 3. Avoid anything green and bubbling. No amount of flare-wearing, pot-smoking, guitar-playing Friends of the Planet can stop Plutoclaronitrate eating through flesh. Man.



Nintendo accept no responsibility for any accident(s) caused whilst playing. Actually, we couldn't give a monkey's but we have to say it for legal reasons.

FOR SAFETY'S SAKE, SPEND A FEW MINUTES FAMILIARISING YOURSELF WITH THE TIPS IN THIS USEFUL GUIDE. THAT WAY YOU CAN ENJOY LITERALLY HUNDREDS OF GREAT GAMES AND SPARE YOUR MOTHER A VISIT FROM A POLICEMAN.



Graph A illustrates how, during continuous play, the brain's alertness level plunges drastically. In other words, you will temporarily be two turrets short of a sandcastle.



Available in six different colour casings.

**GAME BOY COLOR**  
FEEL EVERYTHING. EVERYWHERE.



The address for all your letters and pictures is:

Club Mario, Nintendo Official Magazine, Angel House, 338-346 Goswell Road, London, EC1V 7QP. Or you can e-mail us at richard.morsh@ecm.emop.com

We dish out Nintendo goodies for the best letters and stuff we like. A big thanks to our pals at Acclaim who supplied this month's fantastic prizes.

**Acclaim**

# Club Mario

HERE'S THE BIT OF THE MAGAZINE THAT YOU WRITE...

✗ Letters ✗ Power Pack ✗ Ask Rare ✗ Name that Game ✗ Reader Chart

It's Club Mario time once again, Nintendo. That part of the mag where you coll the shots, and fill our pages with your views, questions and excellent pics. In the hot seat this month is Dove, our glorious leader and super writer, Tim. Let's see what's going on in the world of the Big N...



Tim Dave

"Resident Evil 2 on the PlayStation is not as good as the N64 version."



You can move around a lot faster with the 3D Stick and you don't have to wait for it to load."

Kevin Parry, Wigan

■ You're right there, young Kevin. You could grow old waiting for scenes to load in the PlayStation version! **Dove**

"Advice please! Do you think a Game Boy Booster would damage my N64, and is it worth getting one? It would save me about £30."

Matt Robson, London

■ We've used GB Boosters and found them unreliable. Some games don't even work with 'em. **Tim**  
■ Although they won't harm your N64, we're certainly not that impressed with 'em. **Dove**

"What's happened to The World is Not Enough? Is it being released on the N64 or Dolphin?"

Max Wellenham, Berkshire

■ The word on the street is that the N64 game'll be out in September. However, nothing's been confirmed, so stay tuned for updates. **Dove**  
■ We're dying to see the game. We reckon it'll be one ace blaster. **Tim**

"I got WWF Wrestlemania 2000 for Christmas and it's the best wrestler ever. It looks so different to WWF Attitude that it's worth getting both."

Graham Elder, Ewell

■ They're both class games! And if you're a big wrestling fan, then you should check out ECW Hardcore Revolution on p20. **Dove**  
■ Be warned, though, ECW's not one for the squeamish! **Tim**

"The first game I'd like to see on the Dolphin would be a sequel to Mario or Jet Force Gemini. But as long as there are some good launch titles, I wouldn't be bothered what came out first."

Christian Hann, Worcs

■ These games would be ace launch titles, and we're sure that Nintendo are thinking about sequels to both. **Tim**

■ We're just hoping for some original games that'll push the new console to the limit. **Dove**

"My favourite game of the year has gotta be Pokémon. It keeps me playing for ages trying to catch all 150. I just can't put it down."

Olivia Mark, Cheshire

■ It's so addictive, you've just gotta keep playing it. People call it a craze, but we know that it's gonna be around for years to come. It's showing no sign of dying out. **Dove**

■ I didn't think Pokémon was going to be my cup of tea when it first came out. But I found that I couldn't stop playing it. If you own a Game Boy, you must get it. **Tim**

"Thanks for the free calendar that came with the January issue! It's taken pride of place on my wall. I can't wait for more free stuff."

Chris Byatt, Somerset

■ We're pretty chuffed with it too. It's also on my bedroom wall. **Tim**

■ We don't want to say too much, but watch this space for some more massive giveaways in 2000. **Dove**

"I've heard that FIFA 2000 isn't coming out on the N64. Is this the end for FIFA games on the N64, or will there be a new one?"

Andrew Lee, Warrington

■ Unfortunately, you've heard right. There aren't any plans to bring out another FIFA game for the N64. **Tim**

■ If you love footie games then you should check out ISS Millennium. It's a blinding game. **Dove**

"Resident Evil 2 is really scary, but I think Shadow Man is a bit naff. It didn't frighten me at all."

Jack Varcoe, Hull

■ Shadow Man's a bit naff? As if! All we can say is that you must have nerves of steel, Jack. **Tim**

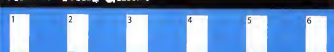
## Power Pack



Well done to Matthew Barlow for his Legend of Zelda design. If you want to show off your skills, then get scribbling. Send your entries to the usual Club Mario address. Good luck!



## Name That Game



- 1 This N64 series features flesh eatin' Raptors.
- 2 Privates Lewis and Lane star in this N64 shooter.
- 3 This one wheeled hero's gotta save Whoopie World from evil Jo Jo.
- 4 Rare Pokémon bird who's a zappy character.
- 5 Professor Oak's star Trainer and the hero of a Game Boy adventure.

6 Race around dull oval tracks.





## You Review

Do you know yer games? Fancy seeing yer name in print? Then why not send in a review for one of your favourite or worst games. This month, it's Mark Cookney supplying the review. He revs up, hits the track, and dishes all the dirt on V-Rally.

**READER'S NAME** Mark Cookney

**GAME NAME** V-Rally  
**Best bit** Skiddin' around awesome tracks in yer cool car and stuffin' yer mates in the multiplayer.

**Worst bit** The incredibly difficult control method. You feel like pulling out the game pak and stamping on it.

**Graphics**  
The 2D spectators are poor. Like tramps in wet suits.

**Overall** If you like racing games, then you must get V-Rally. **87%**



"Could you tell Mr Miyamoto that Pikachu's goodbye song and Butterfree flying away in the recent Pokémon cartoon were horrible things to do. Both of them spoil my Christmas." **Lewis Greenhow, Danderhall**  
■ Sorry to hear that, Lewis. Unfortunately, Mr Miyamoto isn't involved with the series at all! **Dave**

"Super Smash Bros. is the best game on the N64. My friend rented it and the multiplayer was wicked. But the score you gave it was far too low. We reckon it should have got at least 95%."

**Michael Jameson, Surrey**  
■ It's a corker of a game, and the best beat 'em up we've ever seen on the N64. We gave it 90% so it still gets an Awesome award. **Tim**

■ We're always quite hard on games. So if we say it's worth buying, then you know it really is. **Dave**



"The first game I'd like to see on the Dolphin would be an original game, and not a sequel. Maybe a game based on Buffy, 'cos that would be well popular."

**Daniel Gray, Warsce**

■ We're all for originality here at NOM, like Pokémon. But let's not forget the Nintendo all stars, like Mario and Banjo. **Dave**

■ Buffy would certainly make an excellent character for a Dolphin game. We can just imagine the foxy chick hunting down vicious vampires. **Tim**

"By far the best racing game of 1999 was Star Wars Episode One Racer. It's got amazing speed, brilliant graphics and looks exactly like the film."

**David Arden, Edinburgh**

■ We reckon you could be right. It's an excellent game. **Tim**  
■ Let's not forget Beetle Adventure Racing, Roadsters and V-Rally. They're top notch racers, too. **Dave**

"I got Pokémon Red for my Game Boy this Christmas, and it's totally wicked. But what really made it great was your Pokémon Master Guide. It helped me understand the game, and now I'm great at it."

**Ian DeBoe, London**

■ We're glad you like it. The guide's been really popular. We just want everyone else to enjoy Pokémon as much as we do. **Tim**

■ If you've been down the shops and found the guide has sold out, then hold tight! There's a new edition that's due to hit the newsagents in late March. **Dave**



## Reader Chart

Well done, Robbie Devenney for this month's Reader Chart. If you wanna be in his place, send us yer top five and a photo to the Club Mario address.

- 1 Zelda
- 2 Super Mario 64
- 3 Rogue Squadron
- 4 Diddy Kong Racing
- 5 FIFA RttWC

## Ask Miyamoto!



**M** Miyamoto, the creator of Nintendo classics like Legend of Zelda and Donkey Kong, is in the NOM hot seat once again, answering more questions from you, the Nintendo nation.

If you've got anything you'd like to ask the great man, just send them to us at NOM. We'll forward the best ones to the genius himself!

**Q** How will Dolphin use the power of the Internet to its full advantage, and how do you think the Internet will improve the quality of Nintendo gaming?

**Ben Shepherd, Bolton**

**A** We're still trying to decide how Dolphin will use the Internet, but it's safe to say that by simply converting our existing games onto the Internet, we would not be making the best use of Dolphin's technology.

When Nintendo properly enters Internet related business, we will definitely want to provide our customers with new, attractive games on a regular basis. But, at this point in time, we're simply not in a position to reveal our Dolphin 'net strategy.

However, from this April onwards, Nintendo will launch a new gaming environment by connecting the Game Boy Color to mobile phones in Japan. Although this idea isn't directly related to Dolphin, the new play environment will be a good example of how Nintendo will use the Internet for gameplay.

**Q** If you could get ANY Hollywood star to play Link from the Legend of Zelda games in a movie, who would you choose and why?

**Jane Phillips, Northants**

**A** I haven't really thought about this before! But when I met Jake Lloyd, who plays Anakin Skywalker in The Phantom Menace, at the E3 show last year, I thought he looked very much like my image of childhood Link.

**Q** Are there any Voice Recognition System games planned for Dolphin?

**Michael Seaward, via e-mail**

**A** We've been working on many new hardware tricks so Dolphin can handle new types of games. However, what Dolphin actually does will depend on the games themselves. If developers want to produce VRS games, we will develop VRS hardware. Personally, I think that VRS will become an indispensable method of game control.

**Q** If you were on a desert island with only Nintendo games for company, which three would you have?

**Mike Soutar, via e-mail**

**A** I would probably bring my map development tool for Super Mario 64, and similar programmes for the Legend of Zelda and Mario Artist series, even though these titles are not available in the shops.

**Q** Do you take a Game Boy with you when you're travelling and if you do, which games do you like playing best of all?

**James Geller, Leighton Buzzard**

**A** I always make a point of taking a Game Boy with me wherever I go. Unfortunately, I only get to check new games in development most of the time. But when I do have the time, I love playing Pokémon. I also take Tetris with me whenever I'm on road.



Send your Miyamoto questions to the usual address.









Nintendo  
Official  
Pokémon  
Master

# Pokémon CENTRE

If you want more Pokémon fun, you're in the right place. Welcome to Pokémon Centre, home of the Official Pokémon League.

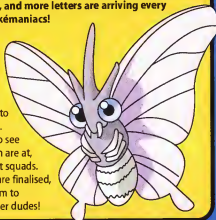
Send all your Poké stuff to...  
Pokémon Centre  
Nintendo Official Magazine  
Angel House, 338-346 Goswell  
Road, London EC1V 7QP

## Official Pokémon League

**W**e've had literally thousands of entries for the Official UK Pokémon League, and more letters are arriving every day. Keep 'em comin', Pokémaniacs!

Please note that the League rules and dates HAVEN'T been set yet. We're working hard to get this information for you, but please be patient. In the meantime, stay tuned to the mag for more updates.

For now, we just want to see what Levels your Pokémon are at, and rate some of your best squads. When the League details are finalised, we'll give you an entry form to complete. Good luck, Trainer dudes!



## More Poké teams

The Pokémon squads you're sending us get better every month, so expect the League to be as 'ard as nails.

And remember, we can spot Poké cheaters a mile away! We've got a secret way to tell players who've cloned items to get Lv 100 Pokémon without the proper effort, and they'll be disqualified.

This DOESN'T mean that you can't use Lv 100 Pokémon. If you haven't cheated, you won't be disqualified... simple as that!

### Jefferey Winch, Shropshire

Mewtwo	Level 73
Charizard	Level 72
Parasect	Level 64
Venusaur	Level 69
Moltres	Level 53
Arbok	Level 41

"It's good to see a Parasect making the grade, young Jefferey. But you'd better make sure that you beef up your Arbok, too. He's a little weak."



## Challenge me!

When the Official Pokémon League hits the road later this year, you'll get the chance to challenge NOM editor, Dave.

Dave's been playing Pokémon longer than anyone else, and his Pokémon team is sure to beat ya, big time.

Don't bother trying to find out which Pokémon Dave will use 'cos his monster squad is a deadly secret known to no one.

Just remember, Dave knows every Pokémon trick in the book, so you'll need plenty of skill, not luck, if you're gonna take 'im down.

Get practising, Pokémaniacs. You've gotta lot of work to do...

The address for entries is...

Official Pokémon League,  
Nintendo Official Magazine,  
Angel House, 338-346 Goswell  
Road, London EC1V 7QP.



### Daniel Smith, Whitley Bay

Venomoth	Level 32
Hitmonlee	Level 30
Venusaur	Level 58
Hunter	Level 29
Venonat	Level 28
Gastly	Level 24

"Your Ghosts will come in dead handy, Daniel. But you need to do some hard training work. Get 'em all over Level 60, and you'll be in with a chance."



### Claire Vincent, Tyne & Wear

Mewtwo	Level 70
Chansey	Level 64
Charizard	Level 60
Zapdos	Level 41
Articuno	Level 54
Golem	Level 43

"A good, strong squad. Mewtwo's always a top choice, isn't he, Claire? If you boost Golem's Level, you could well be onto a winner."



### Daniel Chu, Stockport

Mewtwo	Level 95
Raichu	Level 93
Blastoise	Level 85
Articuno	Level 80
Venusaur	Level 80
Charizard	Level 80

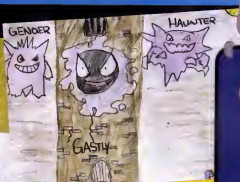
"Wow, Daniel! That's a team and a half! You could even give the expert, Dave, a run for his money with a squad like that."





## Poké Art

Gastly's haunting Pokémon Centre this month, proving that NOM readers are the best artists around. Keep sending us your drawings and you might see 'em printed in the mag!



▲ Eleven year old Jason Wood from Grimsby has drawn all three Gastly evolutions. Looks like they're outside Pokémon Tower!

◀ Billy Cheetham from Herts may only be 12, but he's an ace Poké artist. Check out Gastly's evil grin.

◀ From Joe 'The Pokémoniac' Whitfield, from Cheshire.

▼ Eight year old Sam Shaw from Kent thinks Gastly will knockout Weelee without any problems.



▲ Lazy old Snorlax has fainted in this brilliant picture by Selina Kanji, aged 13. She's from Hertfordshire.

► Ten year old James Hall from Romsey reckons that Fony's GreyStation tastes just fine. Well, that's one good use for it!



## How to draw Butterfree

Time to draw another Poké fave. Try your hand at Butterfree!

1



2



3



▲ Now Butterfree's ready for action!

## Pokémoniac of the month

Another Ghost Pokémon is spooking NOM readers this month. This time, it's Gengar! Five year old Conor Hendricks from Wiltshire is Poké mad, and decided to go trick or treating as his fave creature.

We had to use the Silph Scope to develop this picture, but it was well worth it. If you're Pokémon crazy like Conor, send us a photo and you might appear in Pokémon Centre.



POKÉ WINNER

## Poké Mart

Lookin' for the latest Poké stuff to spend yer money on? Stay tuned to Poké Mart for news on the best monster gear.

### Official Pokémon Sticker Collection

The Official Pokémon Stickers from Merlin Collections are out now, and they're dead cool. There are a massive 276 Poké stickers to collect, including 25 shiny silver ones featuring your fave beasts. The sticker album - which costs £1.49 - has space for all the stickers, and it's got a free poster wallchart in the centre. Wicked, or what?





## Your Poké Tips

If you've found any cool stuff when playing Pokémon, make sure to send your hints and tips to Professor Oak. He'll let you know if he thinks they're any good or not...



■ "If you're looking for more Rare Candy, visit the guy who talks about Pokémon badges in Cerulean City. Just stand in the middle of his backyard, and then press **Q** for a reward of hidden Candy!"  
Michael Burkhill, Nottingham

"That's right! Remember to search in odd places like this with the Itemfinder for more hidden secrets."

■ "The boxes on Bill's PC can only hold a limited number of Pokémon. If you're going on a serious Poké hunt, open a new box or you may not have the room to store them, wasting time and Poké Balls."  
Mark Bailey, Sutton

"You're not wrong there, young Mark. If you catch a Pokémon but there's no storage room left on the PC, you'll find you have to set it free. Nightmare!"

■ "Although you meet Abra early in the game, he's hard to catch 'cos he always teleports to safety. Forget about him 'til you have Ultra Balls, which make him easier to nab."  
Tim Newson, Brackley

"Yes, Tim. It's best to leave Abra 'til later on in the game. A good sleep attack will also help you to catch this lil' Psychic critter."

■ "Growlithe can be hard to catch 'cos he uses Roar to send your Pokémon running. Make sure you put him to sleep and then he won't be able to unleash this attack."  
Barry Linton, Aberdeen

"Growlithe can only be caught in Pokémon Red, so this is a great tip for people who own this version."

■ "When you're on the roof of the Celadon Department Store, buy some drinks for the girl standing there. If you do, she'll give some free TMs!"  
Dove Williams, Berks

"You're not wrong there, Dave! That's a cheap and easy way to get Ice Beam, Rock Slide and Tri Attack."

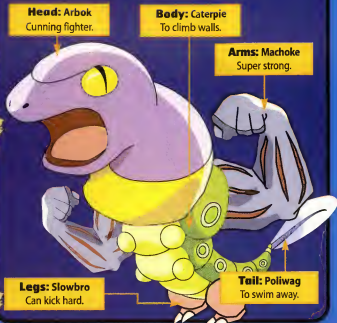
**Want to get all 150 monsters? Wanna find out everything there is to know about Pokémon? Look no further!**

Nintendo Official Magazine has brought out a guide that tells you everything you need to know. Bosh every boss, beat the game and catch 'em all with the best guide around. Can't find it? Don't worry, there'll be a new one out soon.



## Ultimate Poké Warrior

Which Pokémon warrior would you like to see? Send us your Ultimate Poké Warrior and we'll make 'em for you.  
Daniel Webb from Wimbledon sent us this creation. Good work, fella!



## Hidden Poké Hero

Who's this weird Pokémon? Cast your eyes downward for some clues to get you going. If you think you know, send the answer to Pokémon Centre and you might even win a prize.

- I learn Hydro Pump at Lv 49
- I'm a dual Rock/Water Pokémon
- I became extinct when my shell got too heavy
- I'm in both Red and Blue versions
- I begin life as a Pokémon fossil

Last month's hidden Poké hero  
**Poliwhrath**



**Nintendo**  
OFFICIAL MAGAZINE

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## Wakey, wakey

40 Winks is a cool N64 cartoon platformer and, thanks to the guys at GT Interactive, we're giving away some brill prizes. As well as three copies of the game, we've also got five T-shirts and 10 alarm clocks for you to win. So if you want to be in with a shout of getting one of these ace prizes, you'd better try out this tricky brain teaser...

**Q** What's the name of Nitekap's sidekick?

**(A)** Paddington **(B)** Banjo **(C)** Threadbear

Don't forget, mark it '40 Winks compo'!



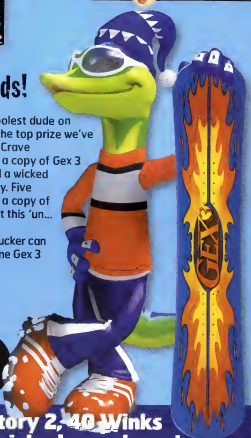
## Leapin' lizards!

If you wanna be the coolest dude on the slopes, check out the top prize we've got for you. Thanks to Crave Entertainment, there's a copy of Gex 3 Deep Cover Gecko and a wicked snowboard to giveaway. Five runners up will receive a copy of the game. Have a go at this 'un...

**Q** What kind of blood sucker can Gex turn into in the game Gex 3 Deep Cover Gecko?

**(A)** Dracula  
**(B)** Vampire Bat  
**(C)** Zombie

Don't forget, mark it 'Gex 3 compo'!



This month, you can win South Park Rally, Toy Story 2, 40 Winks games 'n' goodies, Sarge's Heroes, Gex 3 and a wicked snowboard.

# Blag Fest

✓ Easy to enter ✓ Win top N64 prizes

## How to win

Like the look of the top class prizes we're giving away this month? Wanna try your luck? Just follow the checklist below before posting your entry.

**(1)** Use a postcard or the back of a sealed down envelope.  
**(2)** On one side, write the answer to the compo, your

name, age and home address.

**(3)** On the other side mark it with the compo name and our address: Nintendo Official Magazine, EMAP Active, Angel House, 338-346 Goswell Road, London, EC1V 7QP.

**(4)** Lick a stamp, stick it on your entry and post it.

## Sweeeeeeet games!

If you reckon you're an N64 kart king, this is the compo for you. Thanks to our mates at Acclaim, we've got three copies of the fab South Park Rally to win. So if you wanna beat Cartman and his pals to the chequered flag, try out this quessie...

**Q** Which South Park dude gets killed in each and every episode?

**(A)** Kenny **(B)** Benny **(C)** Lenny



## To infinity and beyond!

Howdy, howdy, howdy! If you love the adventures of the Toy Story gang, you're gonna go barmy over this. Thanks to our mates at Activision, we've got five copies of Toy Story 2 to give away. Answer this and you could win!

**Q** What's the name of the evil Prospector in Toy Story 2?

**(A)** Whiffy William  
**(B)** Smelly Simon  
**(C)** Stinky Pete

Don't forget, mark it 'Toy Story 2 compo'!

## Listen up, soldier!

Mini gun totin' madness is blasting your way onto the N64 this month with Army Men Sarge's Heroes. Thanks to our mates at Activision, we've got a copy of the game to give away to three lucky readers. Just give this question a go...

**Q** Which evil leader have you gotta stop in Army Men Sarge's Heroes?

**(A)** King K. Rool  
**(B)** General Plastro  
**(C)** Legion

Simply mark it 'Sarge's Heroes compo'!



Simply mark it 'South Park Rally compo'!



# Nintendo News

✓ We promise to bring you the best info on N64 and all Nintendo News. We tell you the news before anyone else and all of our stories are guaranteed 100% correct by Nintendo.

## NINTENDO 64

Battle Zone **p95**  
Castlevania 2 **p90**  
Daikatana **p88**  
F1 Racing **p84**

Resident Evil Zero **p93**  
Jeremy McGrath's Supercross 2000 **p94**  
Track and Field 2000 **p95**

Turok 3 **p92**  
Vigilante 8  
2nd Offence **p88**

## GAME BOY

David O'Leary's Total Soccer 2000 **p95**  
Driver **p94**  
Legend of Zelda **p87**

### Game Info

By: **Ubi Soft**  
Type: **3D Racing**  
Release: **Spring**



# F1 Racing

## Championship

Strap on your helmet, boy racers. The sequel to Monaco Grand Prix's roaring onto your N64 for more high-speed thrills 'n' spills.

Officially endorsed by the FIA, F1 Racing Championship lets you choose from the entire roster of last season's drivers 'n' teams. You can even race for the checkered flag against a pal. Grind 'em into the gravel trap on yer way to the F1 crown.

▼ The computer drivers have been improved this time.

● Cool tracks ● Be an F1 champ ● Head to head racing



▲ Don't forget wet weather tyres, 'cos you'll be racing in the driving rain and lightning.  
▶ To get outta the pits more quickly, bash **O** to make your mechanics work faster.







► The F1 game won't take you all over the world to some familiar courses. Watch the Monaco Grand Prix for a change of scenery.

► F1 Racing Championship now features even better graphics. Better watch your engine, though. Take too many bumps and you'll have to retire early.

## We think...

**F1 Racing Championship is gonna be awesome. It's crammed full of excitement and, with a wicked multiplayer, rookies and F1 fans will go nuts when it hits the grid.**

F1 Racing Championship looks set to become one of the most exciting racers ever seen on yer N64.



# POKÉMON

## Official Sticker Collection



### Gotta collect 'em all!

The official Pokémon sticker range, new from Merlin Collections, features a massive 276 stickers. Go catch 'em all!

There are 240 normal stickers to find, each featuring pics of your fave Pokémon, including Charmander, Bulbasaur and, of course, Pikachu.

Some packs also contain one of 25 shiny silver stickers, each featuring one of the best creatures. There are even 11 shiny gold stickers to collect, featuring Ash, Misty, Brock, Team Rocket and other characters from the TV show. So get ready for serious swapping!



### Get the sticker album

Your collection won't be complete without the Official Sticker Album, available where you buy your copy of NOM each month.

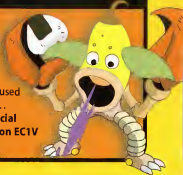
This 50 page album costs £1.49, and it features spaces for all 276 stickers, loadsa cool Poké pictures and a massive poster wallchart. Cool, or what?



### Win the lot!

Thanks to our mates at Merlin Collections, we've got 20 full sets of stickers and 20 albums to give away.

To be in with a chance of winning, take a look at our Pokémon Ultimate Warrior. Scribble the names of the three Pokémon used to make him on a postcard and send it to...  
**Pokémon Sticker Compo, Nintendo Official Magazine, 338-346 Goswell Road, London EC1V 7QP.** The closing date is 17 March 2000.





# Legend of Zelda

## The Tale of Power

● New Link adventure ● New friends ● Team up option

### Game Info

By: **Nintendo**  
Type: **RPG**  
Release: **Late 2000**

NEW FOR  
GAME BOY  
COLOR

The first of three brand new Zelda adventures for the Game Boy is nearing completion, and it's looking as good as ever.

Once again, Princess Zelda has been kidnapped by Ganondorf and it's up to Link to save the day.

To make matters worse, a new device known as the Rod of Four Seasons has disappeared, throwing the land into chaos. Our ill' hero must now travel between dimensions, retrieve the parts, save the princess and restore peace. Phew!

This time, Link meets two new friends to help him out. Ricky's a kangaroo with a huge leap and a mean punch. His other companion is Maple, a crazy witch with mysterious powers.

► Talk to each weird 'n' wonderful character you meet. This giant chicken better help Link or he can get stuffed!  
▼ You've emptied the chest for items. Now you've gotta try to get away from the snakes without being bitten.



▲ Use your Magic Powder to burn your enemies. You really fried that sucker.

◀ You solve this puzzle by pushing the blocks around.



### We think...

Link's Awakening is the best Game Boy adventure ever. This first quest looks brilliant and, with its mix of battles and tough puzzles, it's sure to be a huge hit.

## Wanted: Game Experts

**A**re you a gaming expert looking for your first break into the exciting world of video game journalism? Then read on...

Nintendo Official Magazine is on the lookout for people who know their games, who can write to high standards, and who aren't afraid of a bit of hard work.

Just send us your CV or a reference, and an example of your work. Why not knock up a mini guide to one of your fave N64 games...?

All applicants must be over 16 years of age – no time wasters, please.

Send your details to: **Wanted: Game Experts, Nintendo Official Magazine, Angel House, 338-346 Goswell Road, London EC1V 7QP.**



## Fast News

### ● Ride the waves as the wacky Renegade Racers hits the water.

Buck Billionaire's calling for renegades to take part in his powerboat racing adventure.

Each boat has a unique weapon and there'll be loadsa cool power ups to collect as you fight for the chequered flag. You can even battle it out in a four player mode



### ● Could the awesome Final Fantasy XI be coming to Dolphin?

The game is already in development, but it hasn't been allocated to a particular console.

However, our Japanese spies have tipped us off that there's a strong possibility of it coming to Nintendo's new machine.

If this happens, expect one of the biggest RPG adventures ever, packed with loadsa brilliant gameplay, tough puzzles and awesome boss battles. We can't wait!

### ● Fancy a bit of barbed wire brawling on your Game Boy Color?

ECW Hardcore Revolution is now being given the Game Boy treatment, and it's set to be as violent and action packed as the N64 edition.

Take control of all the top wrestlers and pummel your opponents with an array of top bite breaking moves.

Watch out for the Barbed Wire match up where the blood'll really fly.



### ● Speed freaks rejoice! More race action's coming your way.

Two more awesome road racers were announced this month. San Francisco Rush 2049 is the third SF installment, but promises to be the best. Each circuit features bigger laps, crazier jumps and cooler shortcuts.

Another game on the way is Stunt Racer 3000. It'll feature some wicked jumps and allow you to pull off loadsa cool tricks 'n' flips as you race for the finish line. We'll have screenshots for both next month.

### ● Sing the blues as Elwood and his band get the N64 treatment.

It's been a long time coming, but Blues Brothers 2000 will be with us shortly.

Boasting more than 25 levels, your objective is to reform the band, but this is going to be one tough challenge.

Although the movie was a pile of pants, more is expected from the video game. Only time will tell, so we shall wait and see...





# Vigilante 8

## 2nd Offence

### Game Info

By: **Activision**  
Type: **3D Car carnage**  
Release: **March**



• **Awesome attacks** • **Better handling** • **Killer crashes**



▶ **Bash your way** through 12 battle arenas across the US, using weapons powerful enough to dish out serious destruction.

▶ **Team up** with a mate to play against the computer. Now you can double the damage.



**M**ore motor mashin' mayhem's comin', as Vigilante 8 revs back onto your '64. The king of car crashing combat lets you choose from 18 awesome vehicles, all armed with the latest in hi tech weaponry.

The bone crunchin' multiplayer's back and, with extra arenas and weapons, it's even more fast 'n' furious than before. There are new battle options including Quest, Co-op, Versus, Team and Desperado, each one guaranteed to give you hours of head to head action.

▶ You'll have to watch out for hovering cars, 'cos they're really hard to hit from the ground.

▶ The explosions look awesome! Choose from 18 characters, each with their own mean machine.



### Improve your control

Dotted throughout each arena are power icons. They'll help to improve your vehicle's handling on all the hazardous surfaces that the game throws at you.

Now you can turn your mean machine into a cool snowmobile to get over those icy courses and leave your rivals for dead. You can even hit the water or take to the skies to dodge your opponent's fire.

▶ Cruise through all the power icons and transform your mean machine.



▶ Your vehicle's changed into a snowmobile. Now you can really attack those slopes without slipping.

### We think...

**Vigilante 8 was a cool game and this is even better. Improved gameplay, bigger explosions and more excitement make this one to watch. Full review next ish.**

## Daikatana

**W**icked weapon warfare's on the way, as Daikatana prepares to go in to battle.

Set in 2455, Hiro Miyamoto must travel back in time to get the supreme weapon, Daikatana. You'll battle through 16 huge levels, finishing in present day San Francisco.

If you want a break from the 16 level challenge, you can pummel yer mates in the manic multiplayer match ups.



▶ Daikatana's got both mediaeval and futuristic weapons. Expect the blood to fly when you slice 'n' dice with this primitive piece of kit.

▼ This sharp shooter features an excellent mixture of creepy, closed in corridor levels and wide open outdoor areas.









# Castlevania

• Dracula returns • Improved targeting • Even bigger baddies

## Game Info

By: **Konami**

Type: **3D Action adventure**

Release: **April**



**B**igger, badder, better and back in time. Castlevania, Legacy of Darkness takes place eight years before the original N64 adventure, but thankfully the gameplay has taken a huge step forward.

This time around, there are four playable characters, although you won't be able to get your mitts on all of them right at the start.

But you will get to visit loadsa new locations, as well as quite few familiar ones, as you track down and try to kill the evil Dracula. Let's take a look...



▲ Cornell fears neither man nor beast. Check out the cool effect when his weapon strikes its prey. Wicked, or what?

► The standard weapon doesn't dish out that much punishment. Opt for something a lot more powerful.



▲ You can now keep your distance and wipe out enemies from afar. It's a lot less dangerous that way, believe us!

## New warriors

The story centres on a bizarre character called Cornell. This half man, half beast returns home to find his village burned to the ground and his sister kidnapped.

His only hope is to set off on a journey to save her, and it's on his travels that he meets Schneider, Carrie and another new character called Henry. Once you meet these new friends, you'll be able to take control of them and use their unique abilities to the full.



▲ He may look small, but Cornell sure can kick some butt. This poor ol' soul didn't even stand a chance.



▲ There are four characters to control, but you can only play as Cornell at the start. He's a strange fella.





◀ Don't stray too near to this evil monster. He'll pounce if you're too close.  
▶ The giant skeleton's in trouble. A few more hits should send 'im packing.



▲ Don't forget to use the items you've collected. The Roast Beef'll boost your health.



▲ Unfortunately, there are still lots of annoying climbing sections in Castlevania 2. One wrong move and you're back to square one.

▶ The sign on the post might contain a much needed clue. Why not take a break from the action and read what it says? It'll probably tell you what you need to do next.



## The bigger they are...

Castlevania was crammed with evil nasties, all hell bent on taking you down.

In Castlevania 2 there are even more problems for our heroes. Unfortunately the enemies have increased both in size and intelligence. Take a look at these three bad boys...



### Skeleton

He's back, and badder than ever. It takes even more shots to kill 'im. Look for his minions who drop in to help him out.



### Weretiger

Another fave returns and he's just waiting to rip ya to pieces. A few well aimed strikes should turn him into a fireball.



### Sea Dragon

This scary beast'll see you off in a flash if you don't keep on the move. Better launch your secondary weapon.



## Sharper shooting

In the original, it was difficult to locate an enemy before they struck. Now the computer locks onto an enemy and won't stray 'til you've killed it stone dead.

However, the computer can also target you, so keep on your toes and be ready to strike.



▲ In Castlevania 2 you're able to lock onto an enemy the moment it pops its head outta the ground.



▲ Cornell lets rip with his trusty weapon. And you just know he ain't gonna miss with it. Take that!



▲ Got 'im. The creepy skeleton's been reduced to a mere bag of bones. Right, who wants some more?

## We think...

Castlevania was good, but didn't live up to expectations. This is looking much better and the targeting system makes it more playable. Full review next ish.



# Turok 3



## Game Info

By: **Acclaim**

Type: **3D Stealth shooter**

Release: **September**

● **First ever shots** ● **New heroes** ● **Massive multiplayer**

**L**oad 'em up, Nintendo! Turok 3's coming your way and it's looking amazing.

Okay, so it's a good few months away, but it looks like it's gonna kick ass when it hits the UK.

With over 20 action packed levels, 24 incredible weapons and even more ferocious monsters, this'll keep you on the edge of your seat, all the way to your final battle. The biggest improvement is the inclusion of a save anywhere facility, which'll come as a huge relief to anyone who played Turok 2.

The game also boasts an amazing 48 multiplayer arenas, and we're hoping they'll be as playable as the ones in Turok Rage Wars.

► Check out this bad boy! He's got no head, but he just keeps on comin'.

▼ Some of the old weapons, like the deadly Tek Bow, have been updated.



▲ The graphics are as sharp as ever, and the gameplay's been vastly improved.

▼ What a crackin' shot! Give 'im another blast and he'll be as good as dead.



▲ The enemies are both futuristic and prehistoric. Don't stand still or it'll lock onto you and start firing.



► You've found yourself back in the heart of the forest. What are the odds on that river being poisonous?

▼ There are loadsa new enemies, desperately trying to rip you to shreds. Hit 'em before they get too near.



▲ You're armed and ready for action. Keep your finger on the trigger, 'cos you never know when they'll strike.



► The SWAT team leads the way. Keep close by and they'll help when the going gets tough.

## New heroes

Two new heroes have entered the fray and they're packed with enough fire power to keep all you sharp shooters happy.

The new players, who are descendants of Joshua Fireseed, are Joseph (the original Turok) and his sister, Danielle. Each character has a particular skill, so the game will play slightly differently depending on your choice.



► The SWAT team arrives to offer back up. Will you be able to ride in their futuristic space machine?

## We think...

If it has the playability of the first episode, and improves on the sequel's multiplayer, this'll be the best Turok game ever. We'll have more news, real soon...





▲ The game begins on a moving train where zombies are already after your blood.

# Resident Evil Zero

● Ace new heroes ● Awesome gameplay

**F**eel the fear once more as Resident Evil Zero arrives to haunt you and your N64.

Very little is known about this exclusive N64 killer title, which is set in a time before Resident Evil 2.

You take control of Rebecca Chambers, who must try to uncover some of the unanswered mysteries in previous Resident Evil games.

We'll have more soon, but take a look at the first screenshots. Just keep the lights on when you take a peek...

► Look at the disgusting blood stain covering the wall. A zombie must have taken a bullet to the head. Ouch!



▲ Rebecca's held at gunpoint, but who is this tattooed mystery man?



▲ The zombie killing action is as nerve racking as ever.

## Game Info

By: **Capcom**  
Type: **3D Blaster**  
Release: **Late 2000**



## We think...

**Resident Evil Zero promises to be a treat. It already looks the business and the improvements can only make it better. Watch out for this, it's gonna be huge.**

▲ Rebecca follows the man. Could he be a goodie after all? Don't bet on it!

# win prizes! hot hot hot competition



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# Jeremy McGrath's Supercross 2000

● Ultra fast arcade action ● Extreme tracks ● Totally awesome stunts

## Game Info



By: **Acclaim**  
Type: **3D Racer**  
Release: **7 April**

**P**repare yourself for more motorbike mayhem as Jeremy McGrath's Supercross 2000 races to the N64. It's extreme, dudes!

Take on seven rival motor maniacs on revved up mean machines, around a series of mud tracks. This won't be as easy as it sounds, 'cos every course is packed with high jumps, steep turns and super fast straights. It's designed to test you to the max.

The game also promises to deliver some ultra realistic handling, so you'll need to use skill and caution if you're to take the chequered flag. Hit the bends at full speed and you'll struggle to retain the racing line and stay on yer seat.

There are a selection of freestyle arenas, where you can pull off dangerous tricks for loadsa points. Hold the button and move the 3D Stick to perform a crazy stunt. Get the highest score within a time limit and prove you're king of the course.



▲ Rough terrain slows down yer bike, so you'll need to accelerate outta the corners to keep up with the rest of the pack.

► There are loadsa outdoor tracks which seem to go on for miles.



◀ Slam on the brakes as soon as you hit the floor to slow down for that ultra steep bend.



◀ Competition is tough and when things get this crowded, accidents are bound to happen.

▼ When you speed off the jump, you'll be able to make your racer perform a cool trick.



▲ Finish first and your racer'll celebrate on the podium.

## We think...

**Supercross 2000 has potential. The gameplay needs improving, but the speed's ace and the Track Editor's a cool extra. We'll wait and see if it has what it takes.**

## Driver

**C**ar chasing carnage is on its way for your portable pal, as *Driver* hits full throttle.

Take control of Tanner, an undercover cop who poses as a getaway driver for The Mob. Your mission is to run errands through the streets of Miami, San Francisco and Los Angeles, as you bust the major ringleaders before your cover's blown.

Smock into oncoming traffic, trosh cons and pedestrians, and use every trick in the book to stay one step ahead of the authorities.

There are also several driving challenges including Getaway, Pursuit and Survival which should keep all motor maniacs happy.



▲ Finish your mission before time runs out. The arrow will guide you to your location.



▲ Clock up the fastest time and then try to beat it.



# Fast News

## Conker's back, but not as we know him.

Rare has confirmed that Conker is still coming to the N64, but Twelve Tails has been radically changed and has even got a new name.

Our squirrel friend's set to stun Nintendoids when Conker 64, A Bad Fur Day is released this autumn. First screenshots coming soon.



## Trade Poké powers via your mobile phone.

The new Game Boy Communication Adaptor will be released in Japan this April and it'll allow you to link up to mobile phones and trade game information.

Even better, a brand new Pokémon game is being developed and it should be the launch title for this brilliant new piece of hardware.

## Games galore as THQ announces new titles for 2000.

Good news for role play fans! THQ's biggest game of 2000 could well be Aidyn Chronicles, The First Mage, which is a brand new RPG from the makers of Holy Magic Century.

We'll also see the first N64 Power Rangers game - Lightspeed Rescue - while Scooby Doo and those lovable rogues, The Rugrats, will return in new games which'll hopefully be as good as their Hollywood movies.



## The little green men are back for more plastic punishment.

Sarge returns to give the orders as Army Men Air Combat marches onto the N64.

Once again, the Nintendo 64 edition is far superior to the GreyStation's, with two extra missions and a four player deathmatch mode.

This time there'll be plenty of air battles, so expect to hit the skies in loadsa cool machines.

## Top footy action for your BBC.

David O'Leary's Total Soccer 2000 is out this month and it may look familiar to older gamers.

This is essentially Sensible Soccer on Game Boy Color. It may not look too hot, but the gameplay can't be beaten!

Check out next month's Game Boy section for more info.



▲ You need a good mixture of recovery, timing and power to clear the bar. This man's got it spot on. Good jump!



▲ Timing is essential if you're to win the long jump. Get it spot on, 'cos if you step over the board it'll be a no jump.

# Track and Field 2000

● Olympic events ● Awesome gameplay ● Win medals

## Game Info

By: Konami  
Type: 3D Sportster  
Release: May



▲ Enjoy the action as the computer replays the race.  
▲ Looks like the Brit won't get a medal.



Get ready for some severe button bashing and broken 3D Sticks, Nintendoids! Track and Field 2000 is set to give sports fans the ultimate gaming experience.

Players will get to choose their athlete from up to 12 countries, and compete in all the major Olympic events, including 100 metres, high jump, long jump, shot putt and swimming.

To succeed, you'll need much more than quick fingers. In fact, timing is equally important in the majority of events. You must remember to breathe when in the pool, release the hammer at the correct moment and get the perfect angle when jumping. Get these vital skills wrong and it won't matter how fast you're travelling.

No doubt, the highlight of the game'll be the four player mode, which'll allow you and your mates to battle it out for a place on the podium.

## We think...

We've been waiting ages for a game like this. Track and Field looks superb! Expect lots of mega competitive play, a few tantrums and hours of brilliant gameplay.

# Battle Zone Rise of the Black Dogs

Another arcade fave has been Arevamped and given the N64 treatment. This time, it's Battle Zone.

The game is set on the moon, where the Yanks and Ruski's are on the hunt for a precious alien metal which holds the key to powerful new weapons.

Playing like a first person shooter, gamers get to control massive robots, armed to the teeth with awesome weapons. Or if you prefer, you can leave your robot and battle it out on foot.



◀ Some of the tanks can really motor on through the battle arenas.

▶ If you're heading out on foot, make sure you know how to use yer sniper rifle.





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# Next Month

✔ Biggest ✔ Best ✔ First ✔ Most games ✔ Official

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## Mario Party 2

See...

- Mario and friends return
- All new boards
- Cool mini games
- More multiplayer madness

### Updated

**Track and Field 2000**

Awesome athletics action

**Tomb Raider**

Lara's given portable power

### Reviewed

**ECW Wrestling**

Fight fest barbed wire style

**Hydro Thunder**

Wave racing at its very best

**Plus! Game Guides Best Cheats**



**ST SELLING N64 MAGAZINE**

**We reveal...**

- All your fave Pokémon
- How to play
- Best Poké graphics ever
- Transfer Pak battles

# Pokémon Stadium



**Plus  
GAME  
BOY  
COLOR**

We review all the latest games for your portable pal

**Tips**



**Donkey Kong 64**  
Mad multiplayer tips



**Resident Evil 2**  
William wiped out



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codes 'n' cheats

**ts Special Offers Club Mario**



# Nintendo®

OFFICIAL MAGAZINE



Think you know all there is about the world of Nintendo? Grab yer thinking cap, it's time for Mastermind.

# MASTERMIND

## General knowledge

Try to answer ALL these questions correctly...

Round 1

- (1) What was Rare's original company name?
- (2) Wheels, Jak and Stamp appear in which N64 puzzler?
- (3) Who is Diddy Kong's elephant genie buddy?
- (4) What played Mario in the Super Mario Bros film?
- (5) What was the code name of the N64 during its production?
- (6) Who's the nasty viking in Tonic Trouble out to take over the planet?
- (7) Name Castlevania's two fearless vampire hunting heroes.
- (8) In Pokémon, which monster does Koffing evolve into?
- (9) What's the name of the female hero in the game Mischief Makers?
- (10) The Super NES was called the Super Famicom in Japan. What does Famicom stand for?



## Name the game

See if you can recognise these hot titles...

Round 4



▲ The scariest game of last year.



▲ The N64's wackiest flight sim.



▲ Which hack 'n' slash quest is this?



▲ Hit the surf in this ultra cool racer.

## Talkin' Nintendo

Here's the line, but who do you think said it...?

Round 2

- (1) "Have a nice day."
- (2) "To infinity and beyond!"
- (3) "Globox! My friend!"
- (4) "Die, evil turkeys, die!"
- (5) "Hey, listen."



## Who the hell...?

Think you're an N64 nut? Then name the games in which these mad characters starred...

Round 3



## The Big Question

We've got three copies of Midway's sword 'n' sorcery adventure, Gauntlet Legends, to give away. Send your answer to this question, marked Nintendo Mastermind (Morch), to the normal address on page 3.

"What was the name of Nintendo's first toy?"









FACE  
YOUR  
FEARS

BEFORE HE TASTES YOUR BLOOD



IN THE BEGINNING... CASTLEVANIA - LEGACY OF DARKNESS



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